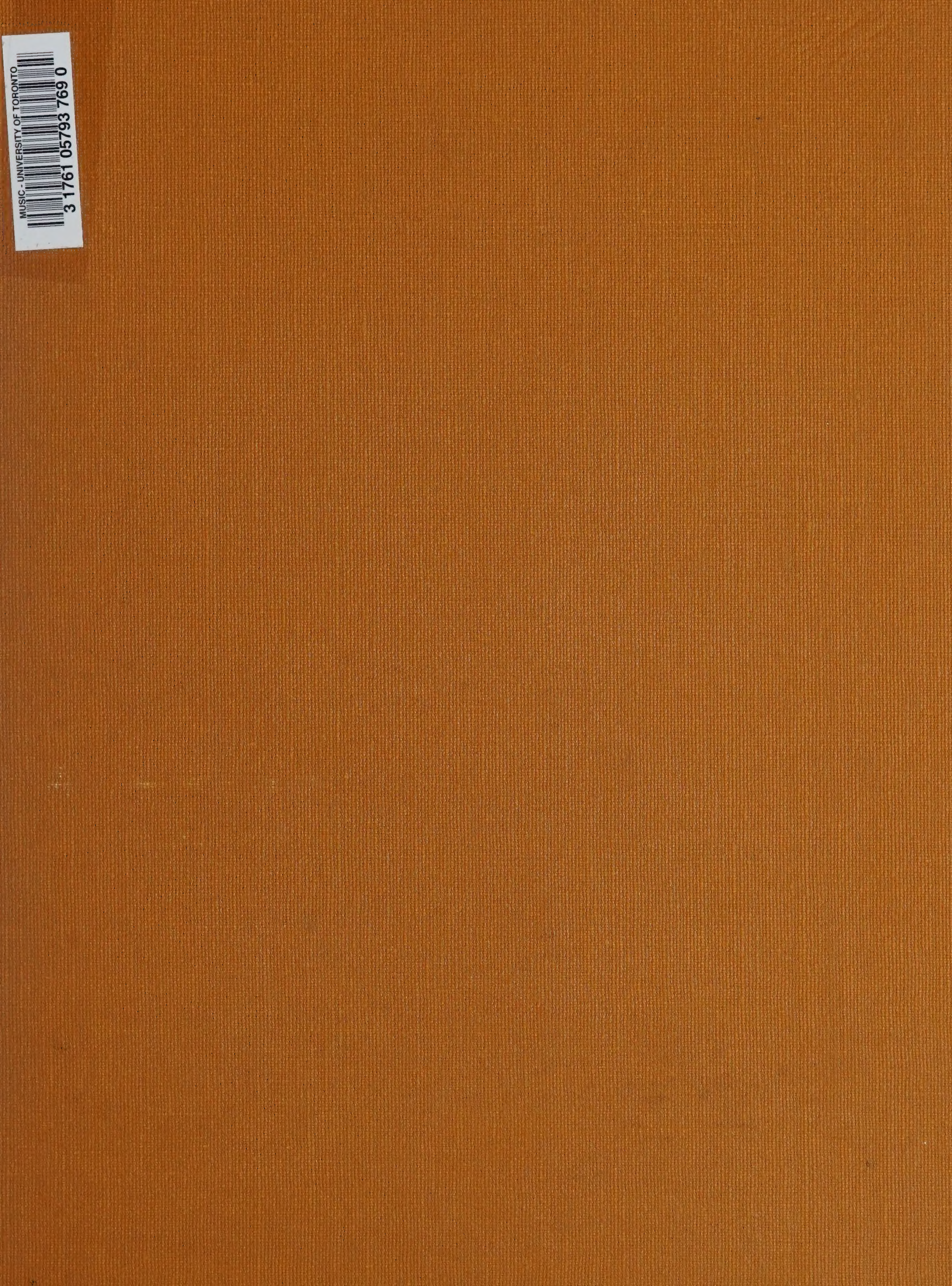
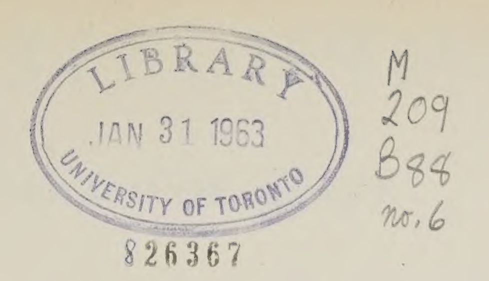



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VI. SYMPHONIE

FÜR

GROSSES ORCHESTER

VON

ANTON BRUCKNER

KLAVIERAUSZUG zu VIER HÄNDEN.

ARRANGIRT
VON
JOSEF SCHALK.

WIEN
LUDWIG DOBLINGER
(BERNHARD HERZMANSKY)

Lith. Jos. Eberle & C? Wien

IN DIE „UNIVERSAL-EDITION" AUFGENOMMEN.



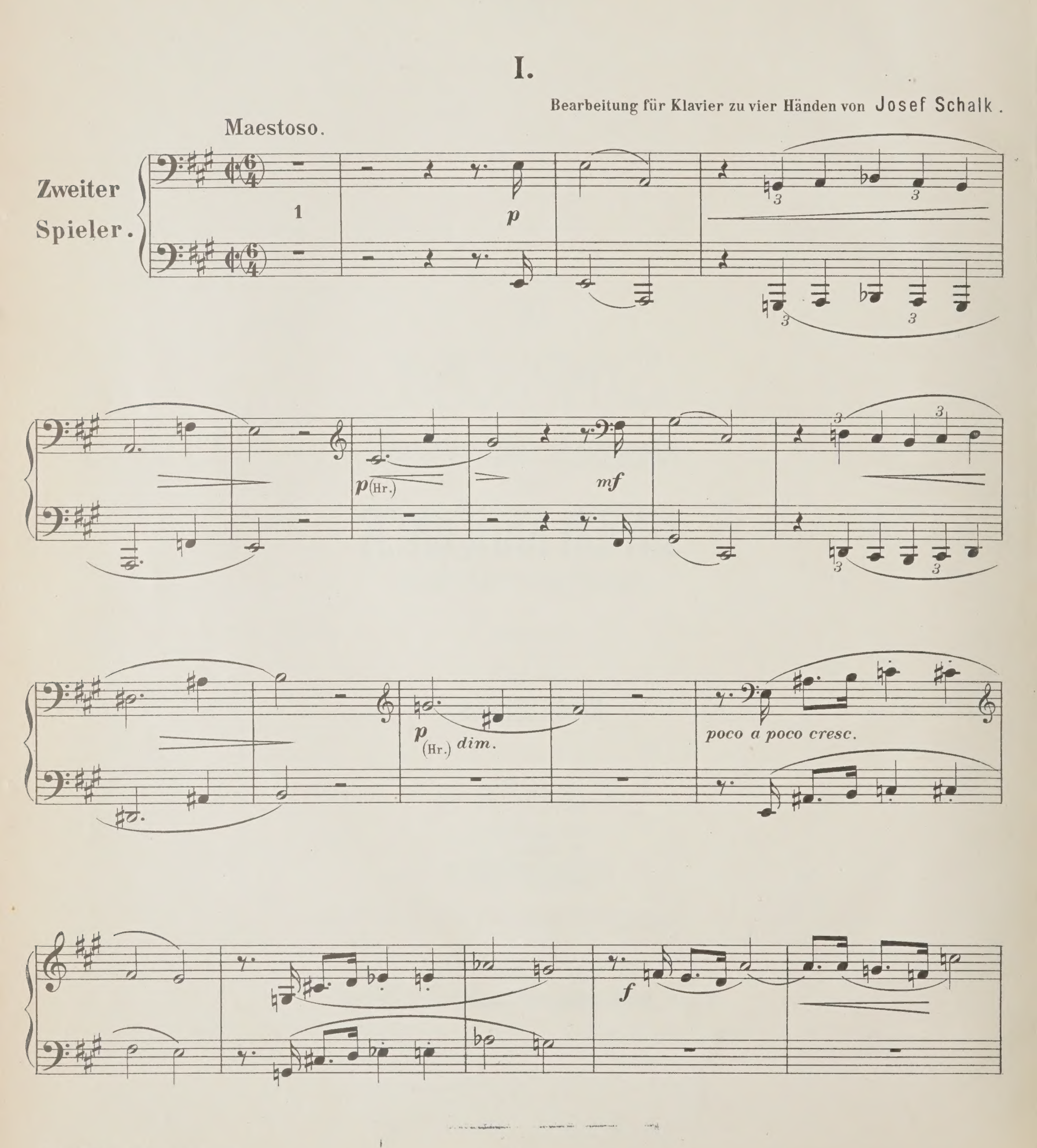
SYMPHONIE № 6

von

Anton Bruckner.

I.

Bearbeitung für Klavier zu vier Händen von Josef Schalk.

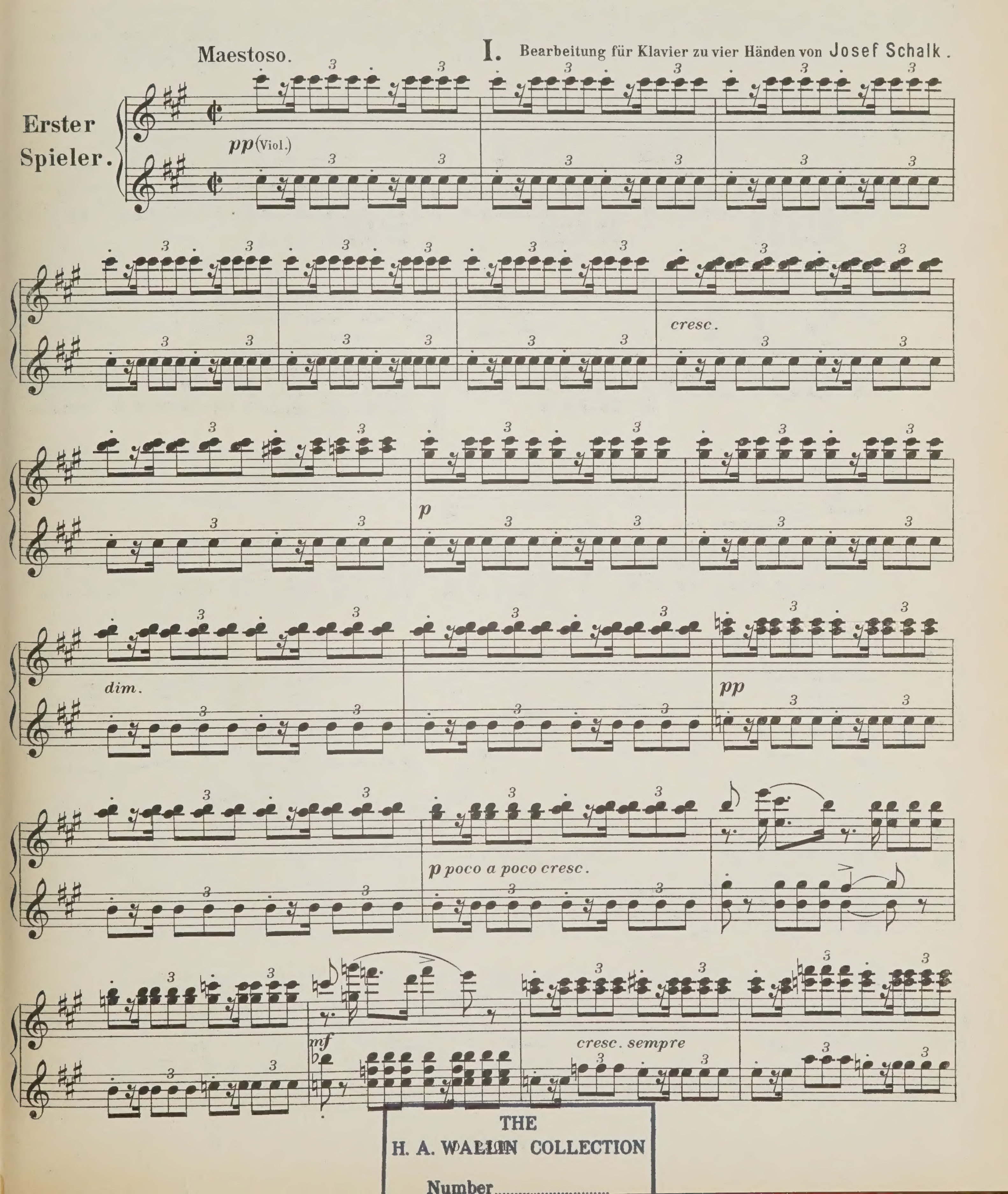


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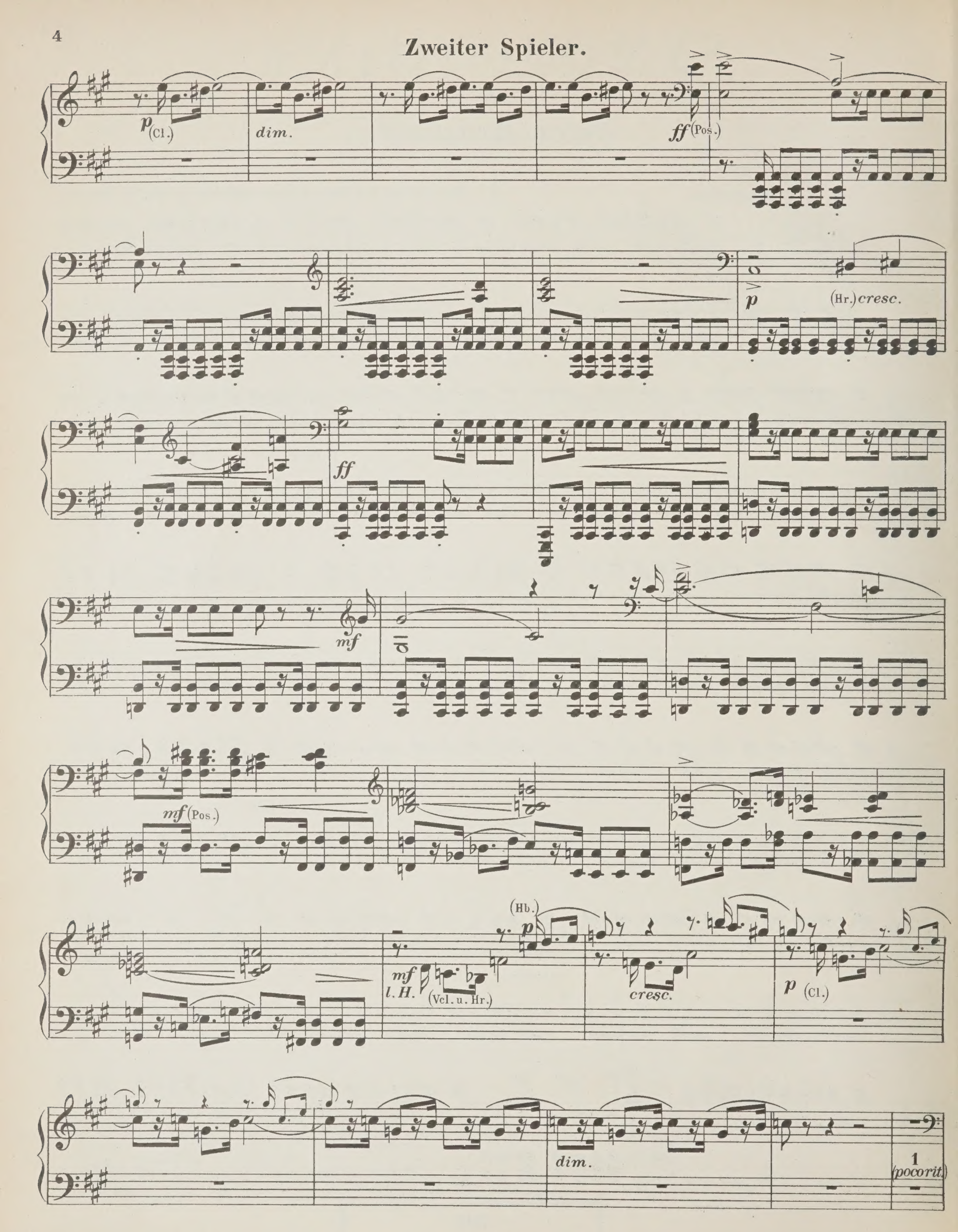
SYMPHONIE No. 6

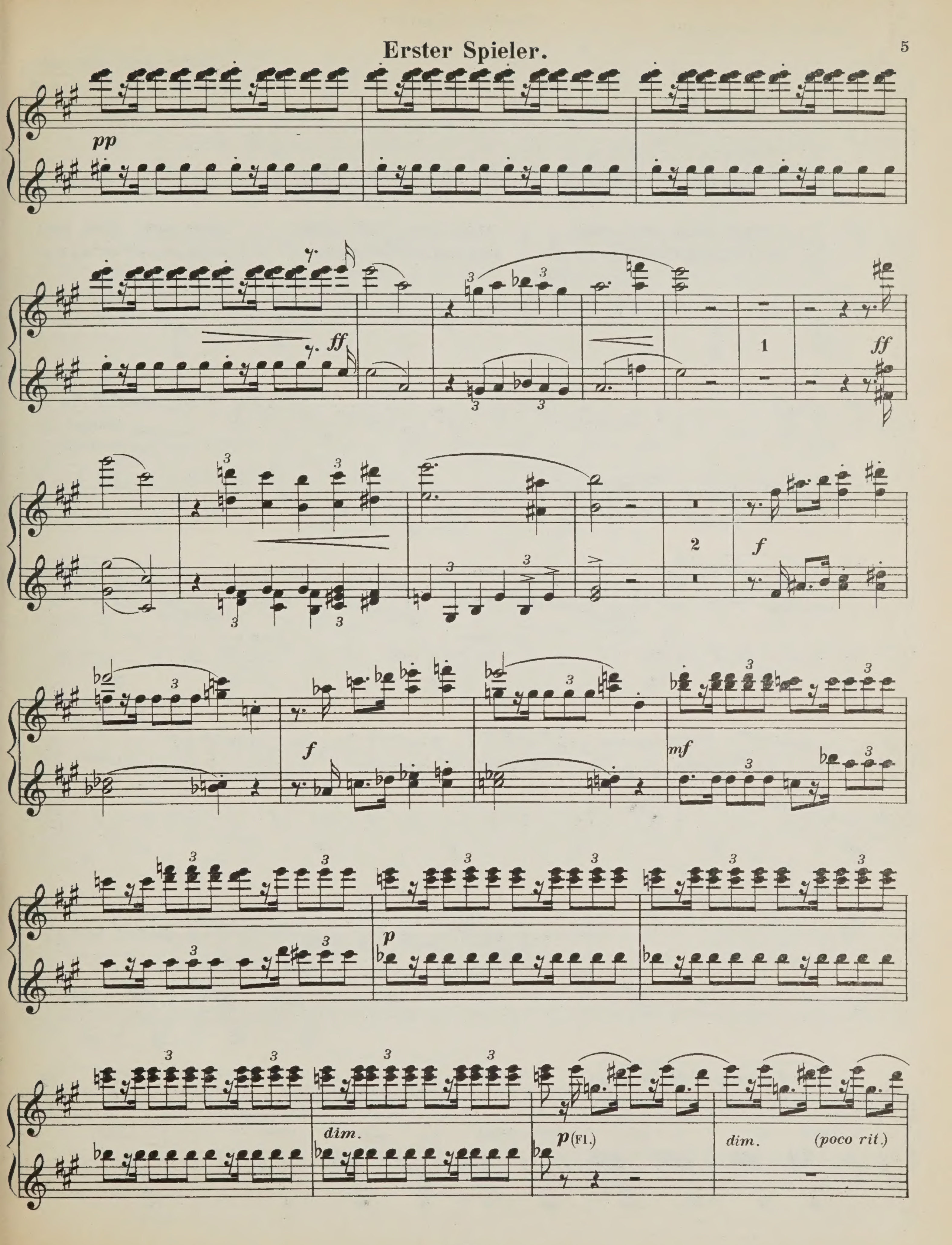
von

Anton Bruckner.

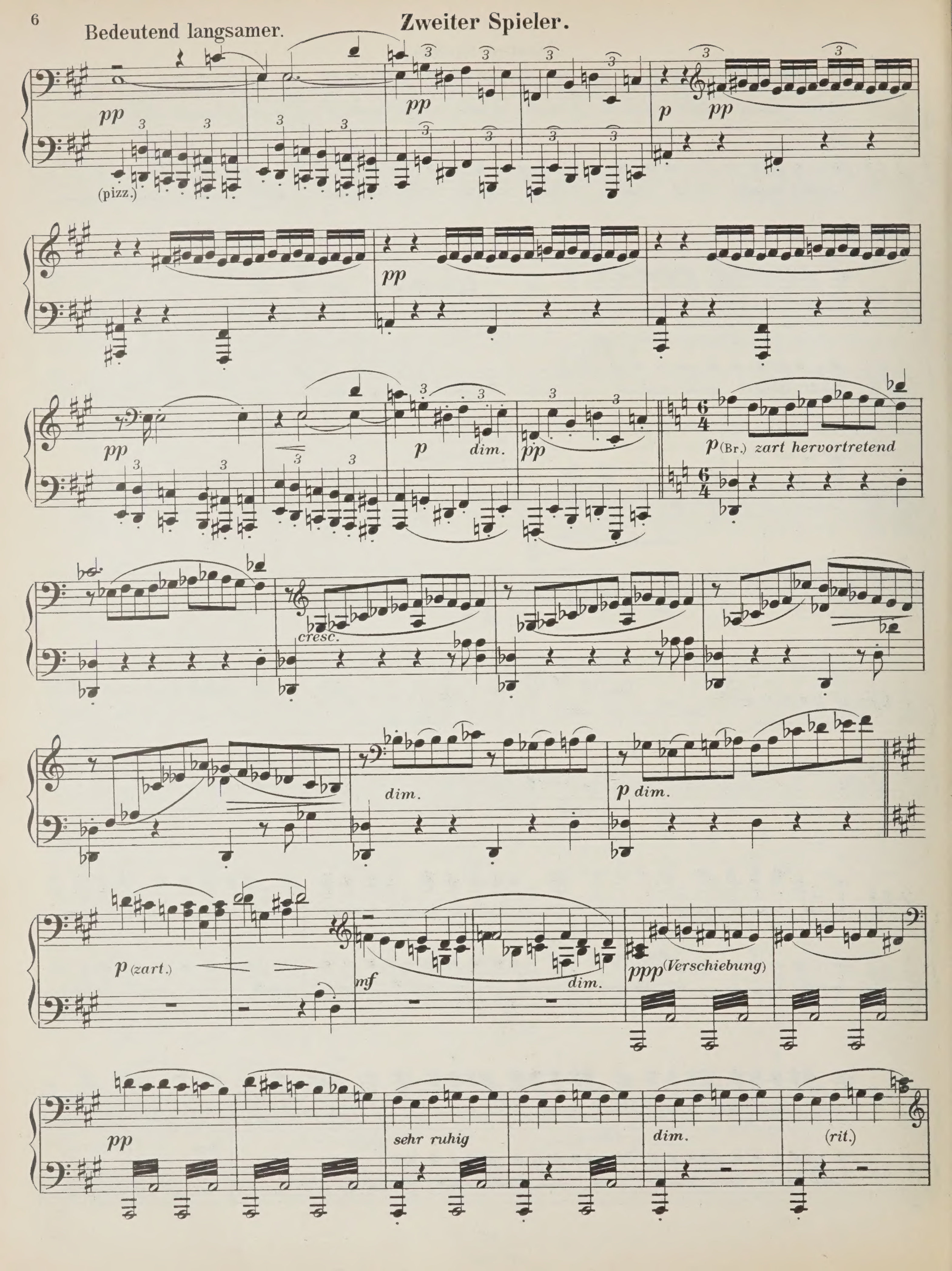


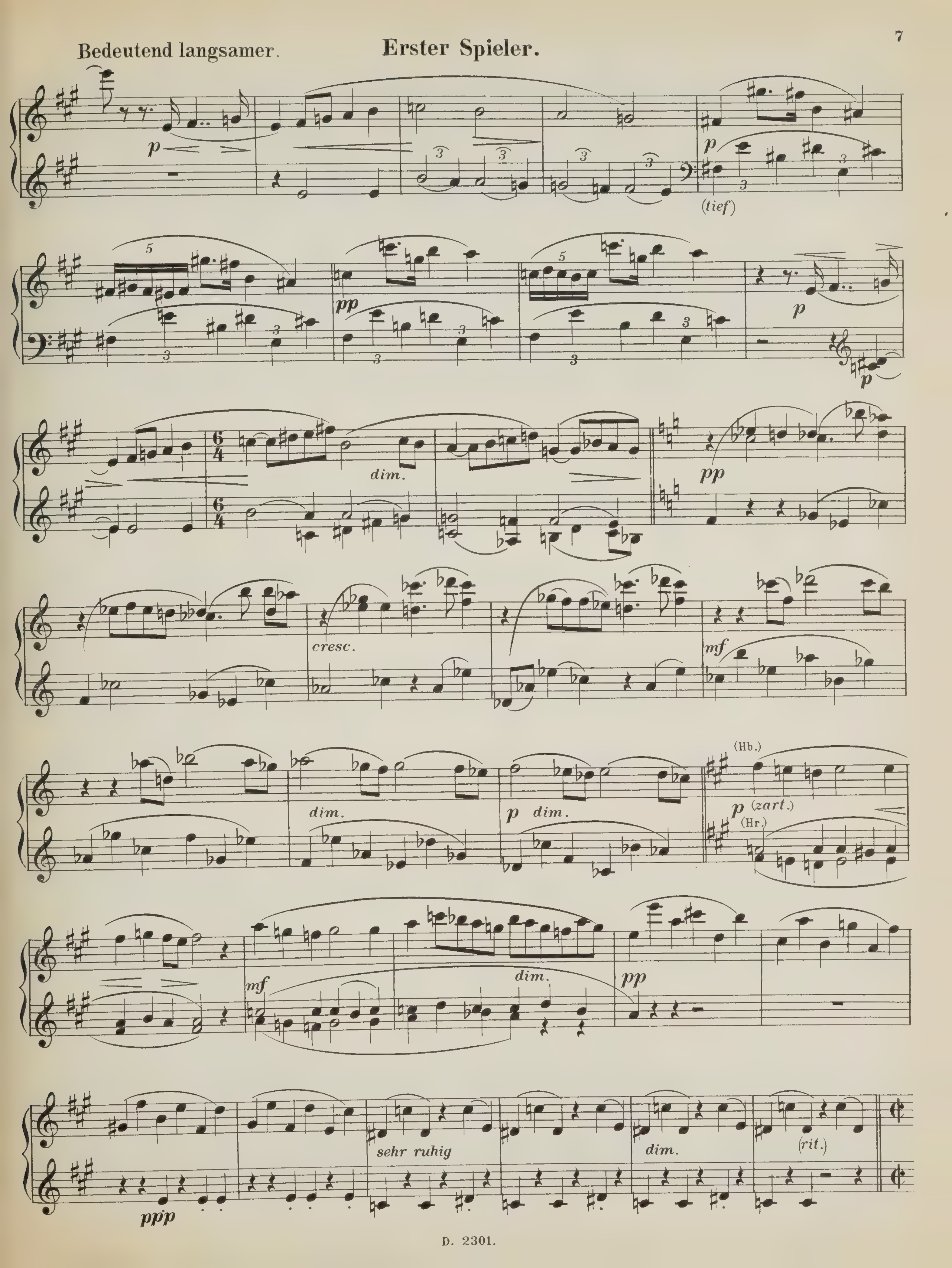
Zweiter Spieler.
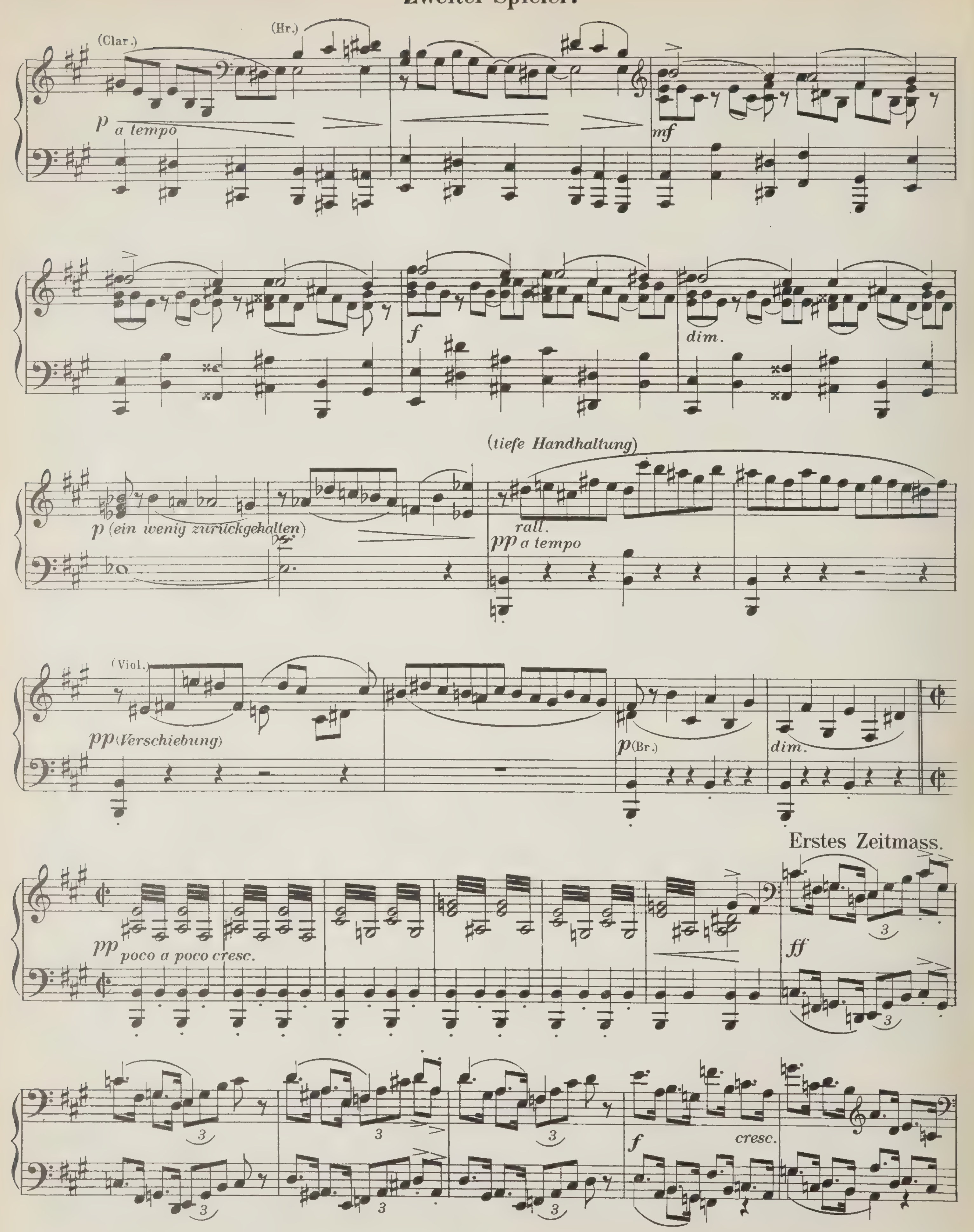



pp
ff
ff
1
2
f
f
mf
p
dim.
p (Fl.)
dim.
(poco rit.)

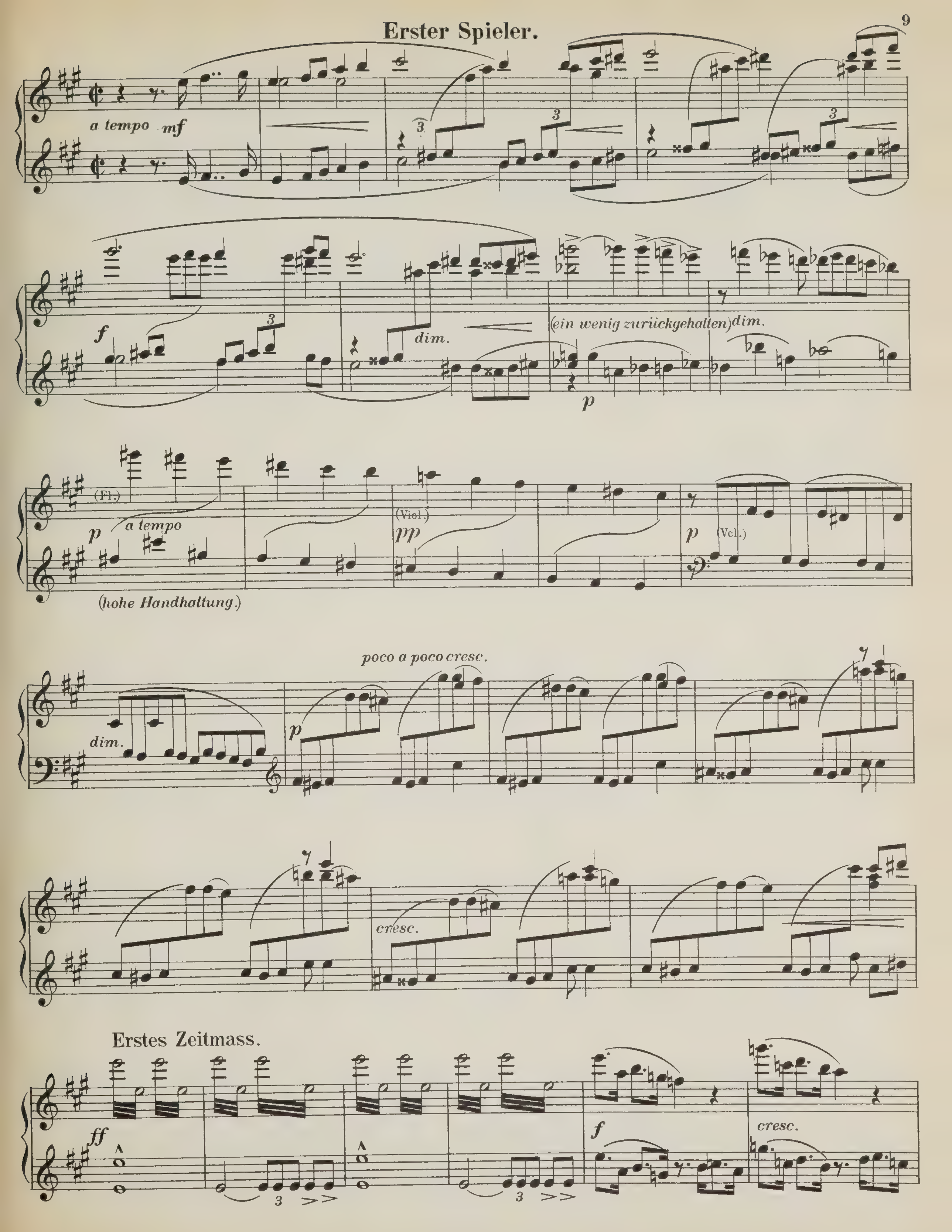
Zweiter Spieler.



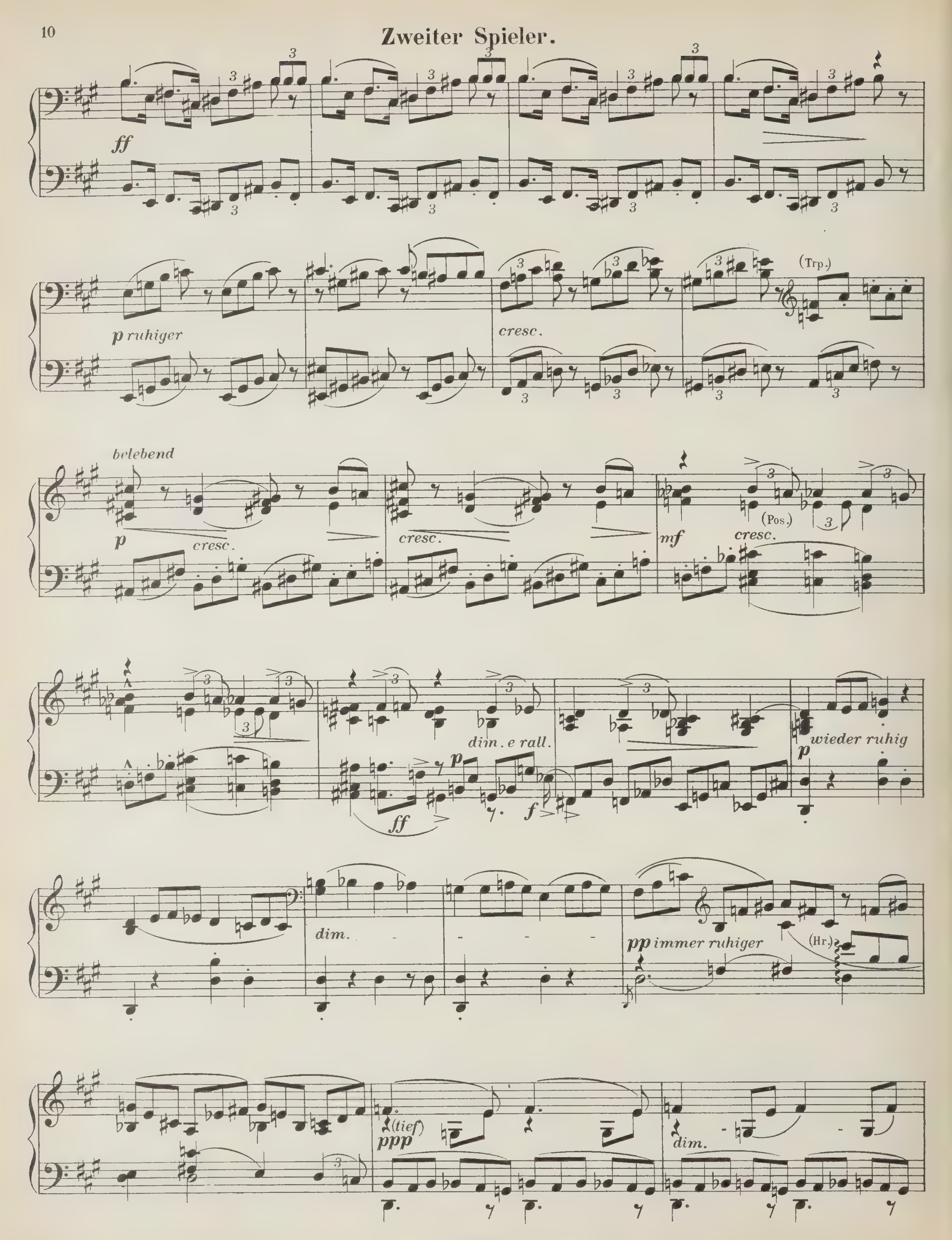

Bedeutend langsamer.
Erster Spieler.
p
p
(tief)
pp
p
p
dim.
pp
cresc.
mf
dim.
p dim.
(Hb.)
p (zart.)
(Hr.)
mf
dim.
pp
ppp
sehr ruhig
dim.
(rit.)

Zweiter Spieler.

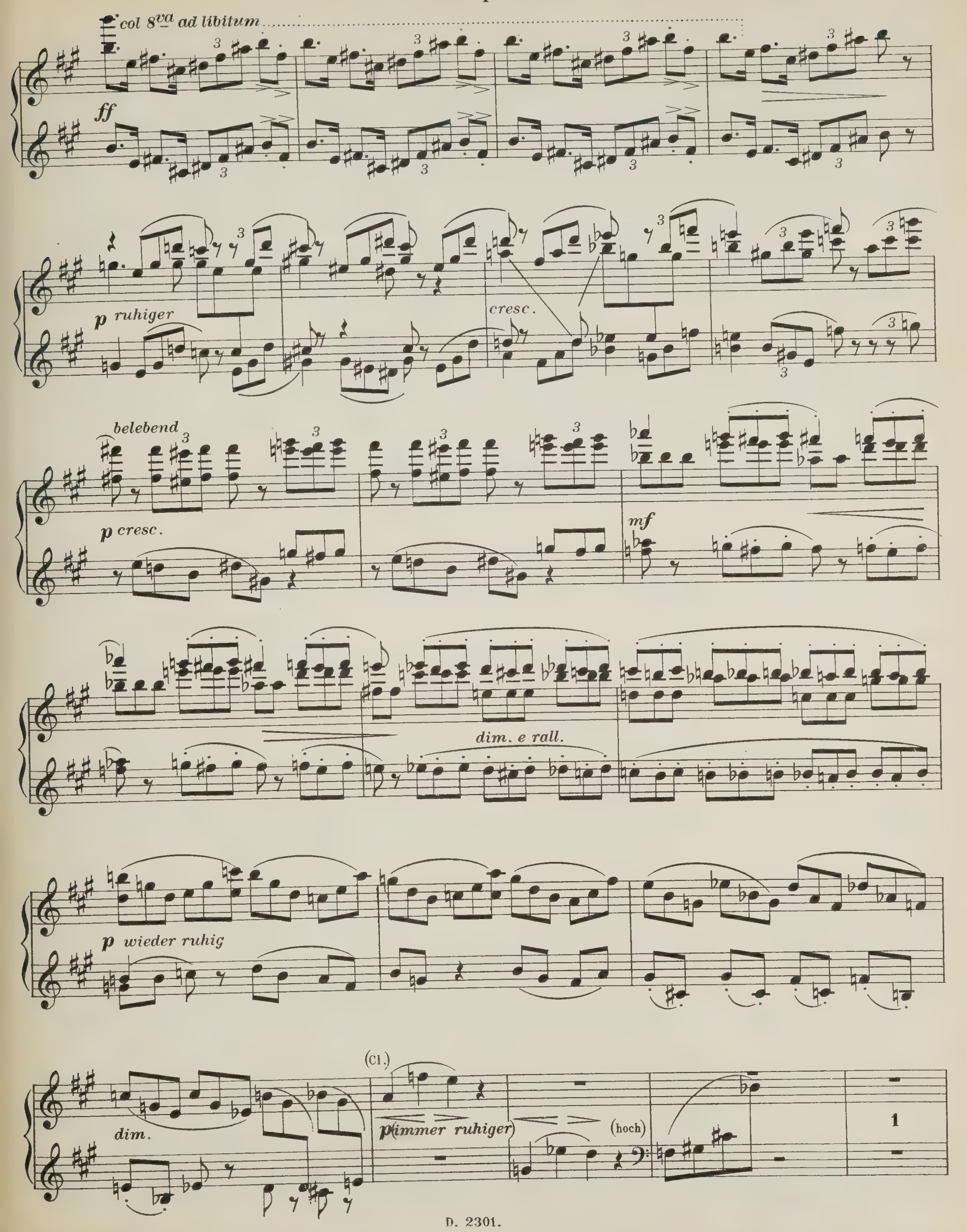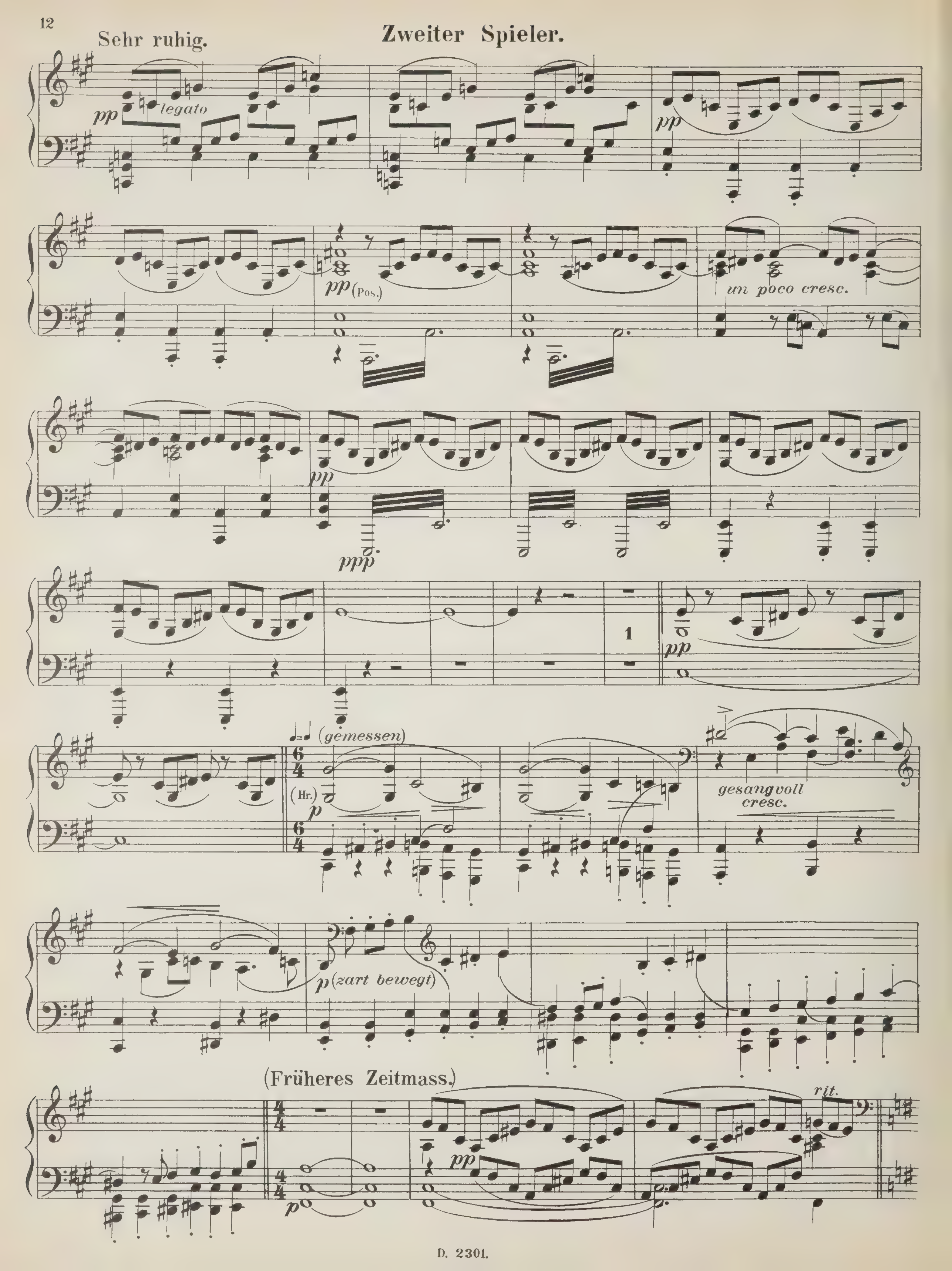



Erster Spieler.
a tempo
mf
f
dim.
(ein wenig zurückgehalten)
dim.
p
(Fl.)
a tempo
(Viol.)
pp
(Vcl.)
(hohe Handhaltung.)
poco a poco cresc.
dim.
cresc.
Erstes Zeitmass.
ff
cresc.

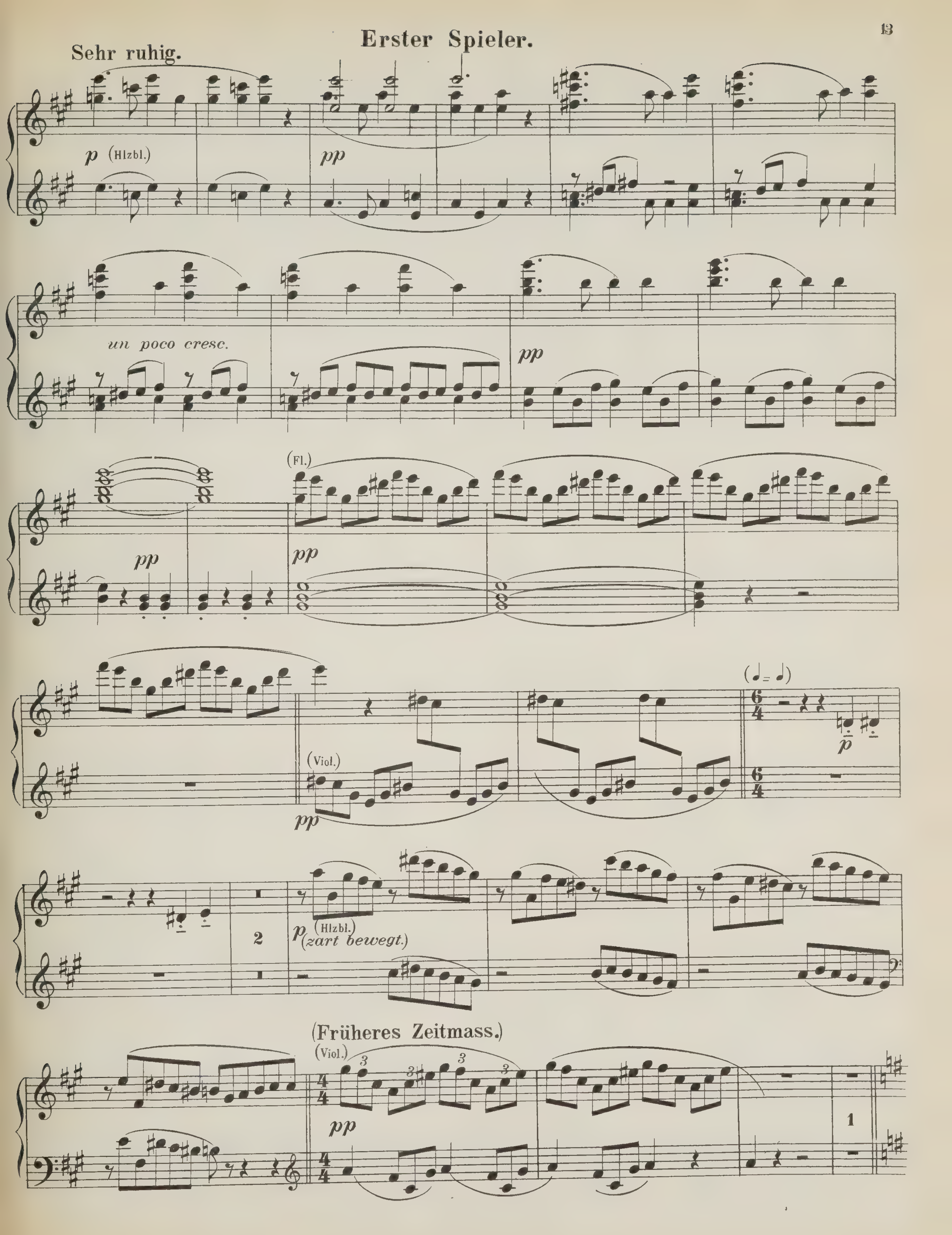
Zweiter Spieler.



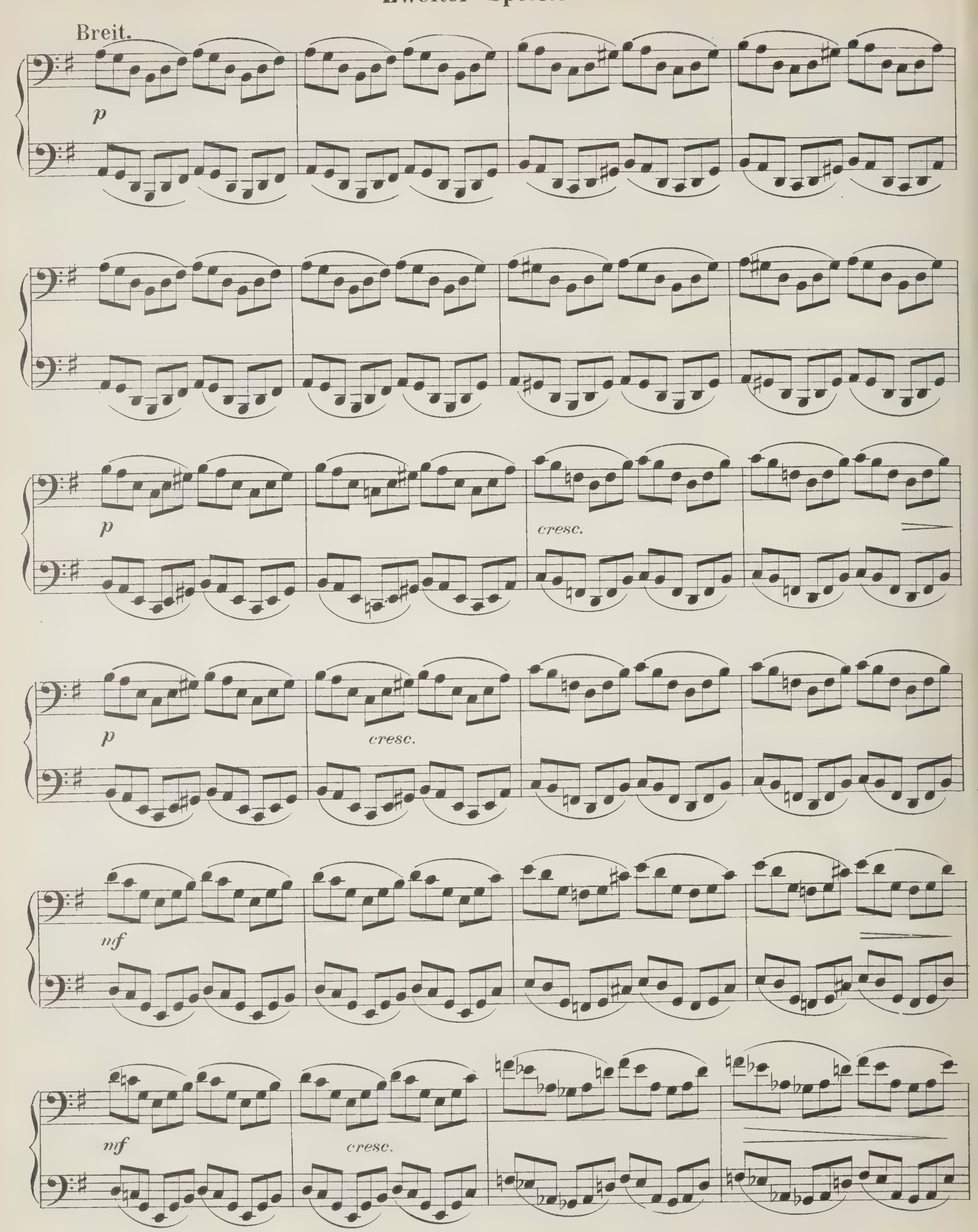
Erster Spieler.

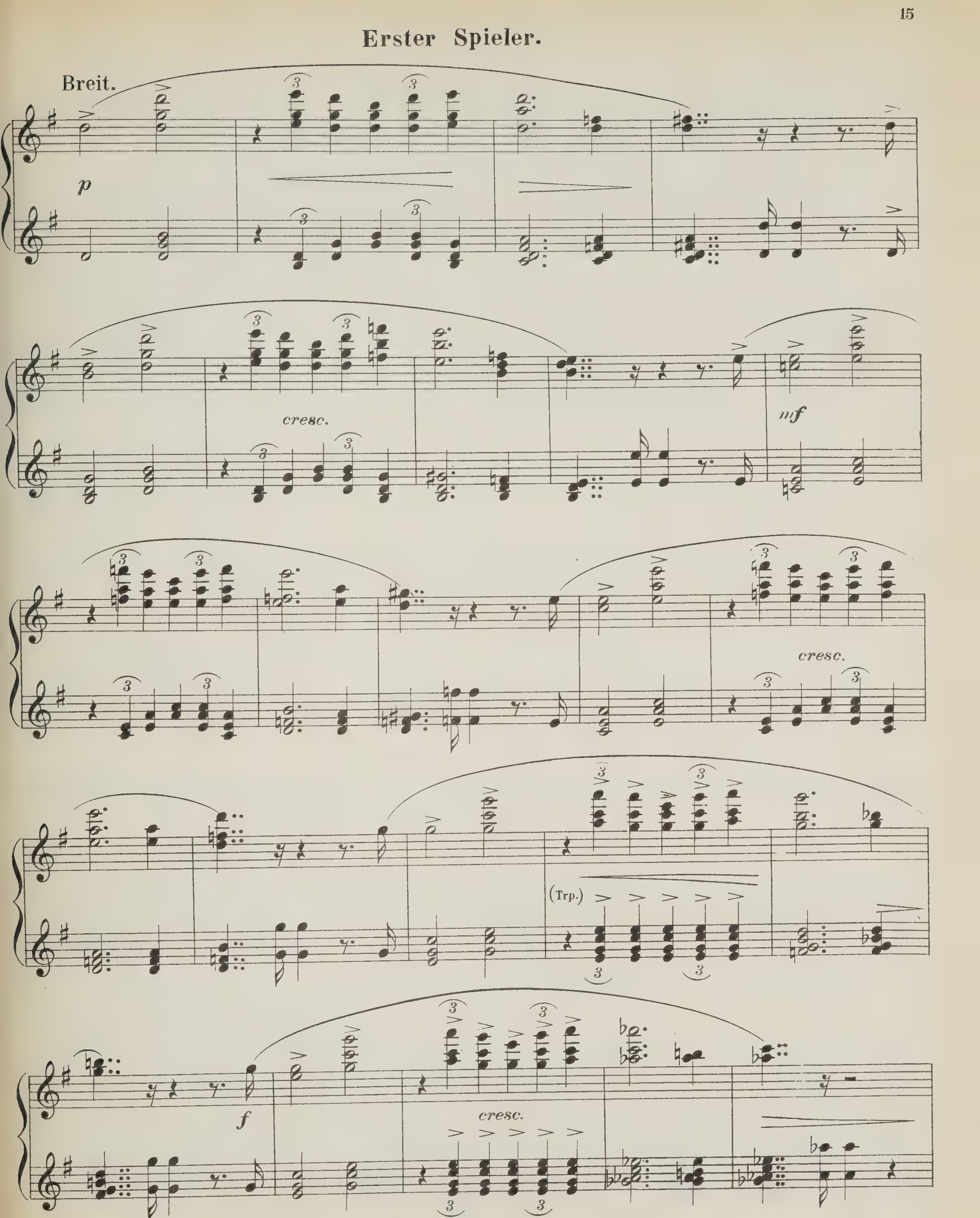



Zweiter Spieler.
Sehr ruhig.
pp
legato
pp
pp (Pos.)
un poco cresc.
pp
ppp
1
pp
(gemessen)
(Hr.)
p
gesangvoll
cresc.
p (zart bewegt)
(Früheres Zeitmass.)
pp
p
rit.
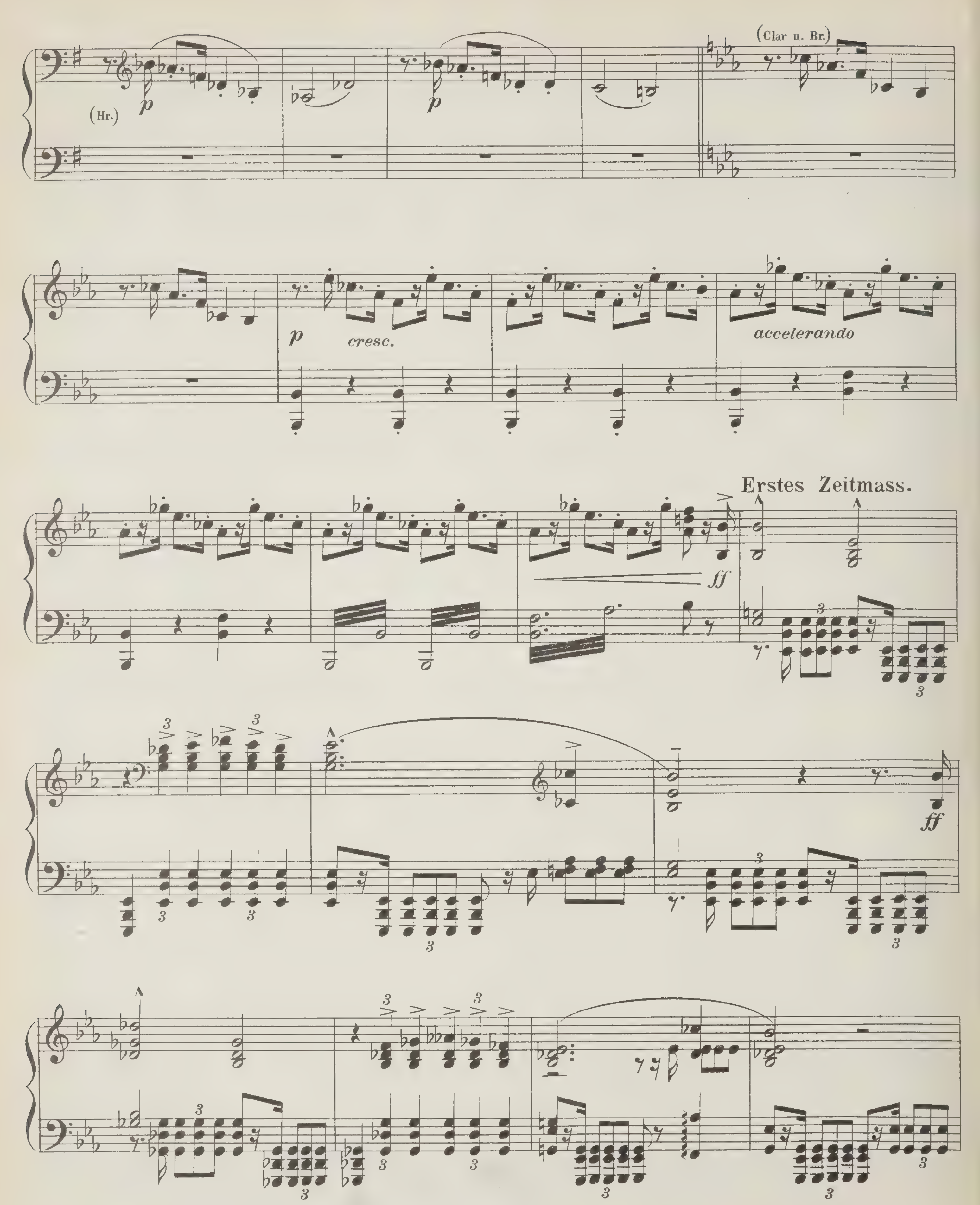

Erster Spieler.
Sehr ruhig.
p (Hlzbl.)
pp
un poco cresc.
pp
pp
(Fl.)
pp
(Viol.)
pp
(♩= ♩)
p
2
p (Hlzbl.)
(zart bewegt.)
(Früheres Zeitmass.)
(Viol.)
pp
1

Zweiter Spieler.

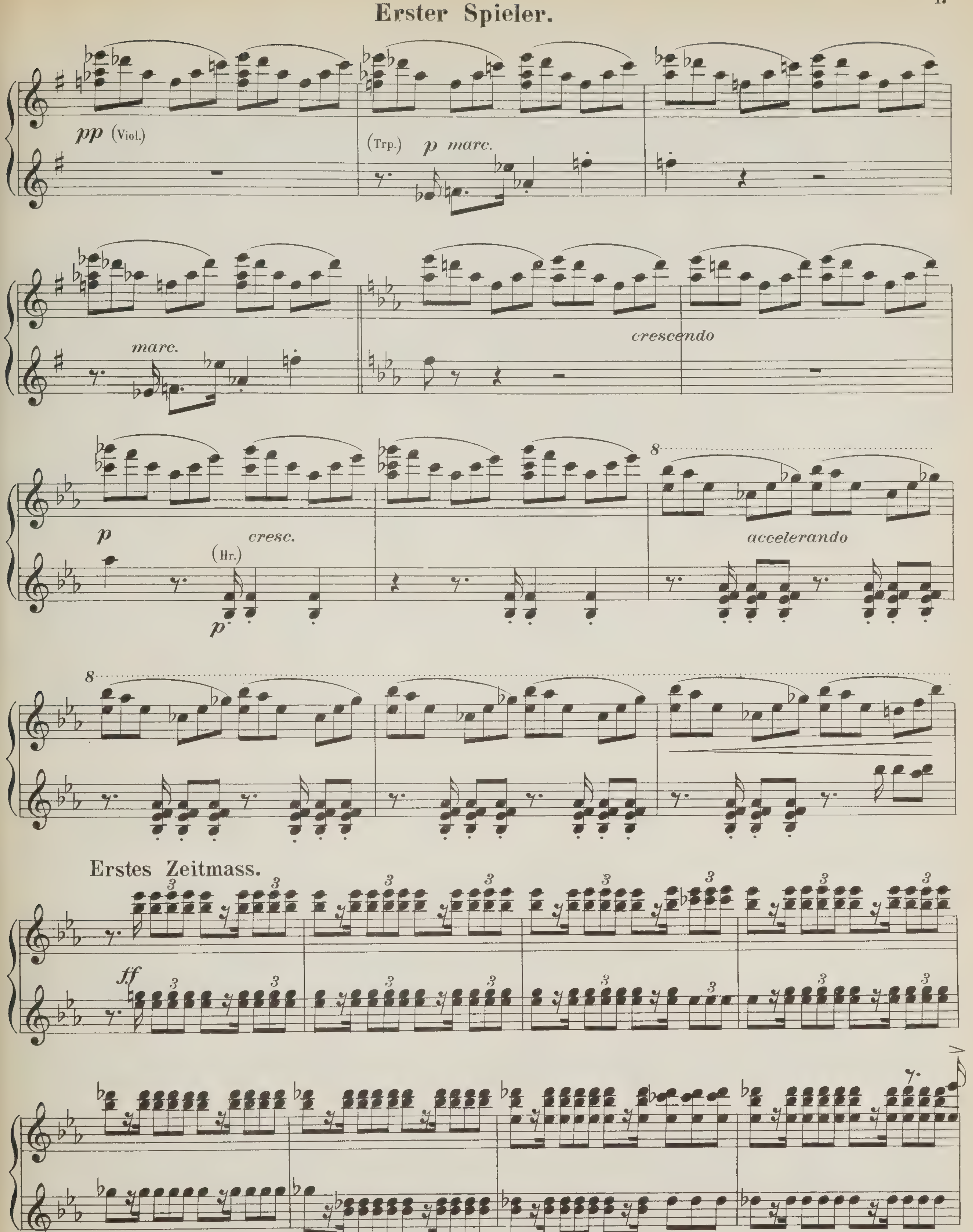



Erster Spieler.
Breit.
p
3
cresc.
mf
(Trp.)
f
cresc.

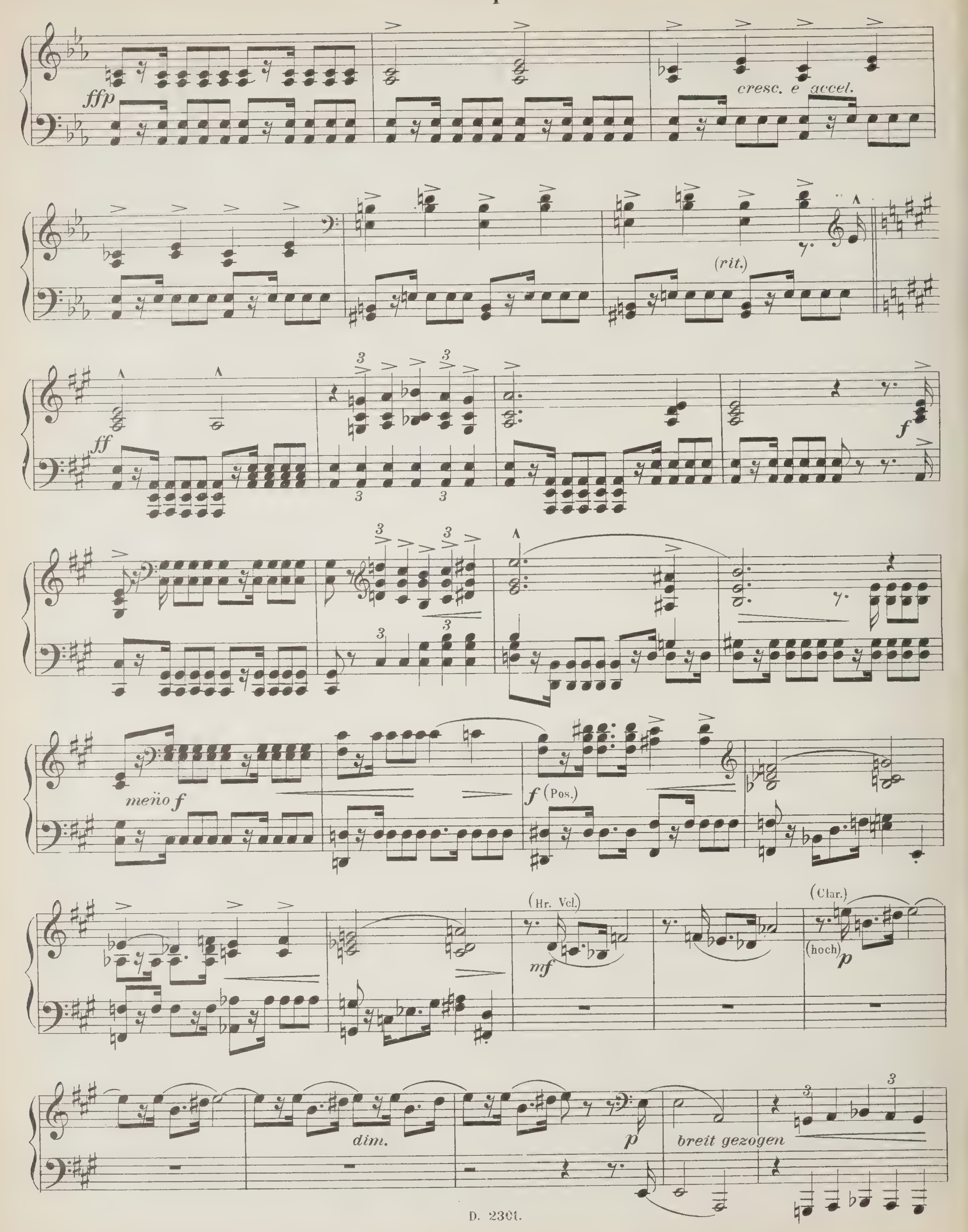
Zweiter Spieler.

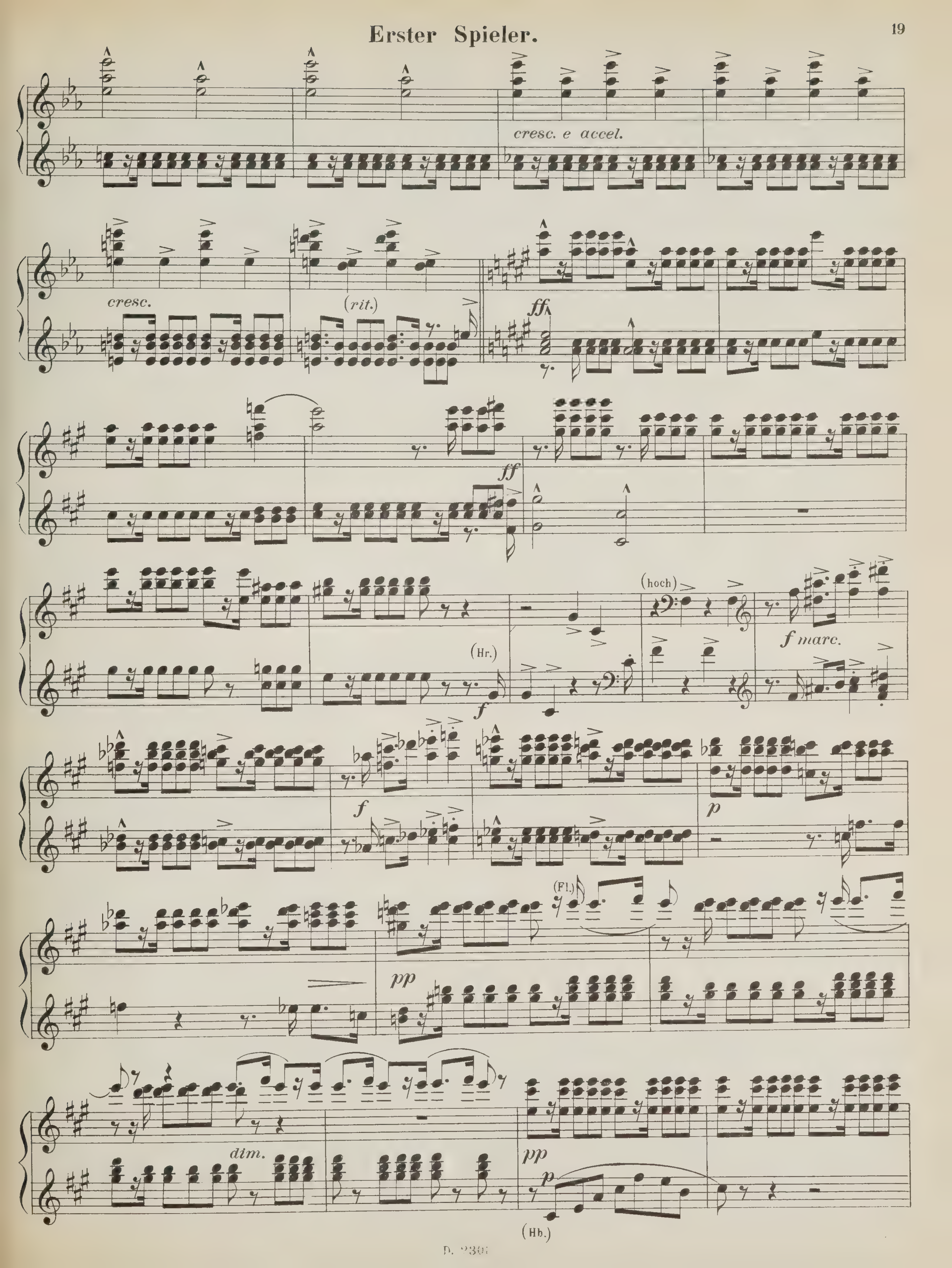


Erster Spieler.

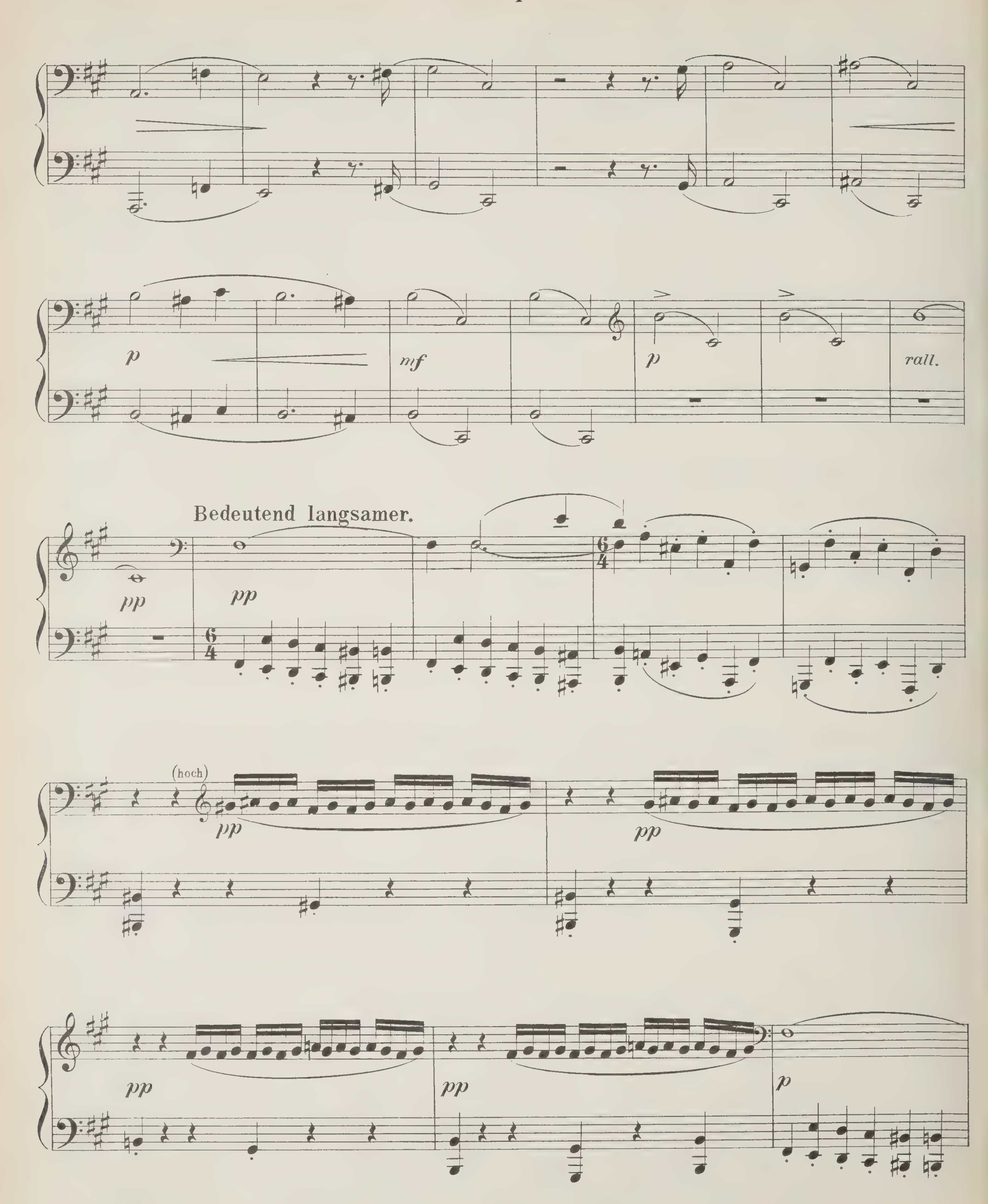


Zweiter Spieler.



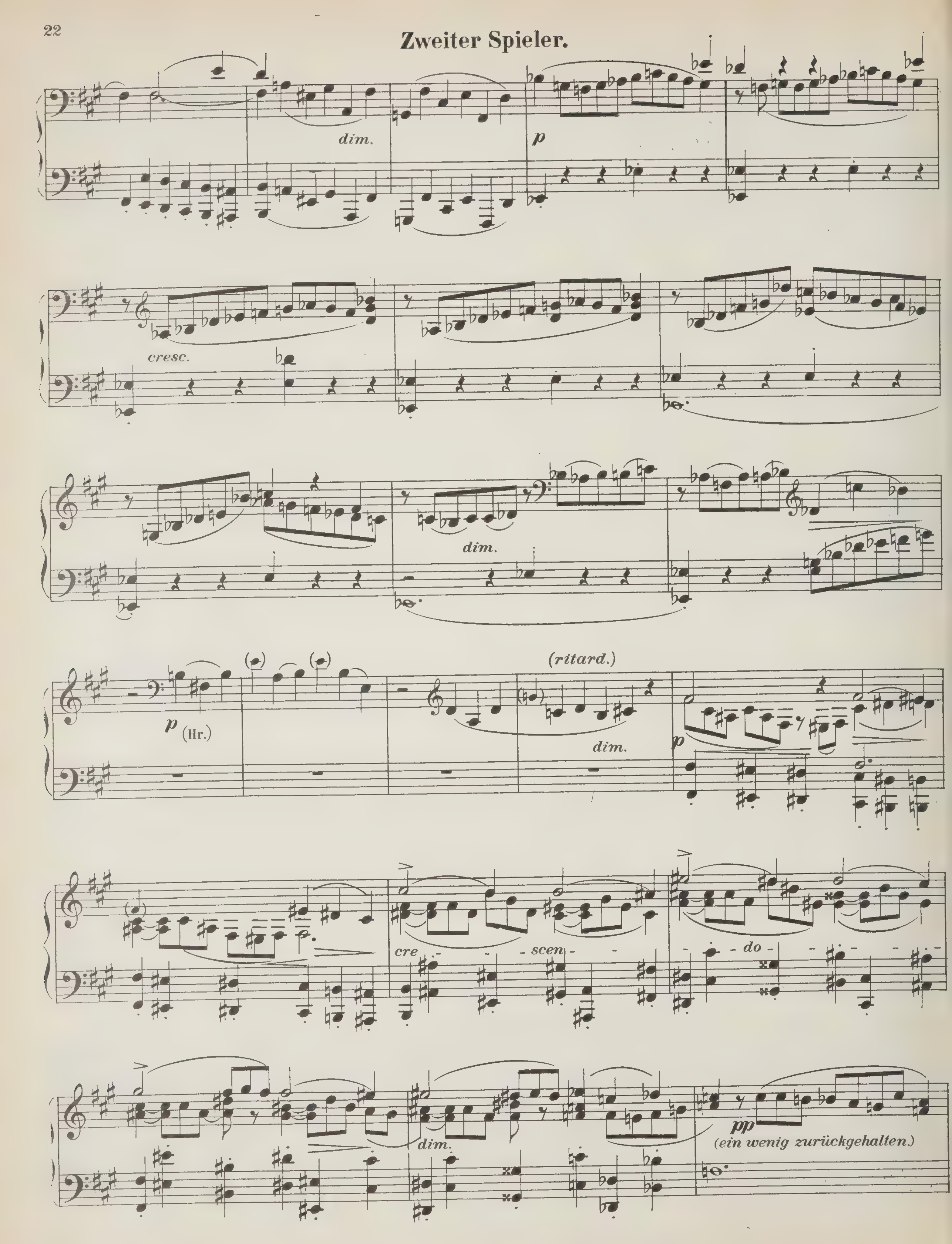

cresc. e accel.
cresc.
(rit.)
ff
ff
(hoch)
f marc.
(Hr.)
f
f
p
(Fl.)
pp
dim.
pp
p
(Hb.)

Zweiter Spieler.

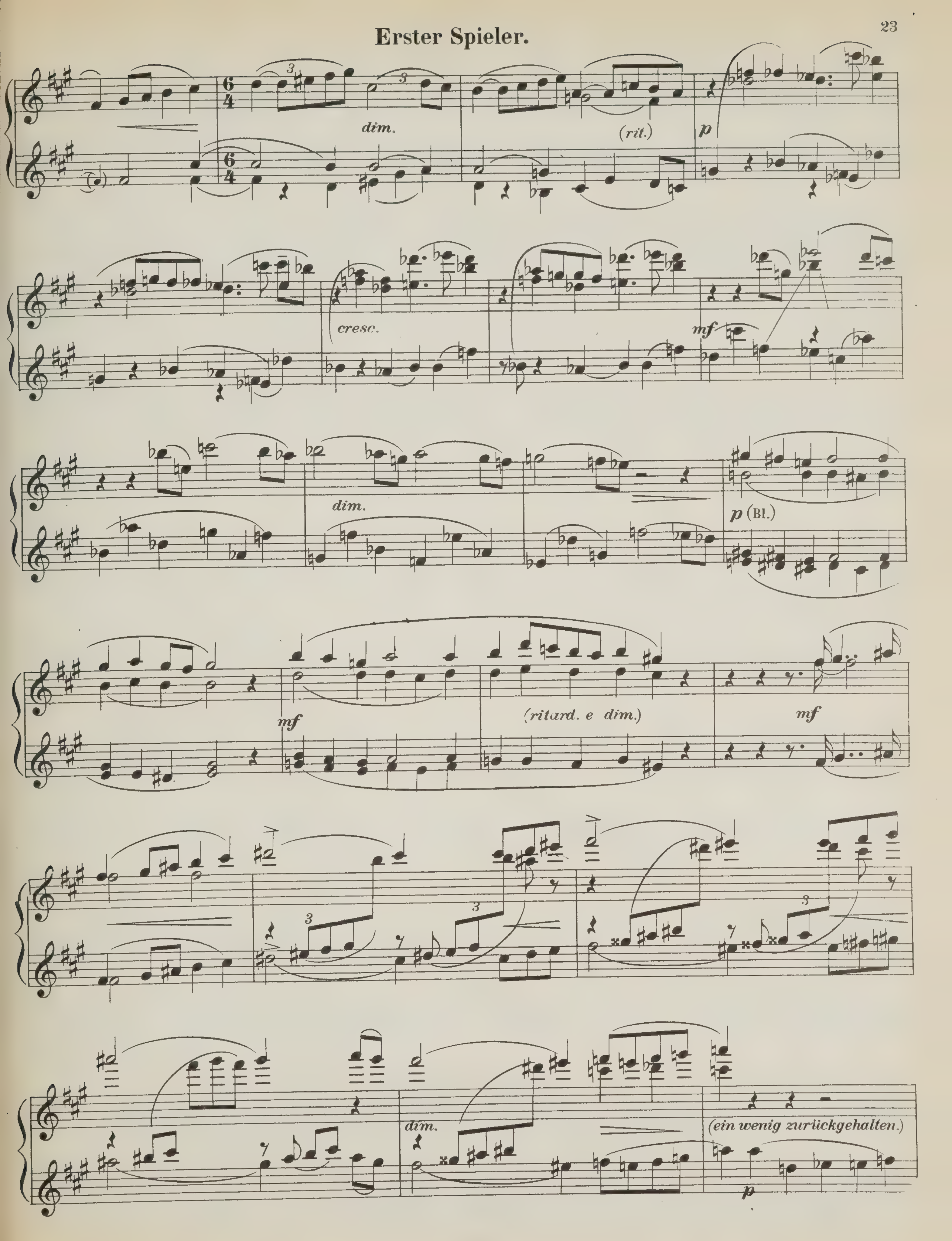


(Fl.)
p
p
cresc.
p
cresc.
mf
pp
Bedeutend langsamer.
rall. e dimin.
p
pp
(zart)
p
pp
p

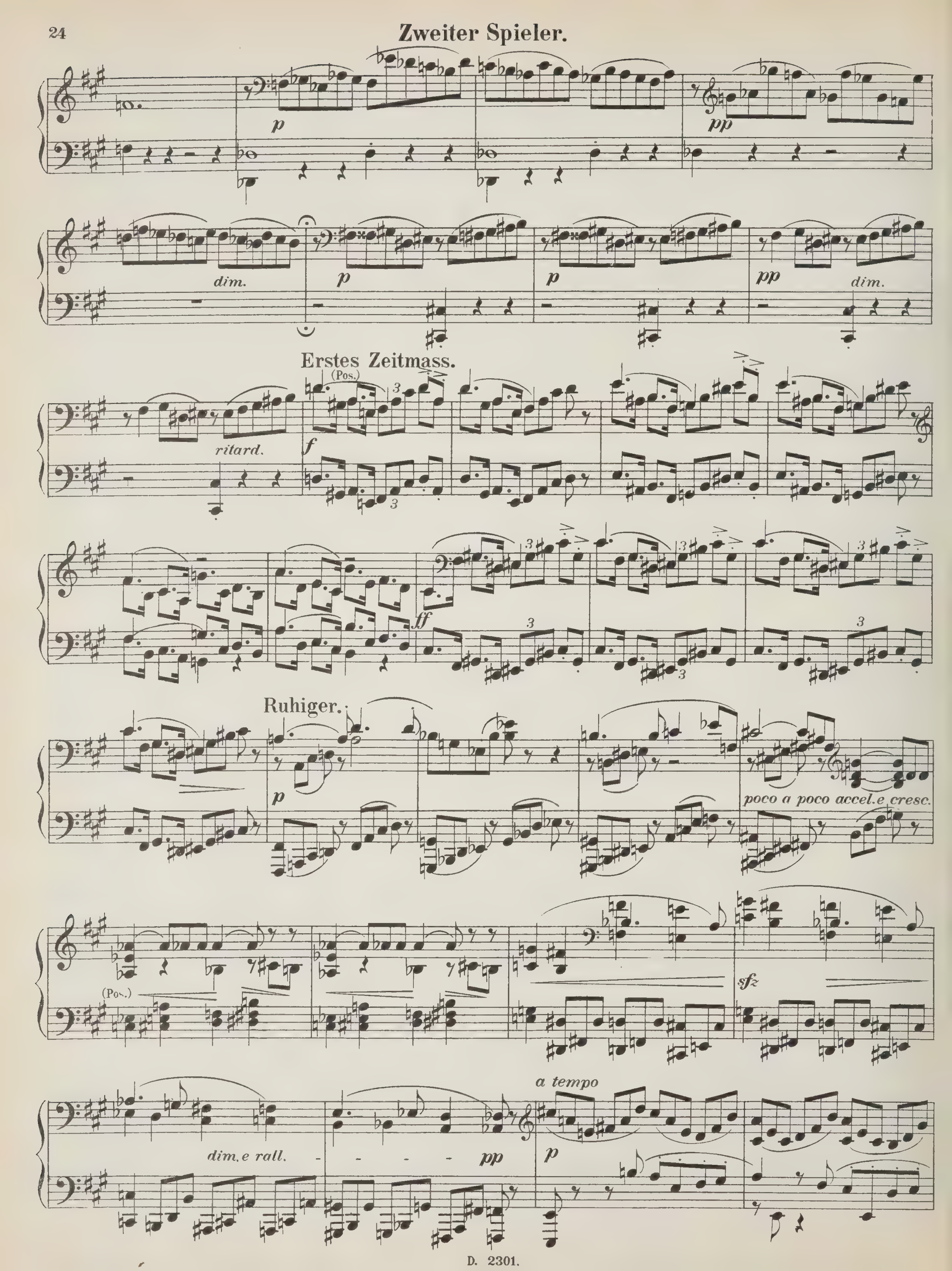
Zweiter Spieler.

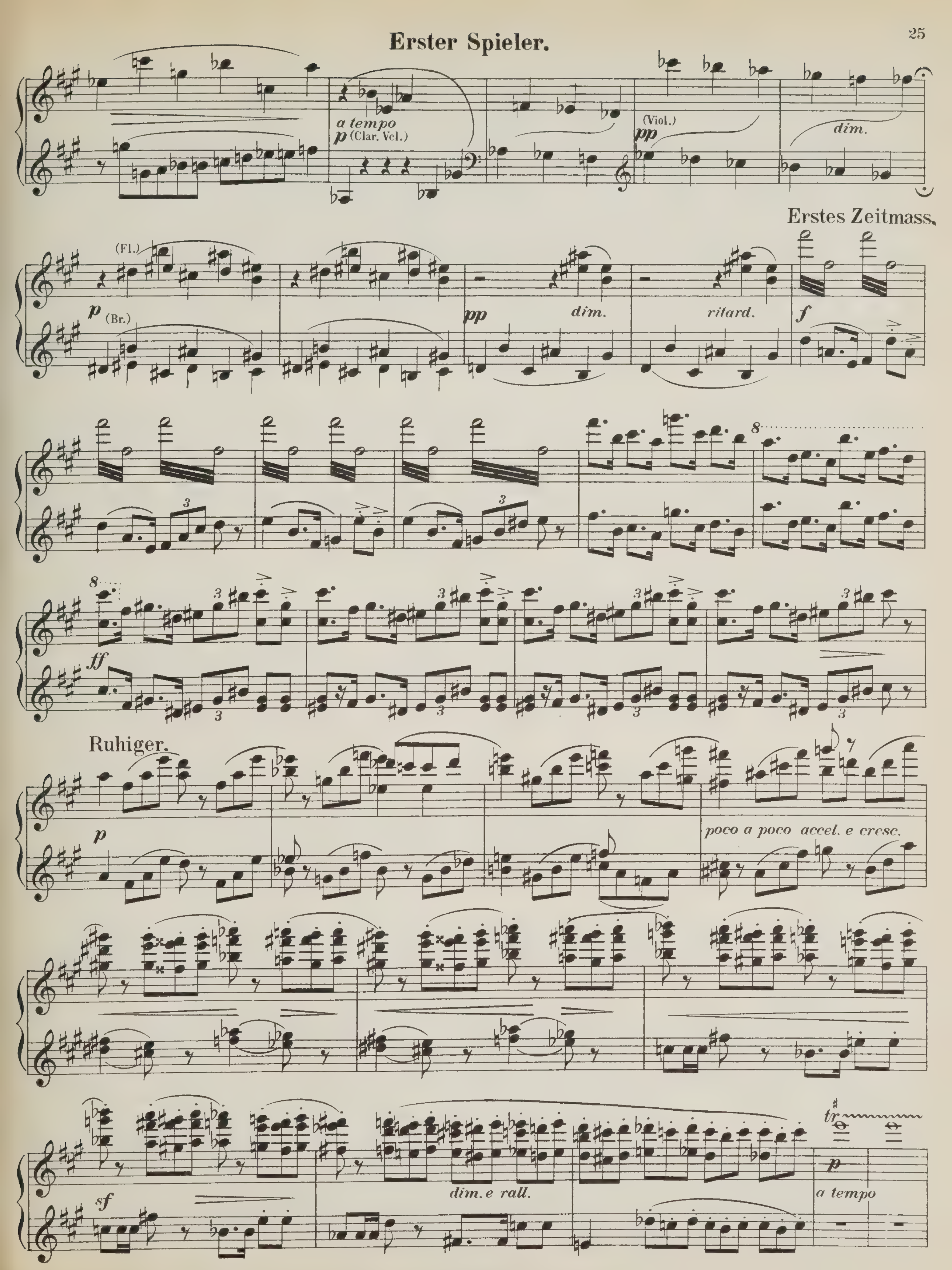


Erster Spieler.



Zweiter Spieler.




a tempo
p (Clar. Vcl.)
(Viol.)
pp
dim.
Erstes Zeitmass.
(Fl.)
p (Br.)
pp
dim.
ritard.
f
8
ff
Ruhiger.
p
poco a poco accel. e cresc.
sf
dim. e rall.
tr
p
a tempo

Zweiter Spieler.

(Hr.) Ruhig beginnend.

dim.

p

pp

p

mf

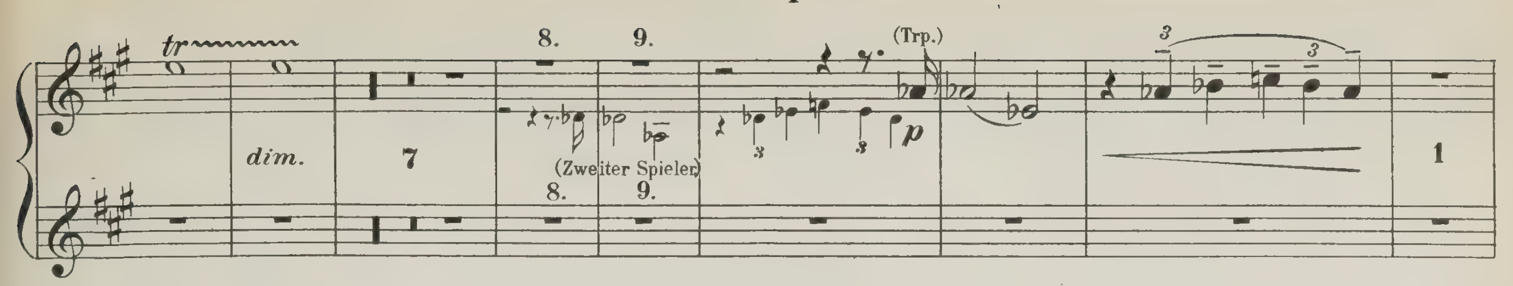
pp
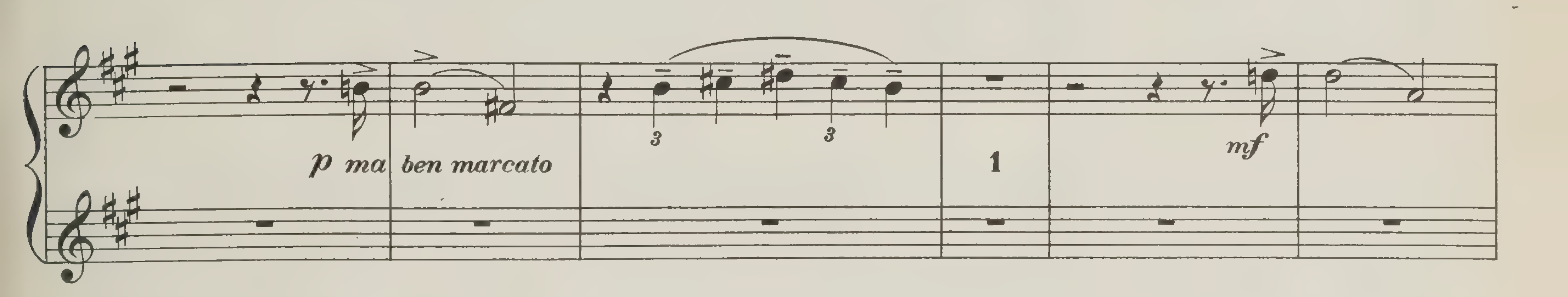
cresc.

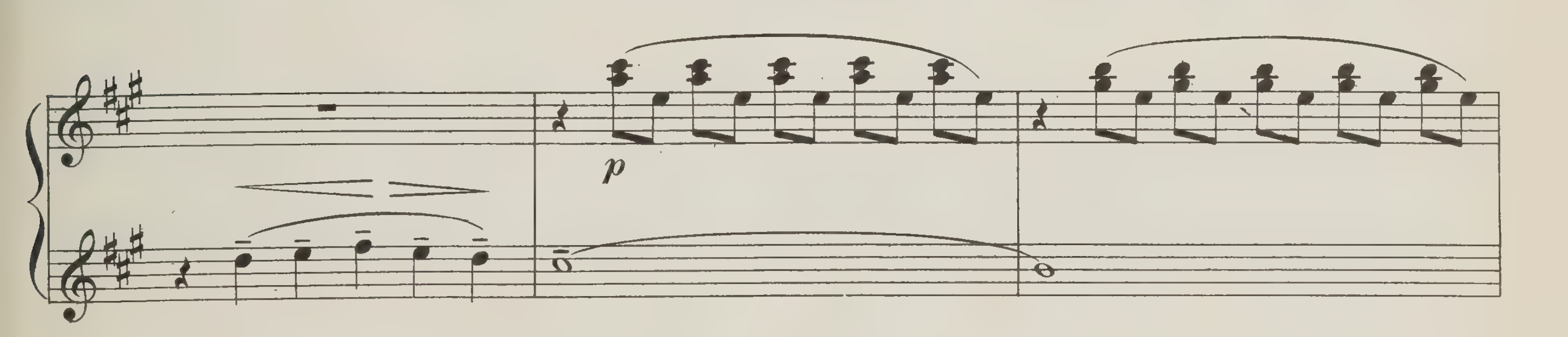
(poco riten.)
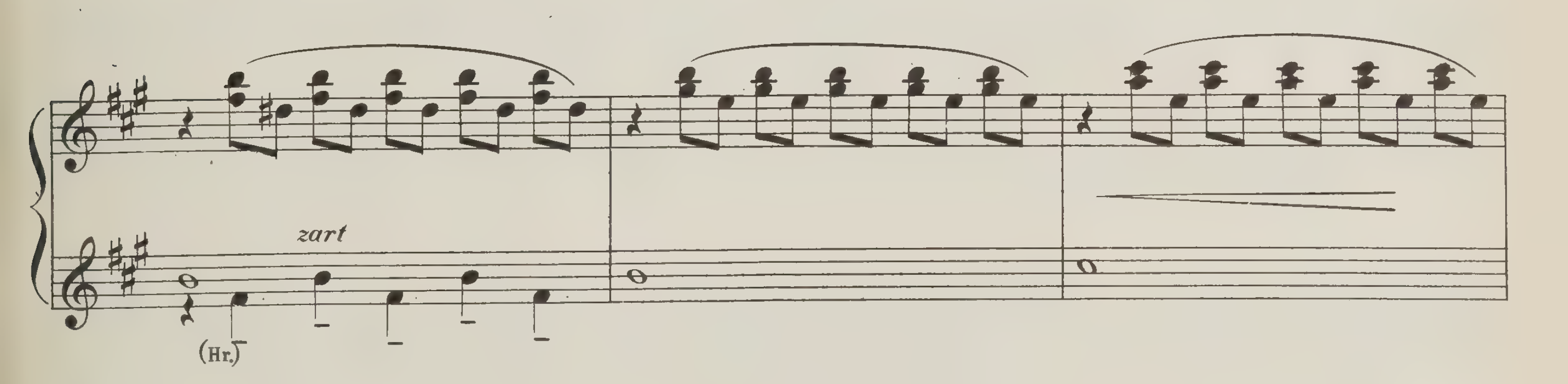
p dim.
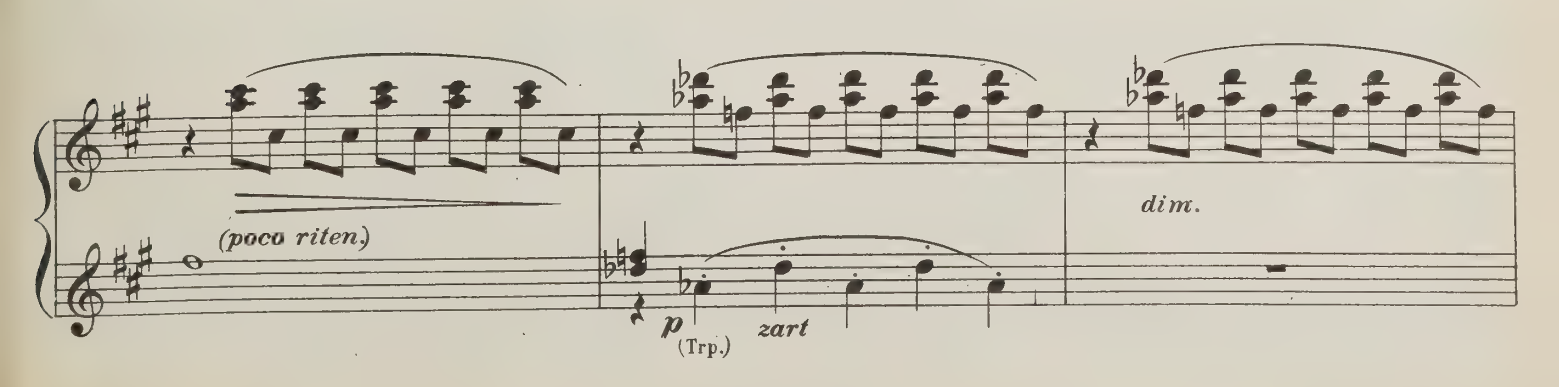
Erster Spieler.



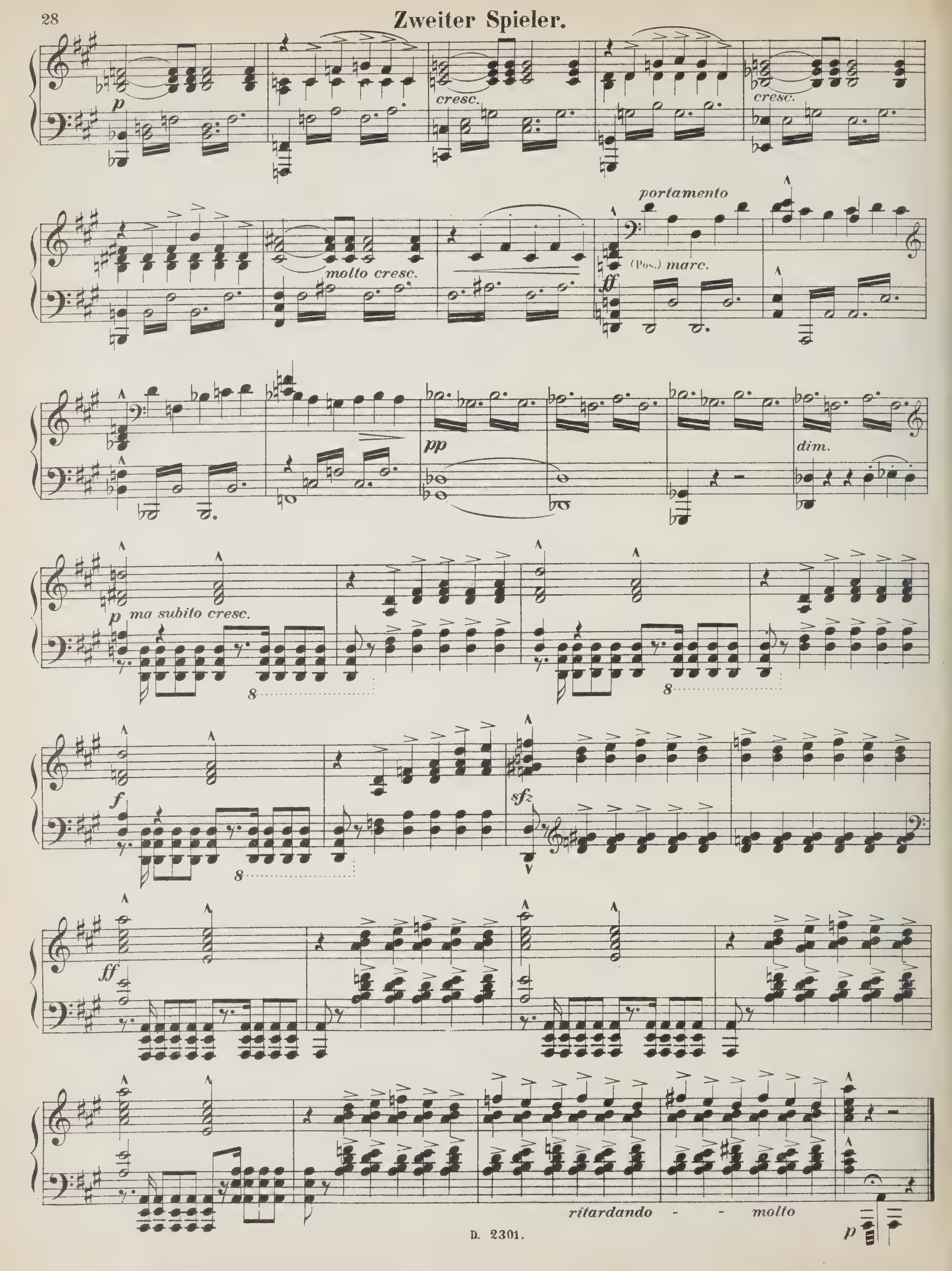


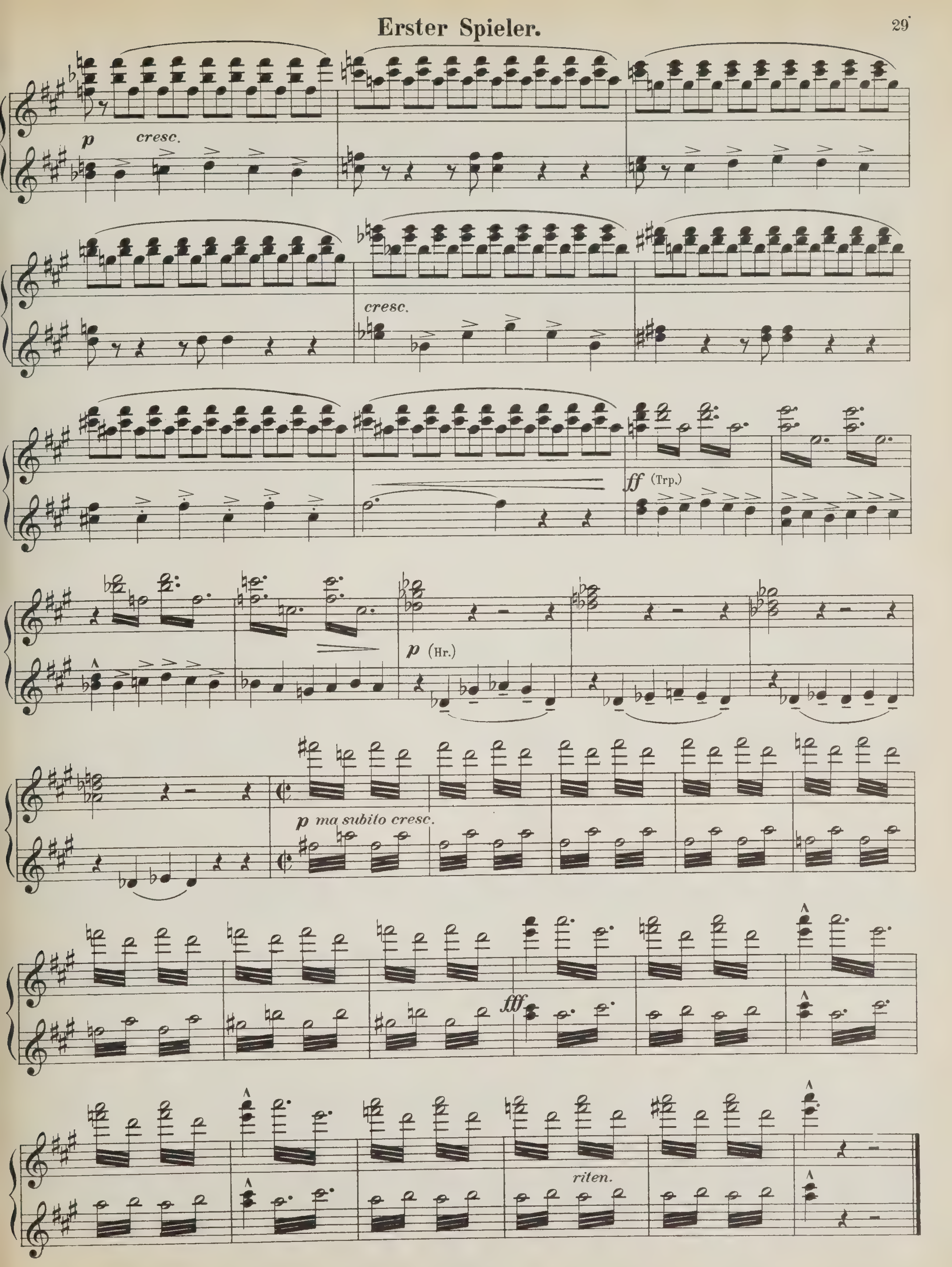






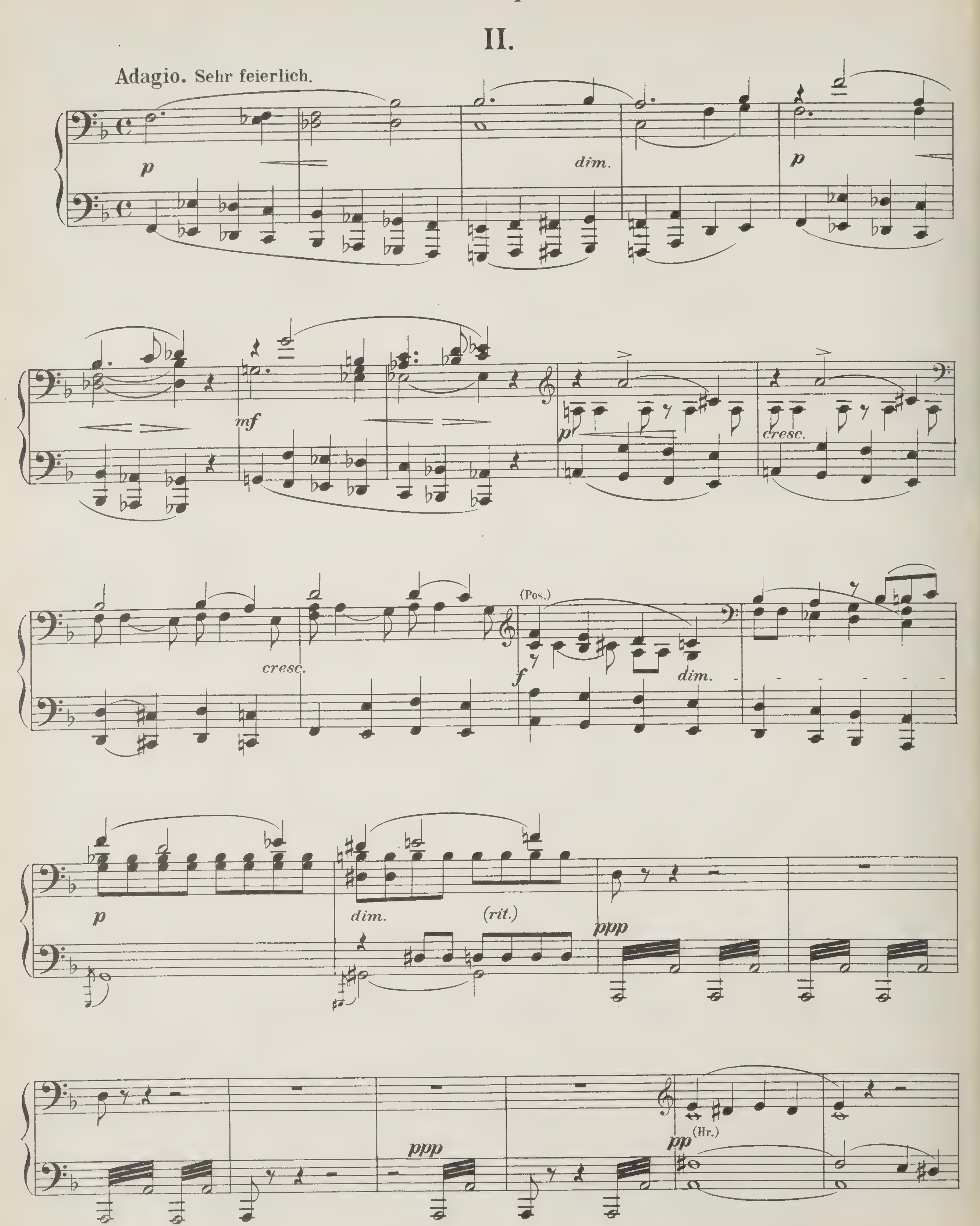
Zweiter Spieler.




p
cresc.
cresc.
ff (Trp.)
p (Hr.)
p ma subito cresc.
fff
riten.

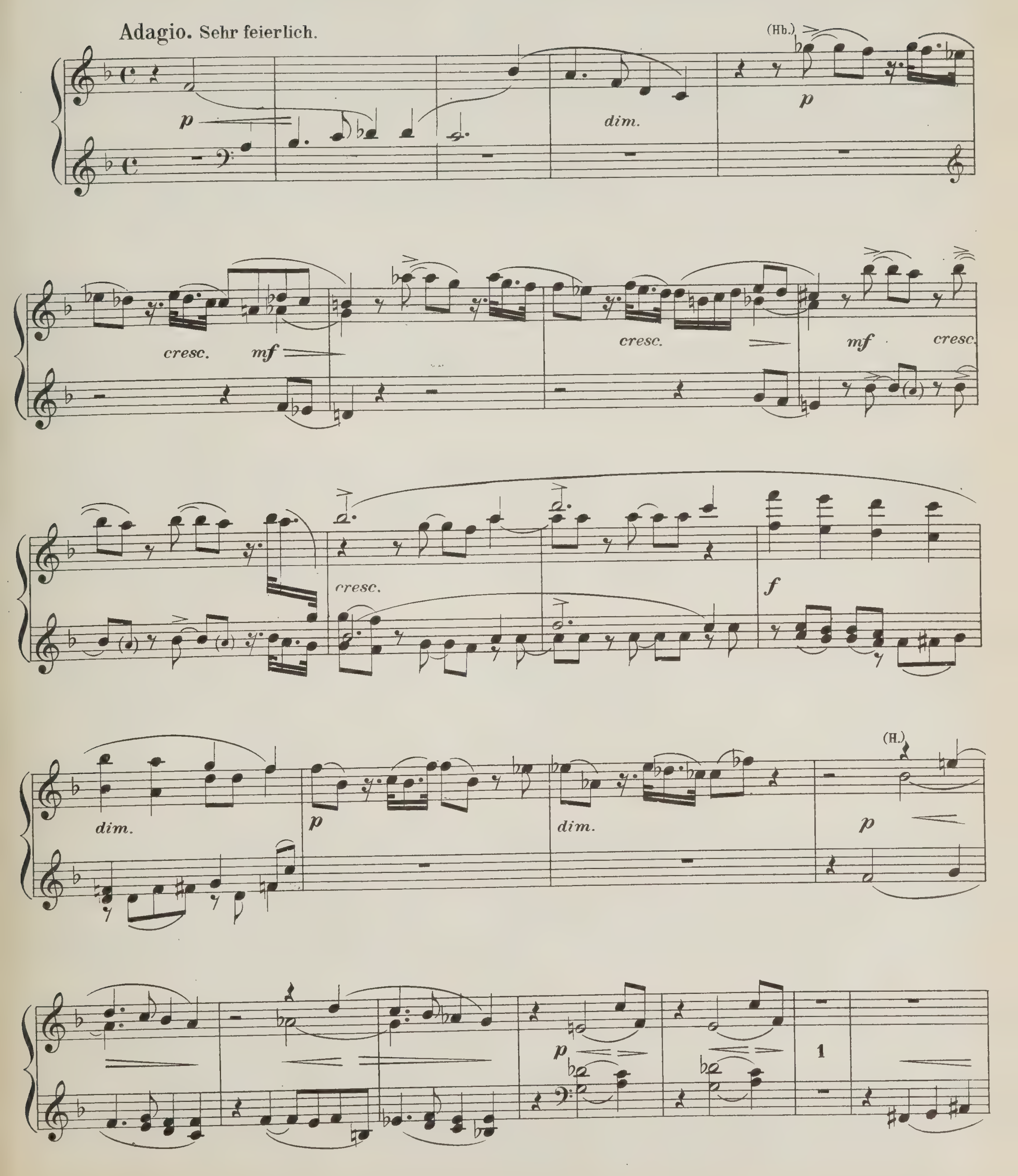
Zweiter Spieler.

II.

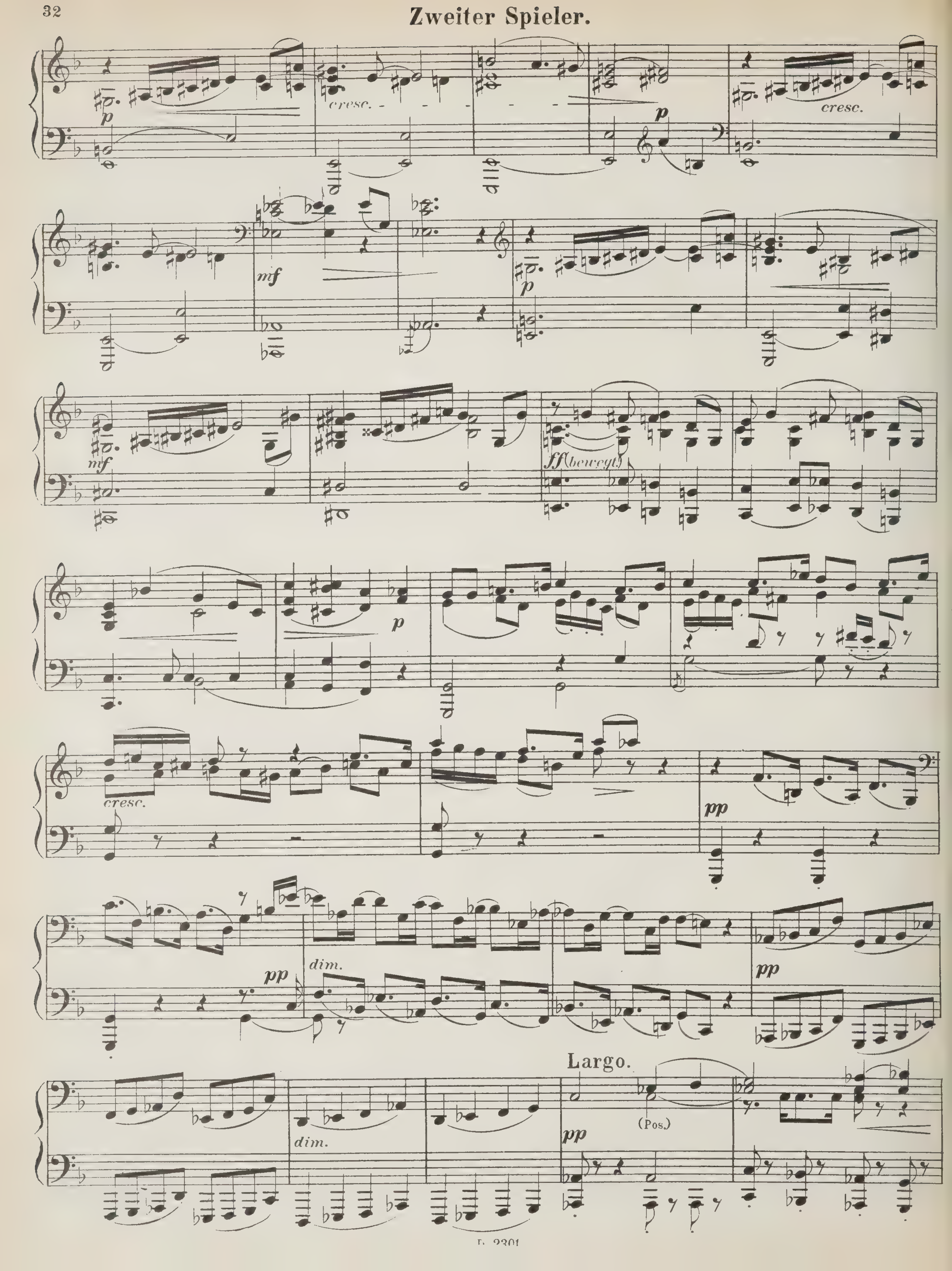


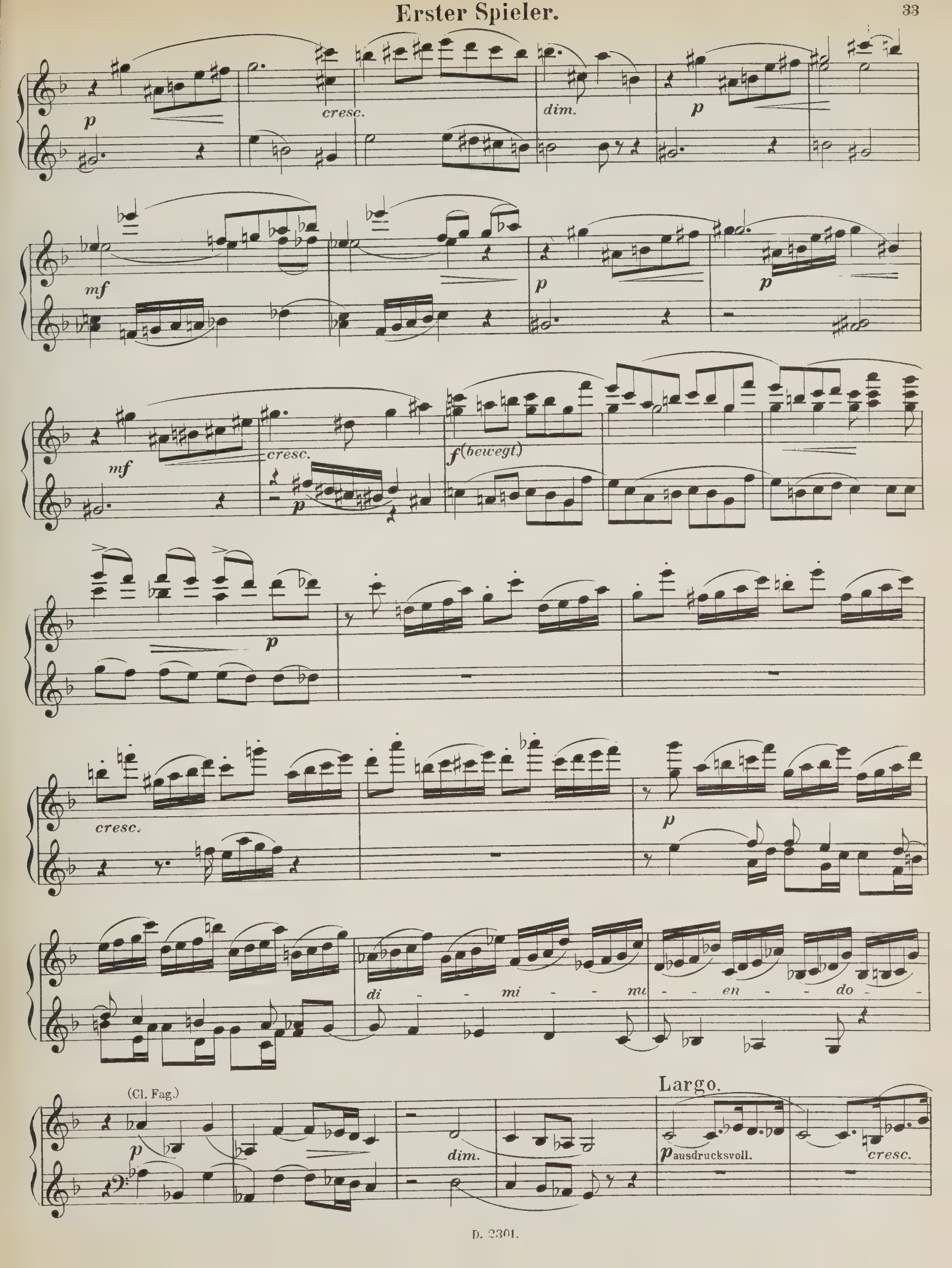
Erster Spieler.

II.



Zweiter Spieler.




p
cresc.
dim.
p
mf
p
p
mf
cresc.
p
f (bewegt)
p
cresc.
p
di - mi - nu - en - do
(Cl. Fag.)
p
dim.
Largo.
p ausdrucksvoll.
cresc.

Zweiter Spieler.

p pp p

p pp cresc.

mf dim. pp

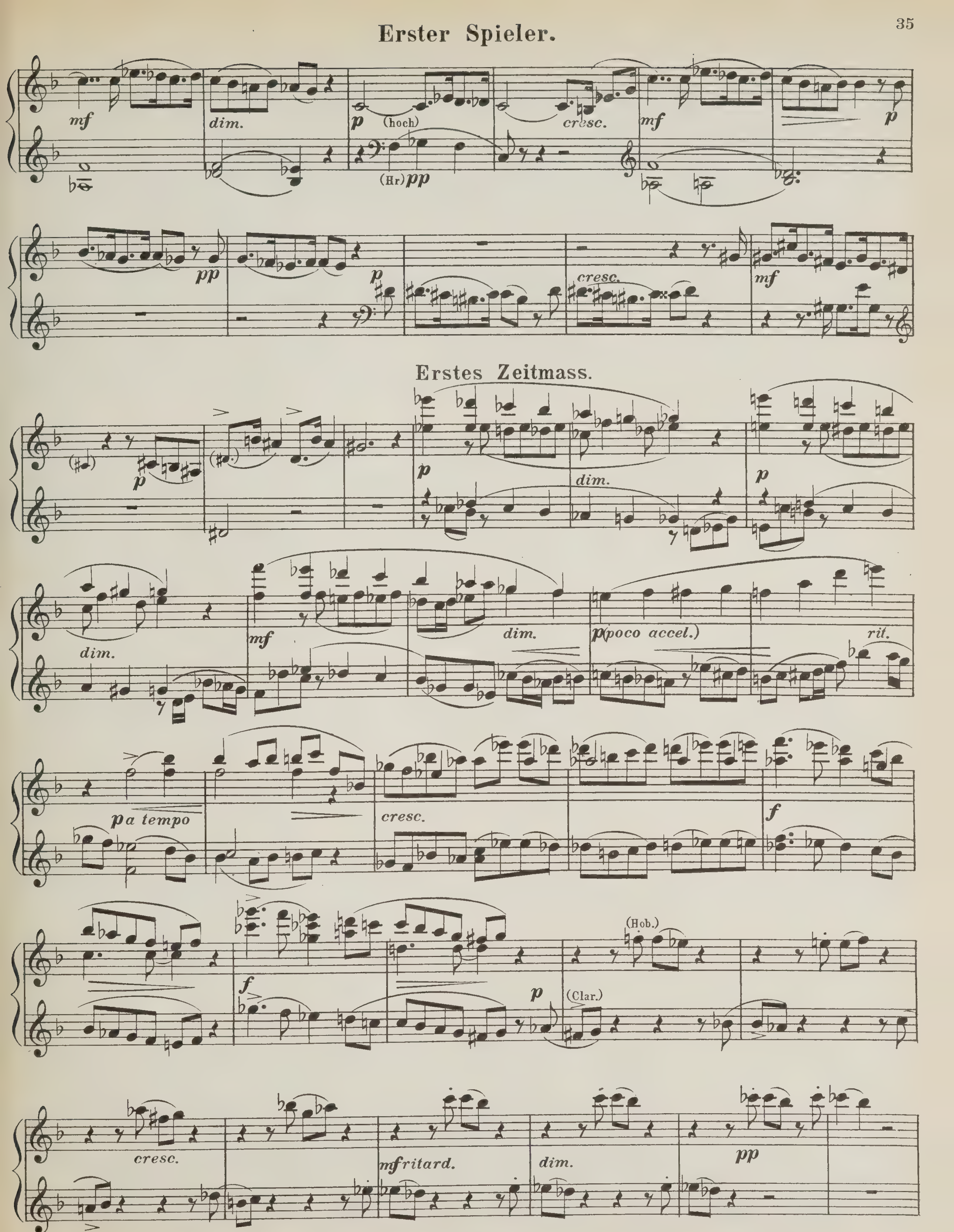
Erstes Zeitmass.

mf (Horn.) dim. hervortretend mf dim. mf p

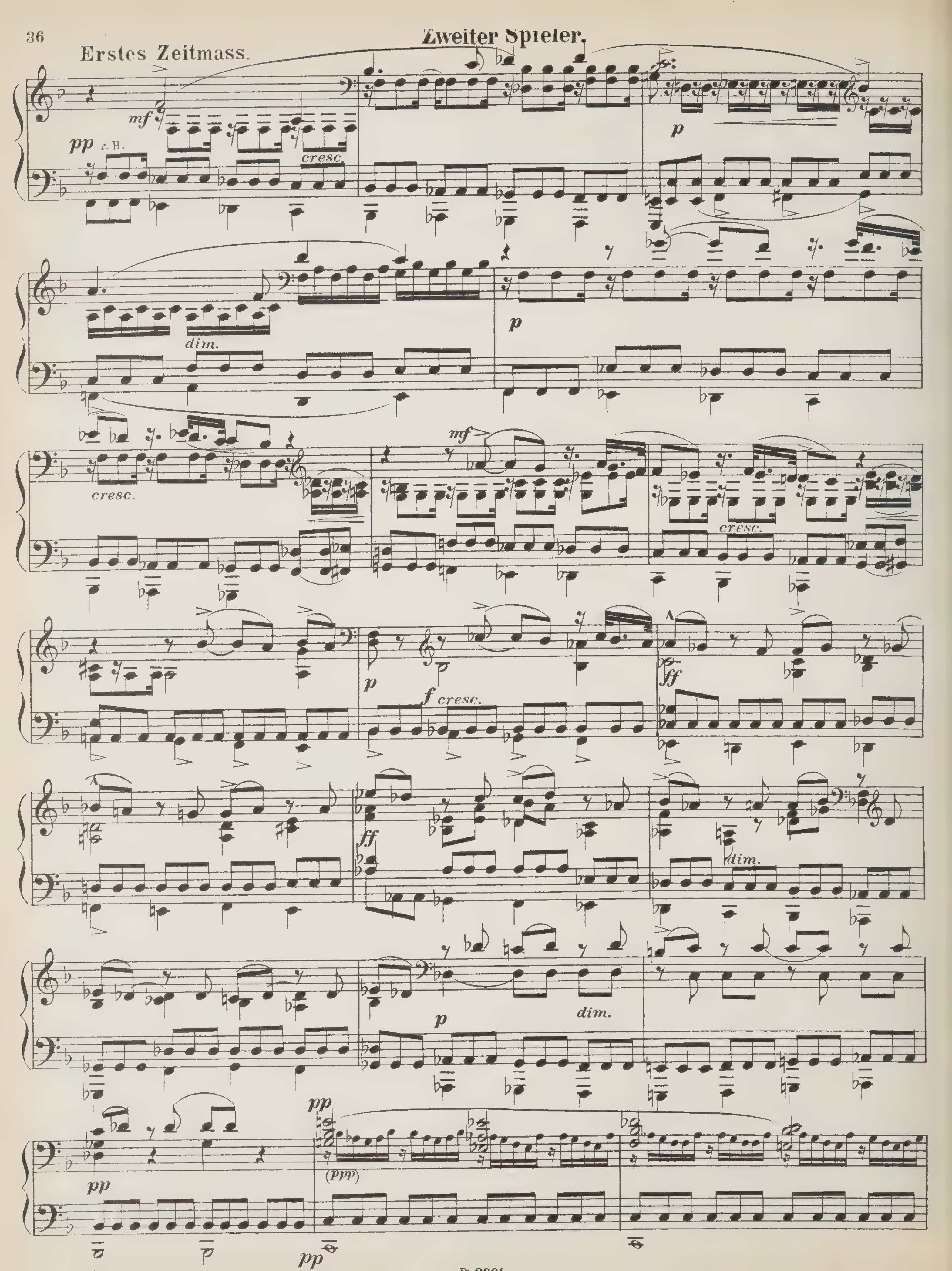
p cresc.

mf f dim. (Vl.) p (Fag. Br.) p

cresc. mf ritard. dim. 1



Erster Spieler.
mf
dim.
p
(hoch)
(Hr) pp
cresc.
mf
p
pp
p
cresc.
mf
Erstes Zeitmass.
p
p
dim.
p
dim.
mf
dim.
p (poco accel.)
rit.
p a tempo
cresc.
f
f
p
(Hob.)
(Clar.)
cresc.
mf ritard.
dim.
pp


Erstes Zeitmass.
mf
pp
cresc
p
dim.
p
cresc.
mf
cresc.
p
f cresc.
ff
ff
dim.
p
dim.
pp
pp
(ppp)
pp



Erstes Zeitmass.

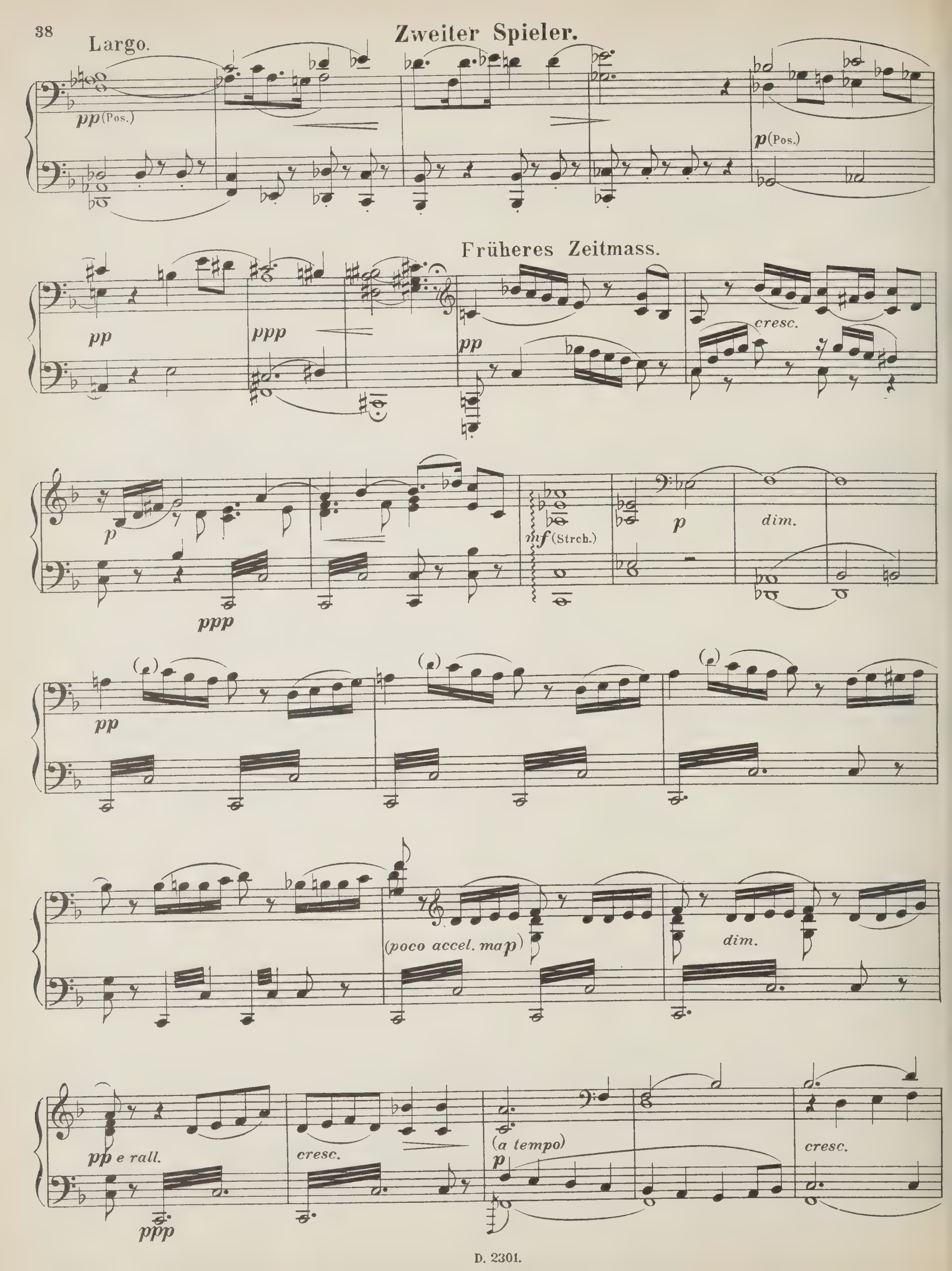
p *cresc.* 1 *mf* *mf*

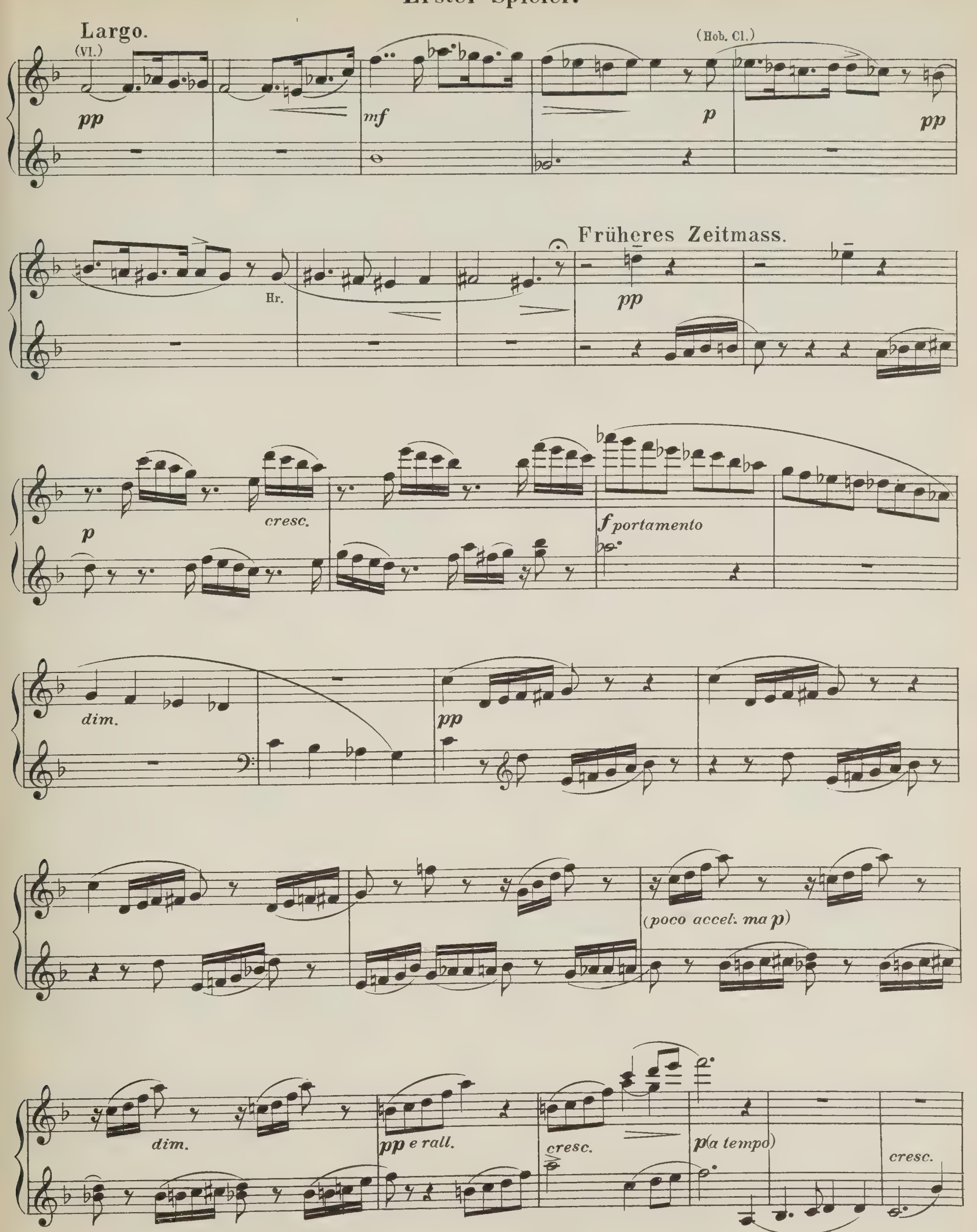
f *f*

cresc.

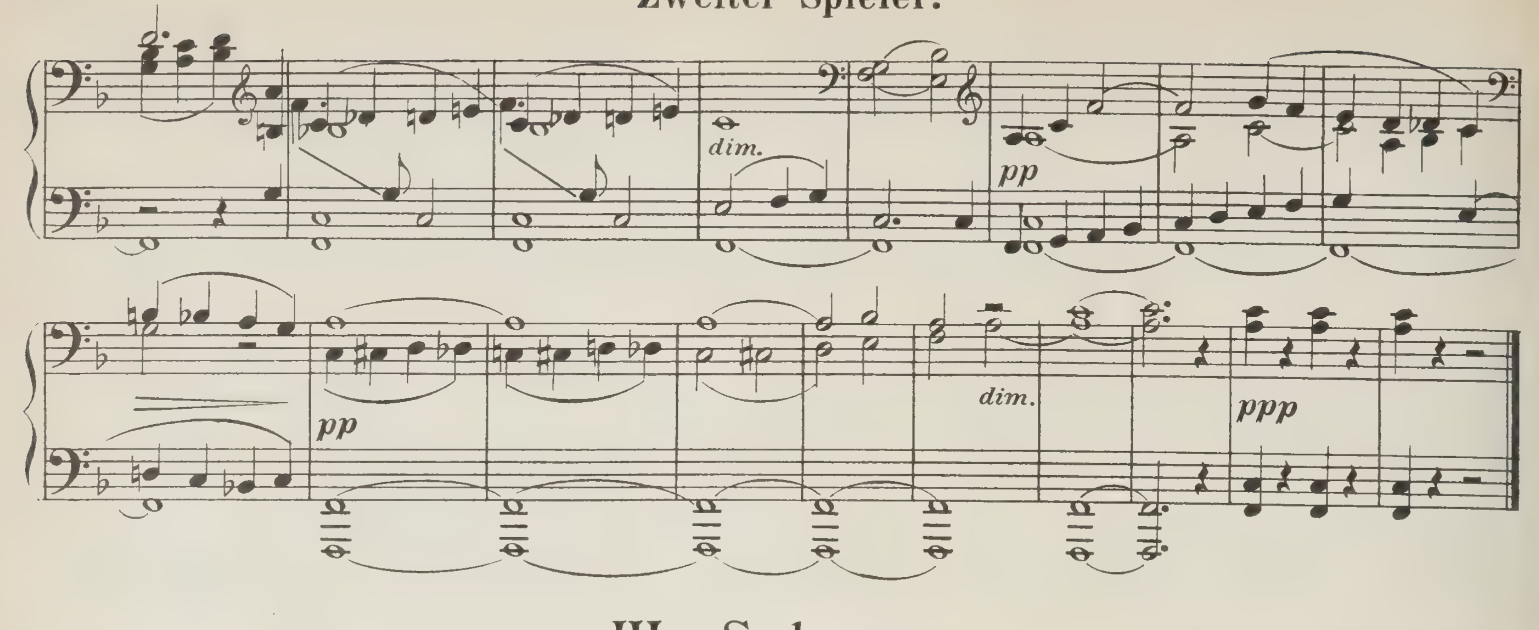
di - - - mi - nu - - - en - - - do

p *dim.* *p*


Zweiter Spieler.
Largo.
pp (Pos.)
p (Pos.)
Früheres Zeitmass.
pp
ppp
pp
cresc.
p
ppp
mf (Strch.)
p
dim.
pp
(poco accel. ma p)
dim.
pp e rall.
ppp
cresc.
(a tempo)
p
cresc.


Largo.
(Vl.)
pp
mf
p
(Hob. Cl.)
pp
Hr.
Früheres Zeitmass.
pp
p
cresc.
f portamento
dim.
pp
(poco accel. ma p)
dim.
pp e rall.
cresc.
p (a tempo)
cresc.





III. Scherzo.

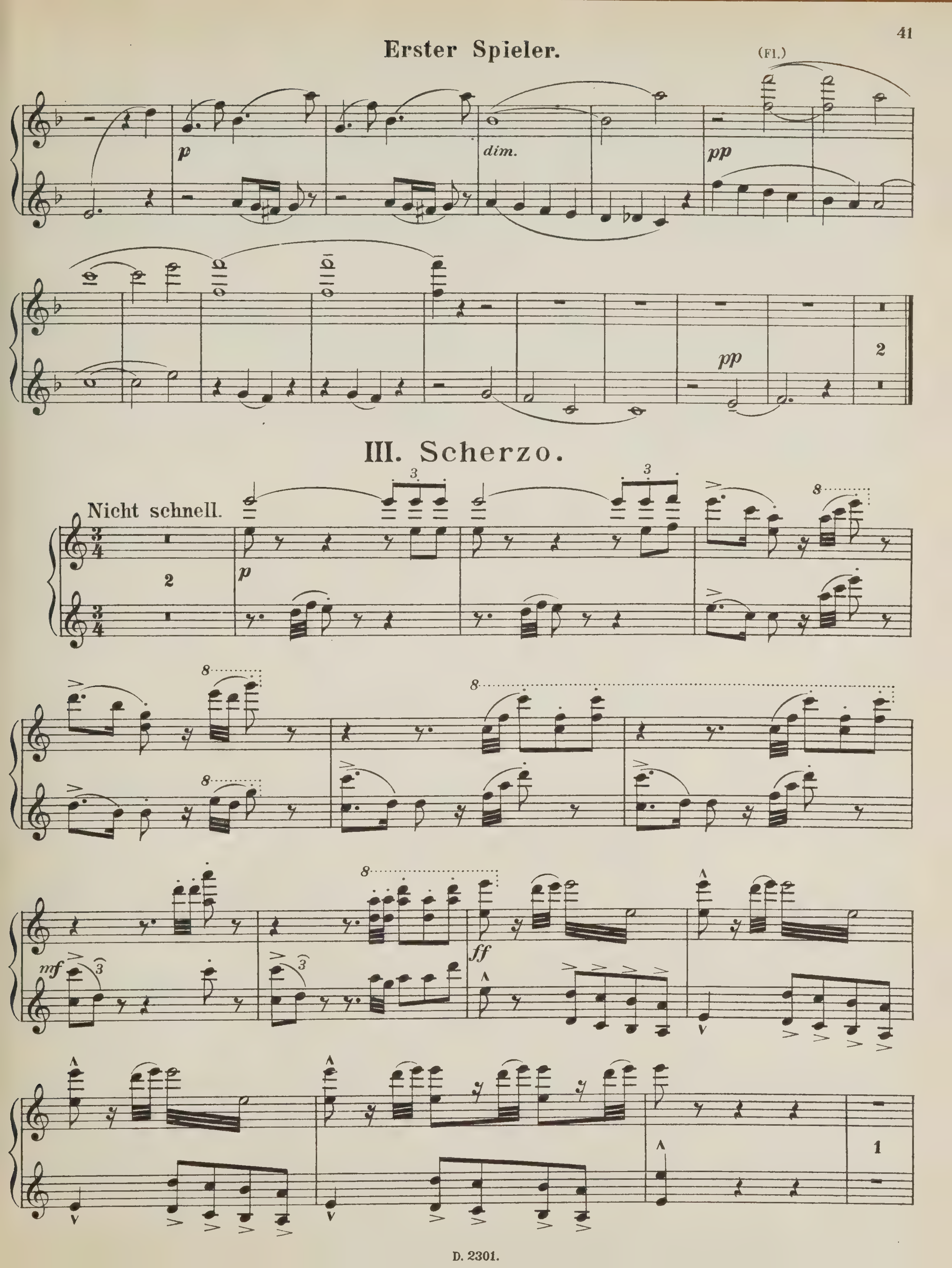
Nicht schnell.

pp

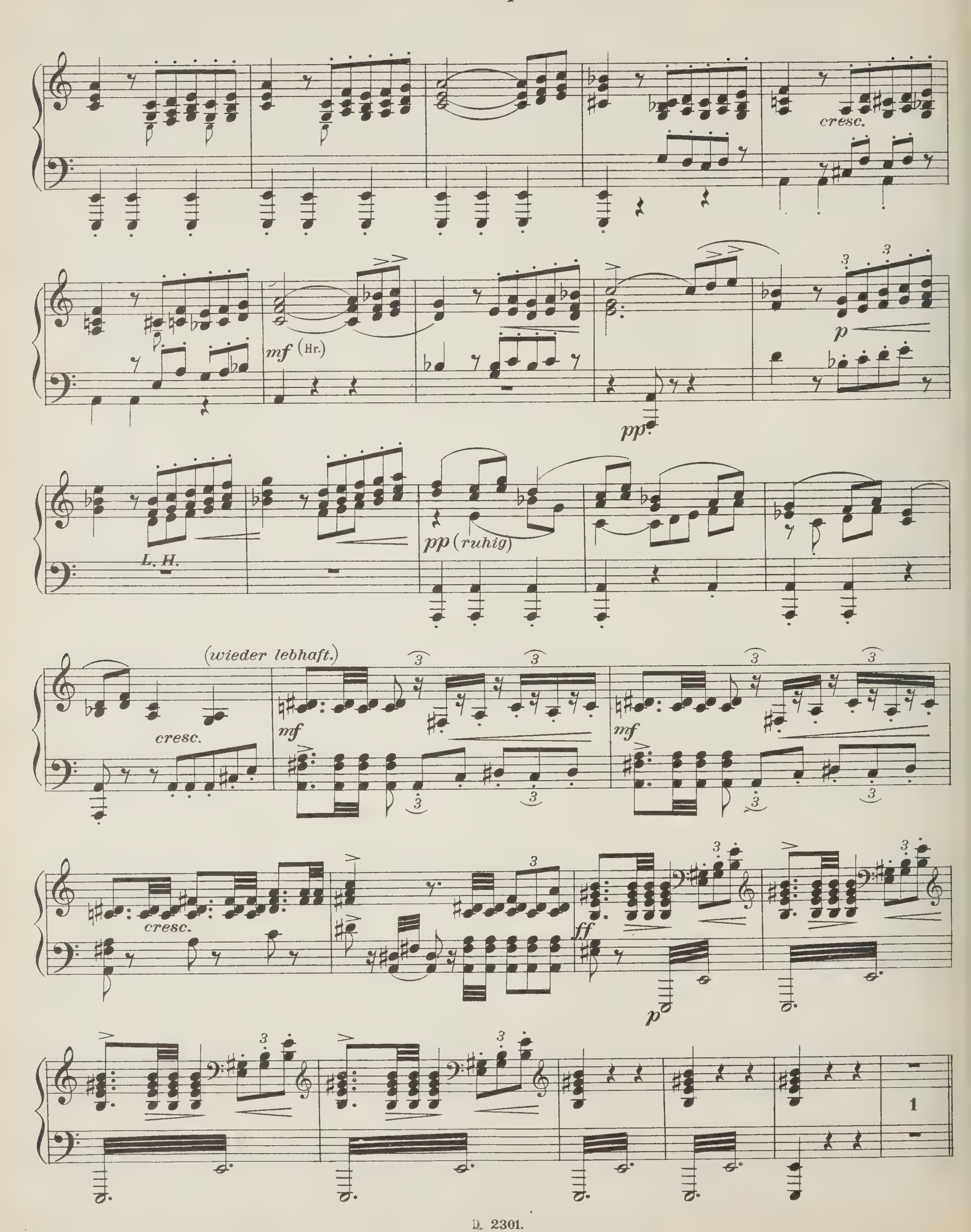
cresc.

ff

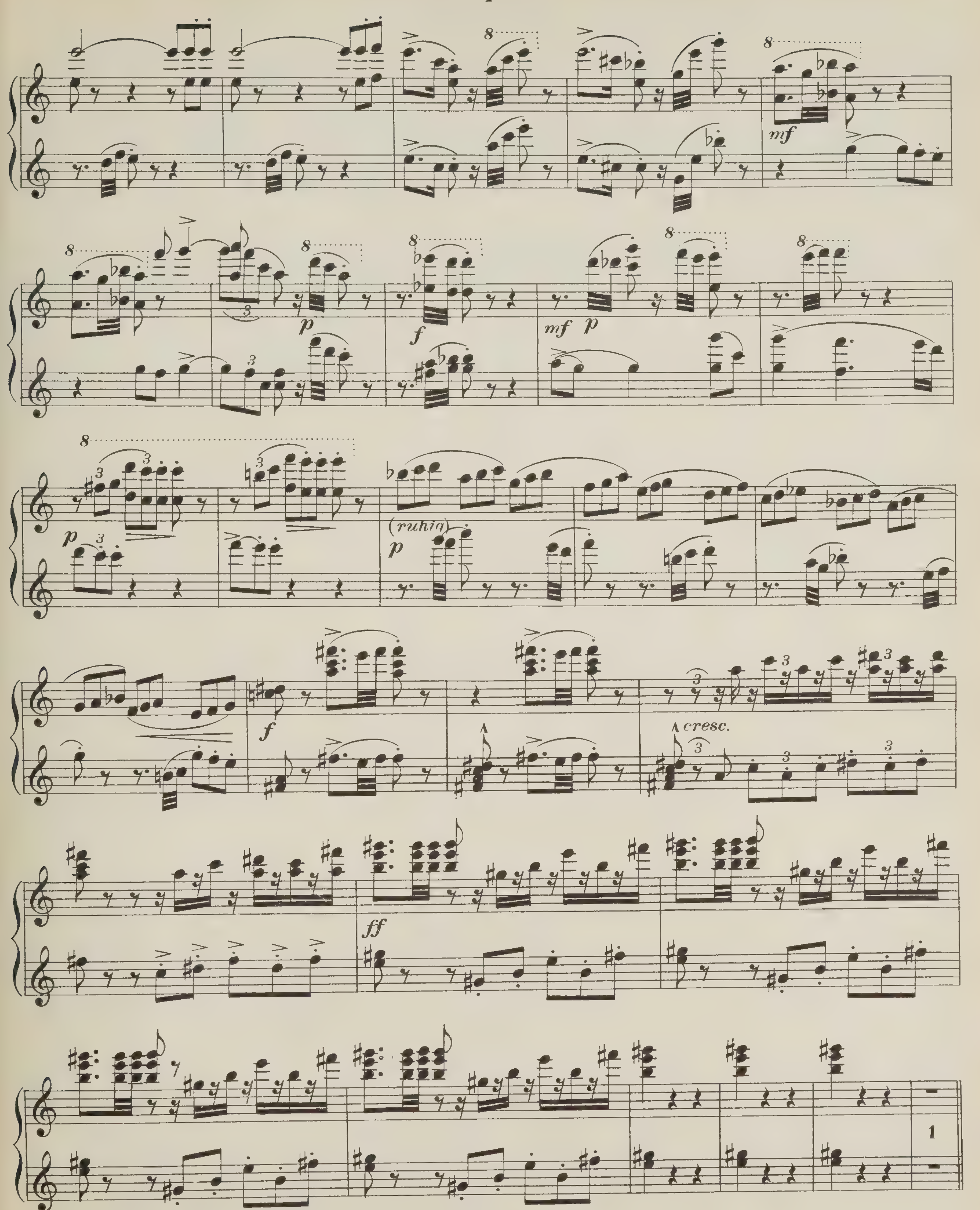
pp


Erster Spieler.
(Fl.)
p
dim.
pp
pp
2
III. Scherzo.
Nicht schnell.
2
p
mf
ff
1

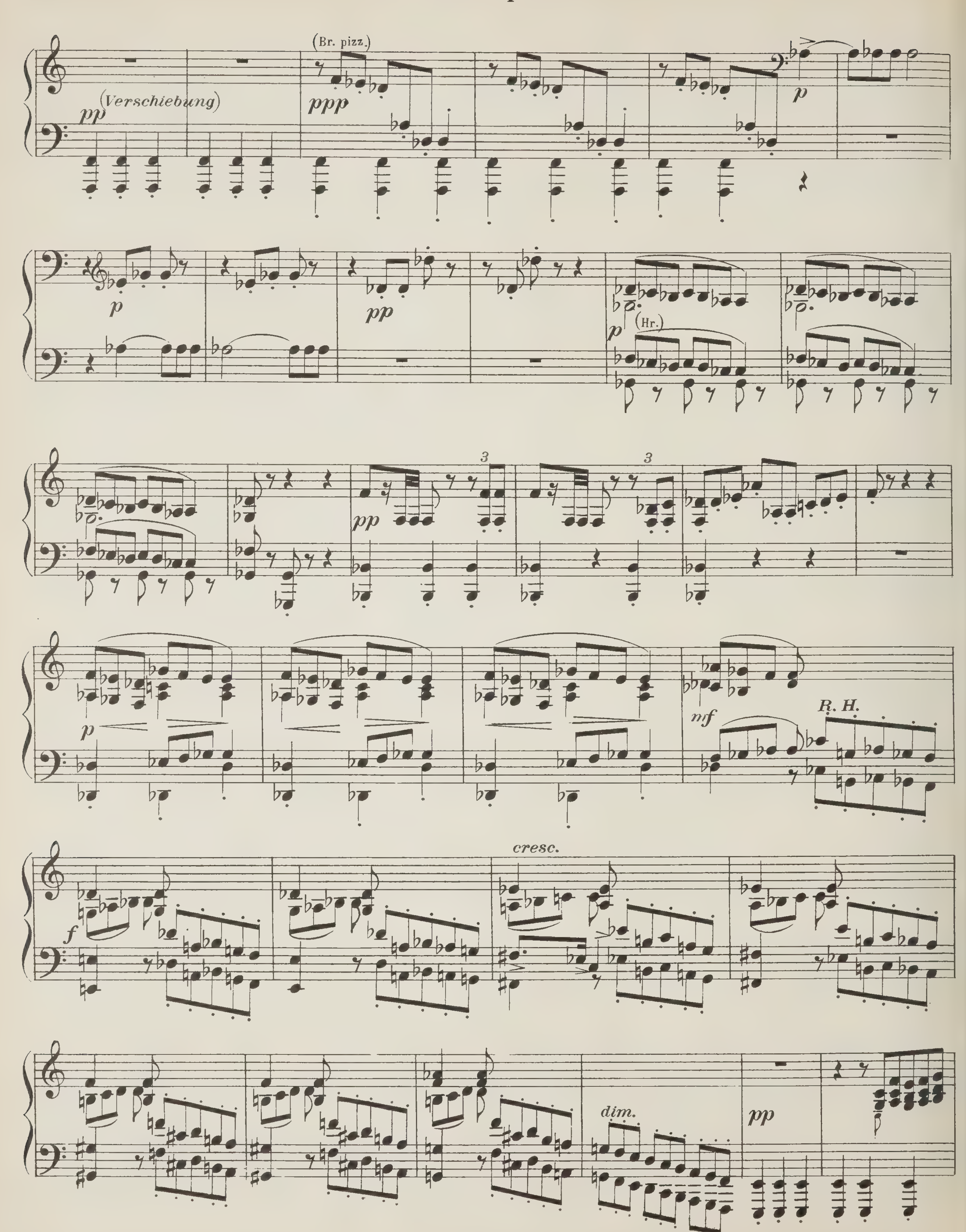
Zweiter Spieler.

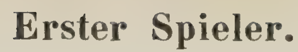


Erster Spieler.



Zweiter Spieler.





1

pp (Hlzbl.)

(Vl. pizz.)

ppp

p

p

cresc.

p (Hr.)

pp

pp

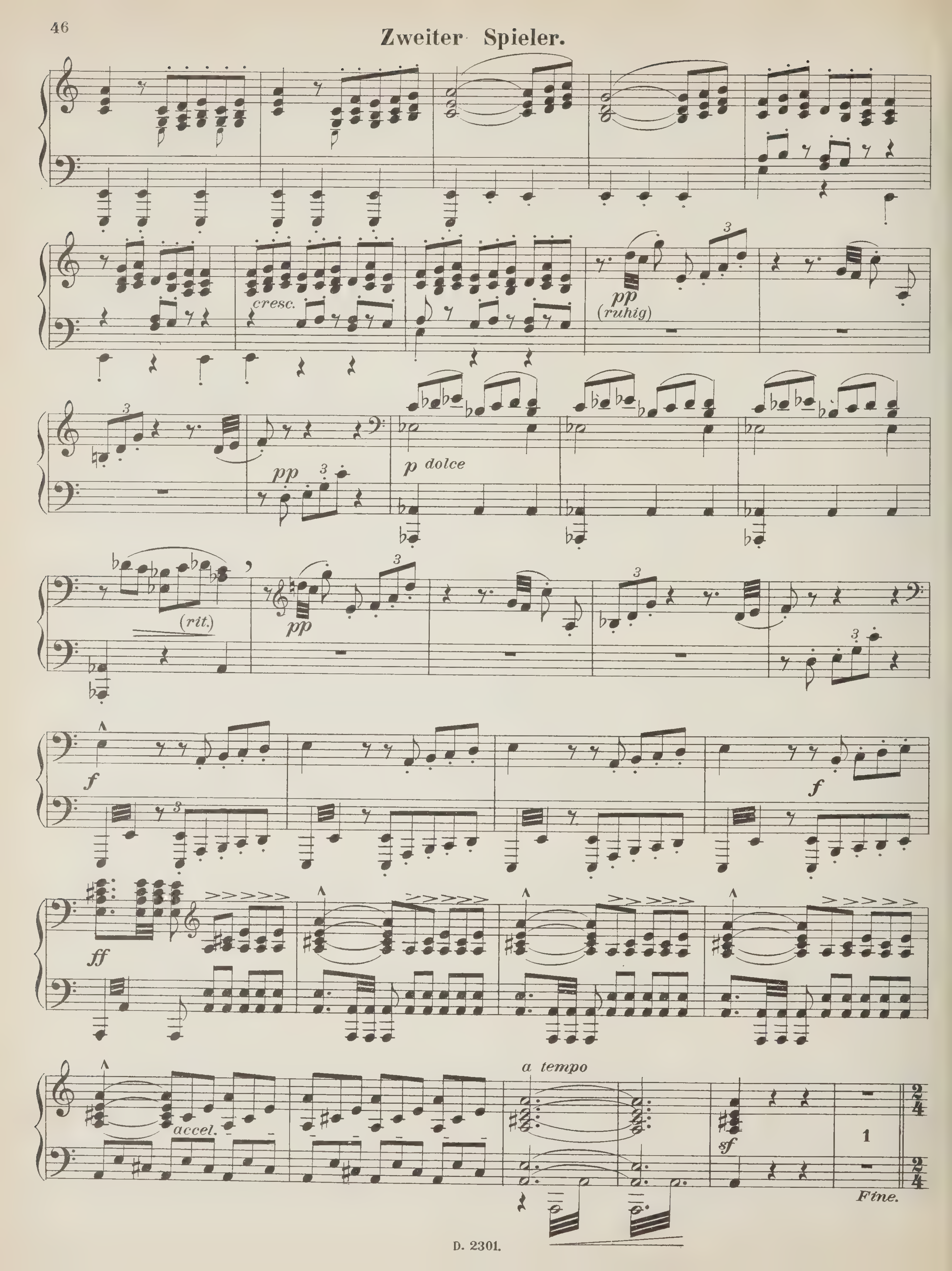
pp

f

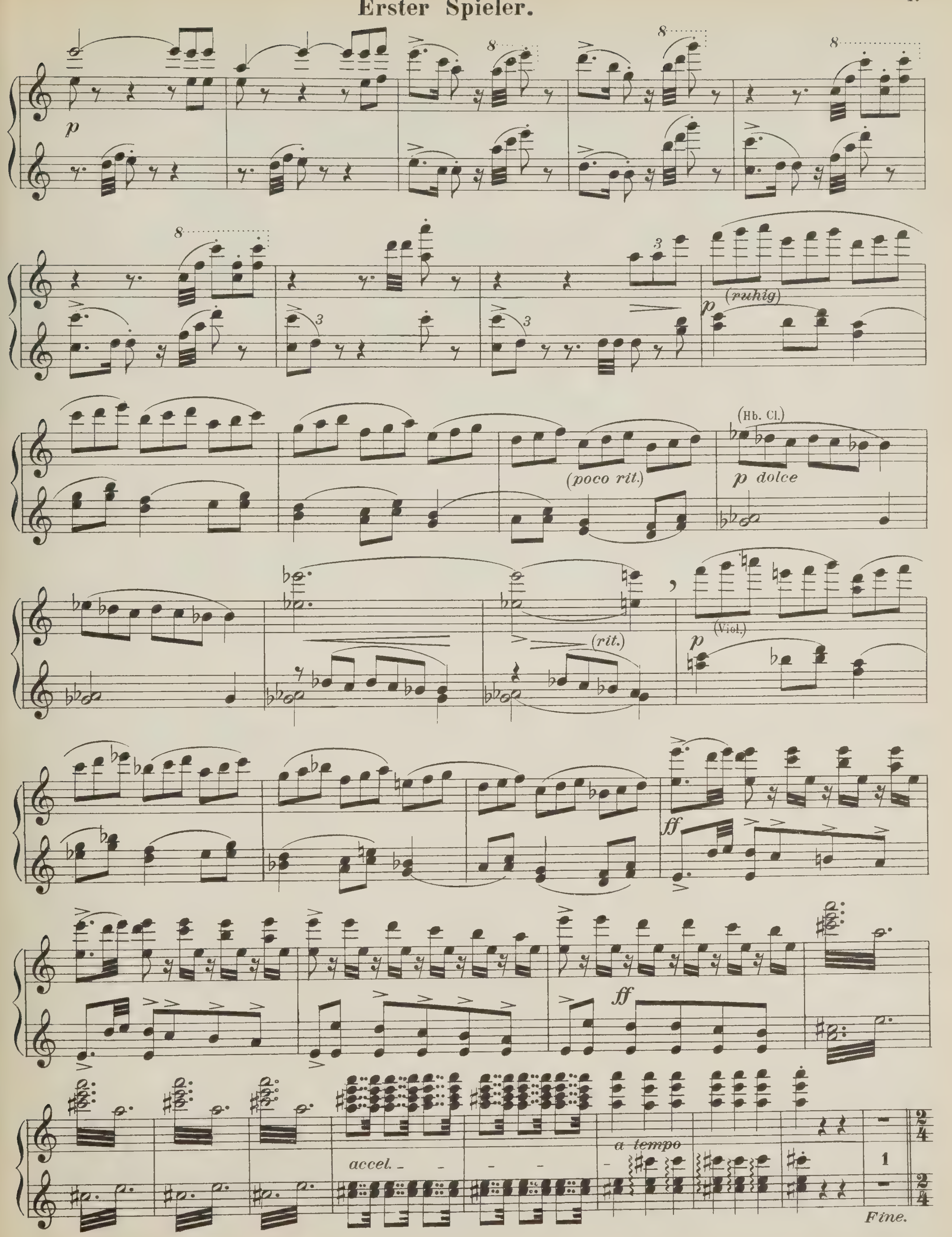
cresc.

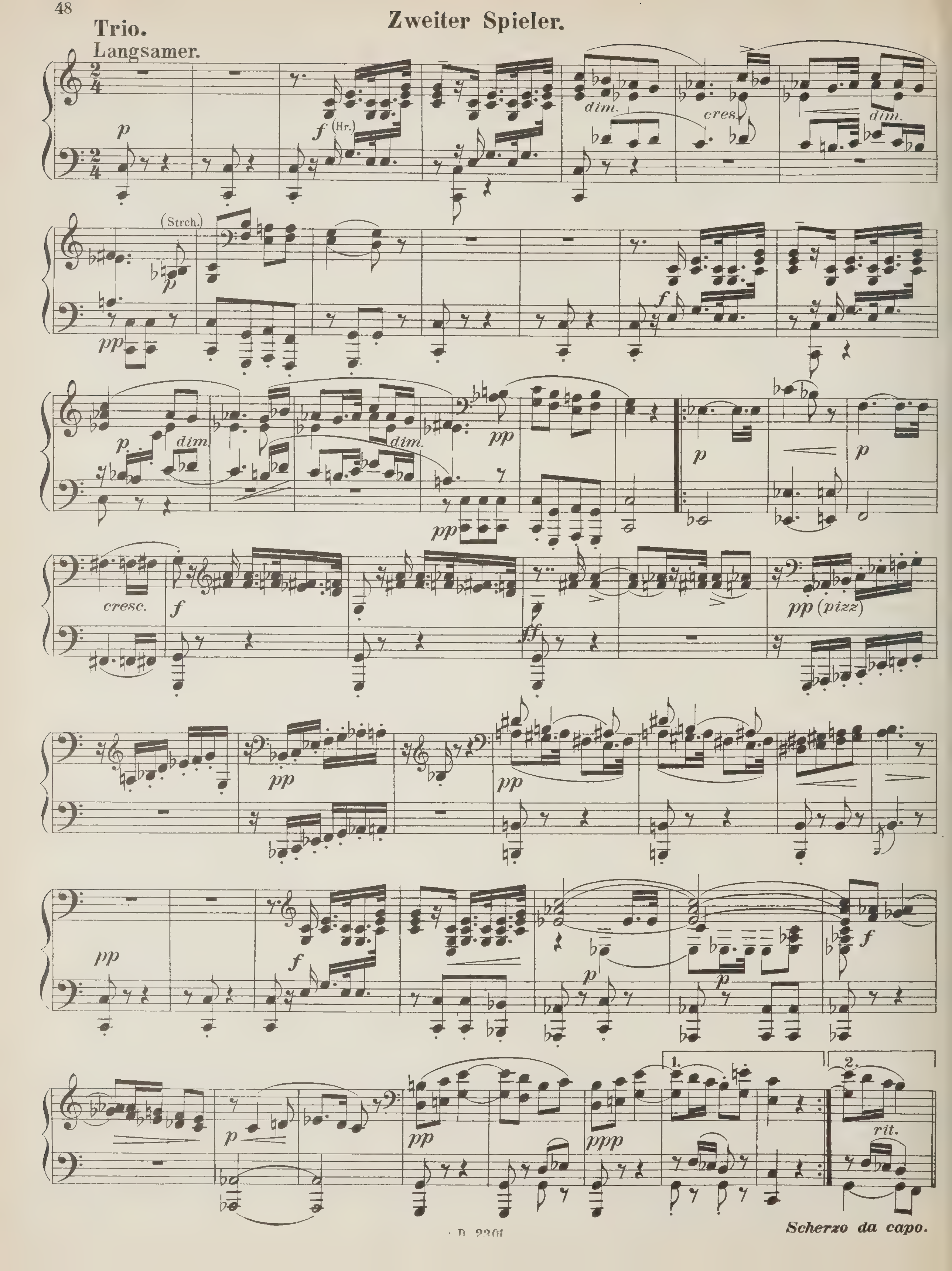
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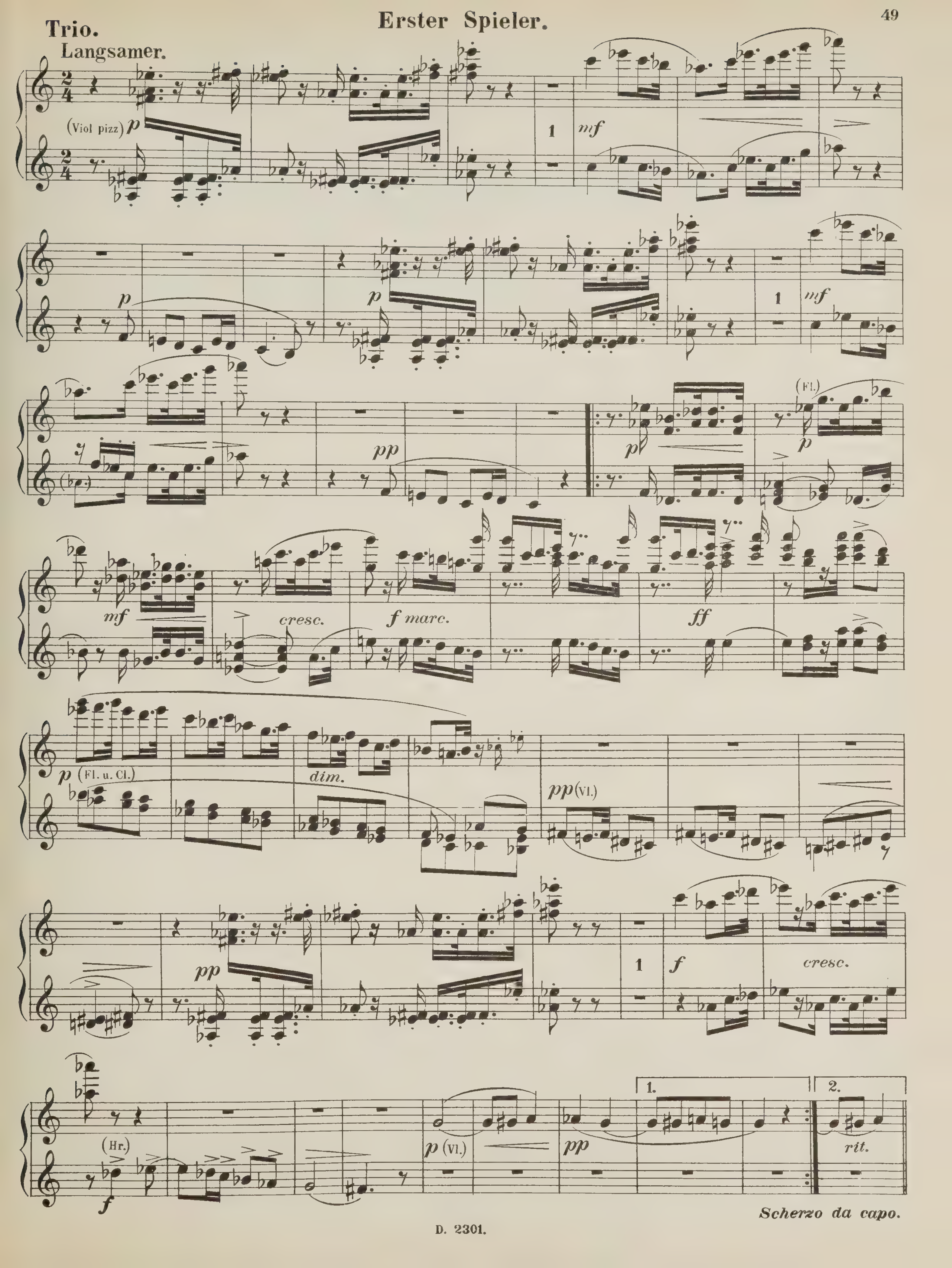
Zweiter Spieler.
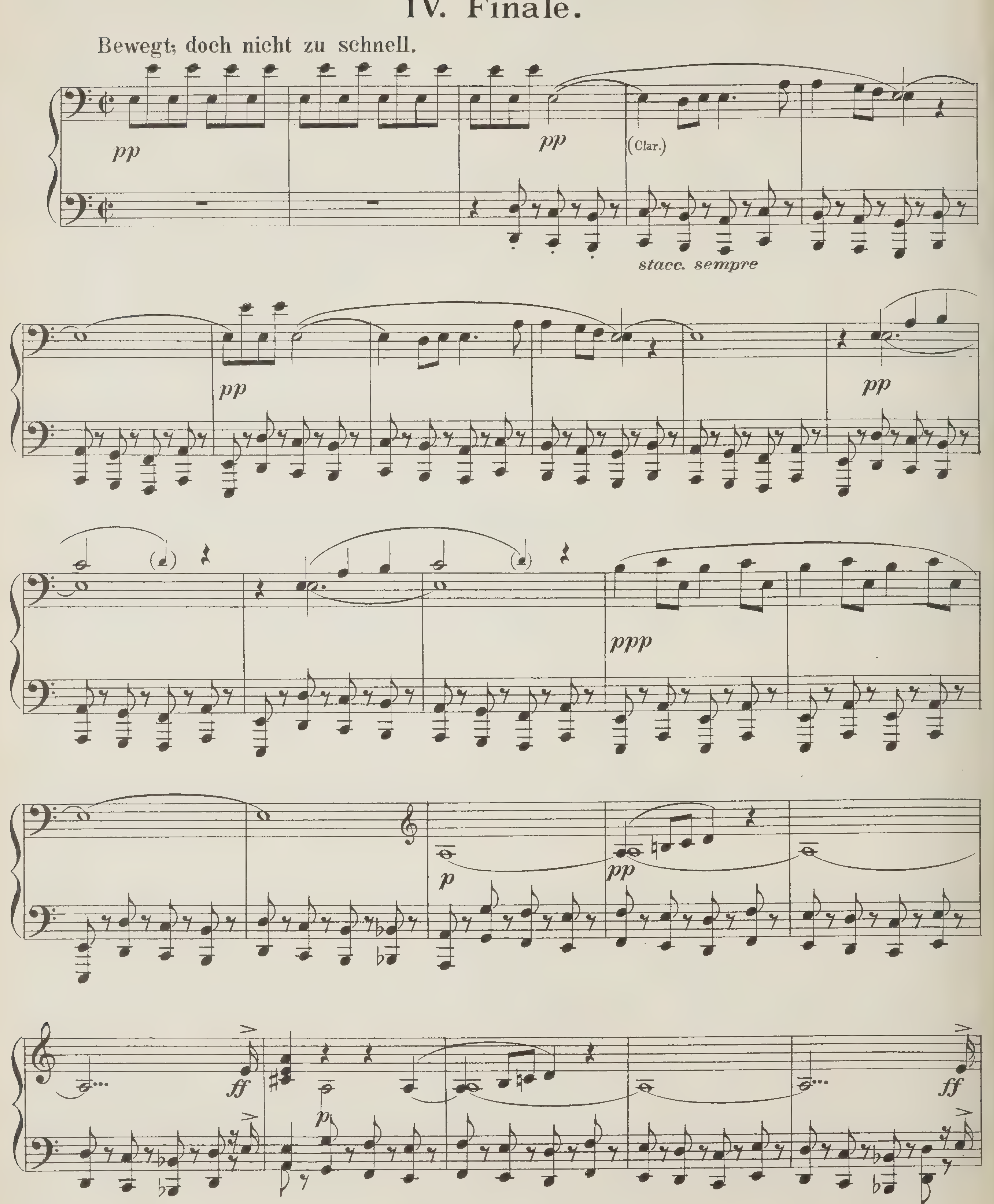


Erster Spieler.




Zweiter Spieler.
Trio.
Langsamer.
p
f (Hr.)
dim.
cres.
dim.
(Strch.)
p
pp
f
p
dim
dim.
pp
p
p
cresc.
f
ff
pp (pizz)
pp
pp
pp
f
p
p
f
p
pp
ppp
1.
2.
rit.
Scherzo da capo.

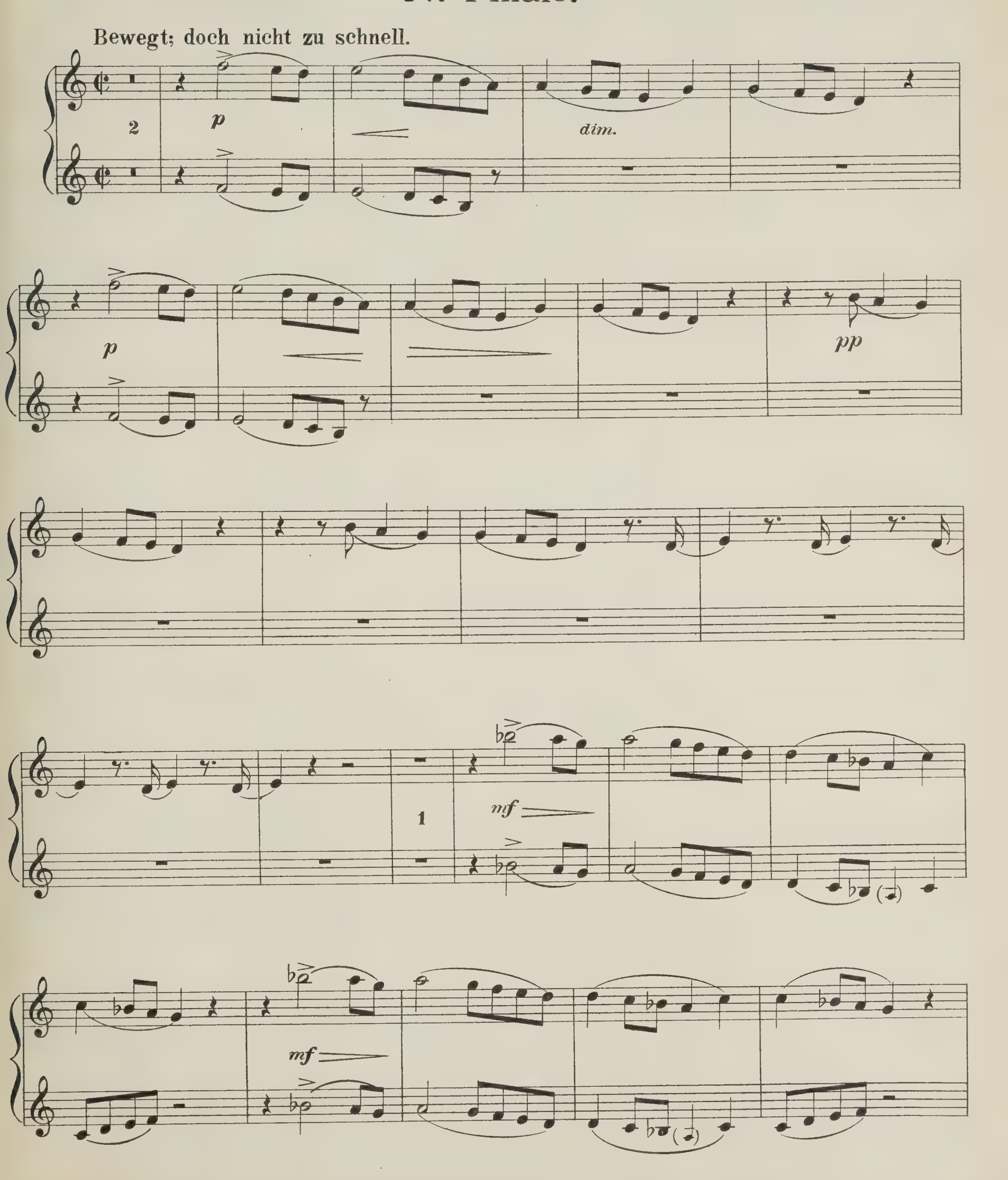

Trio.
Langsamer.
(Viol pizz) p
1
mf
p
p
1
mf
pp
pp
(Fl.)
p
mf
cresc.
f marc.
ff
p (Fl. u. Cl.)
dim.
pp (Vl.)
pp
1
f
cresc.
(Hr.)
f
p (Vl.)
pp
1.
2.
rit.
Scherzo da capo.

IV. Finale.

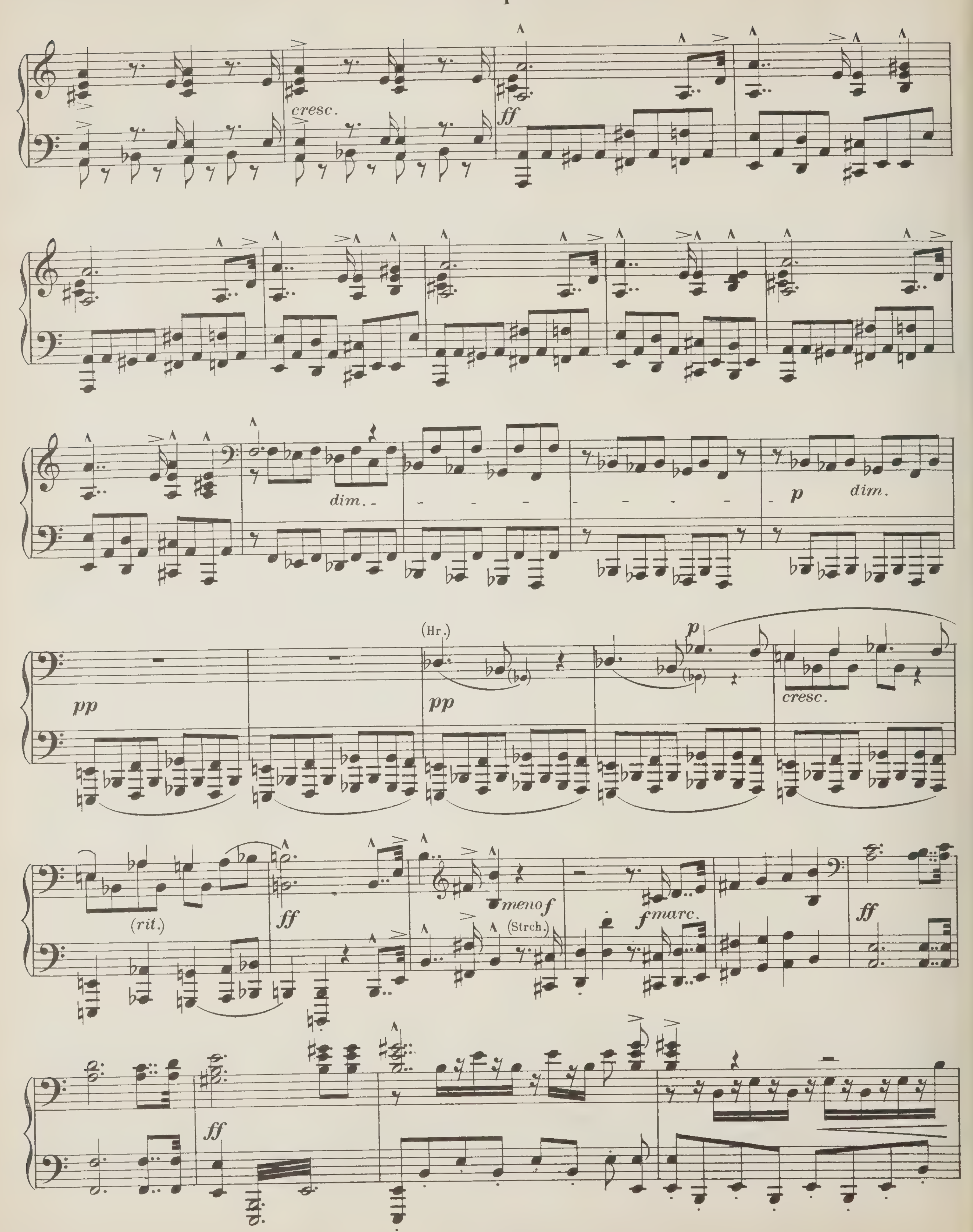

Bewegt; doch nicht zu schnell.
pp
pp
(Clar.)
stacc. sempre
pp
pp
ppp
p
pp
ff
p
ff

IV. Finale.

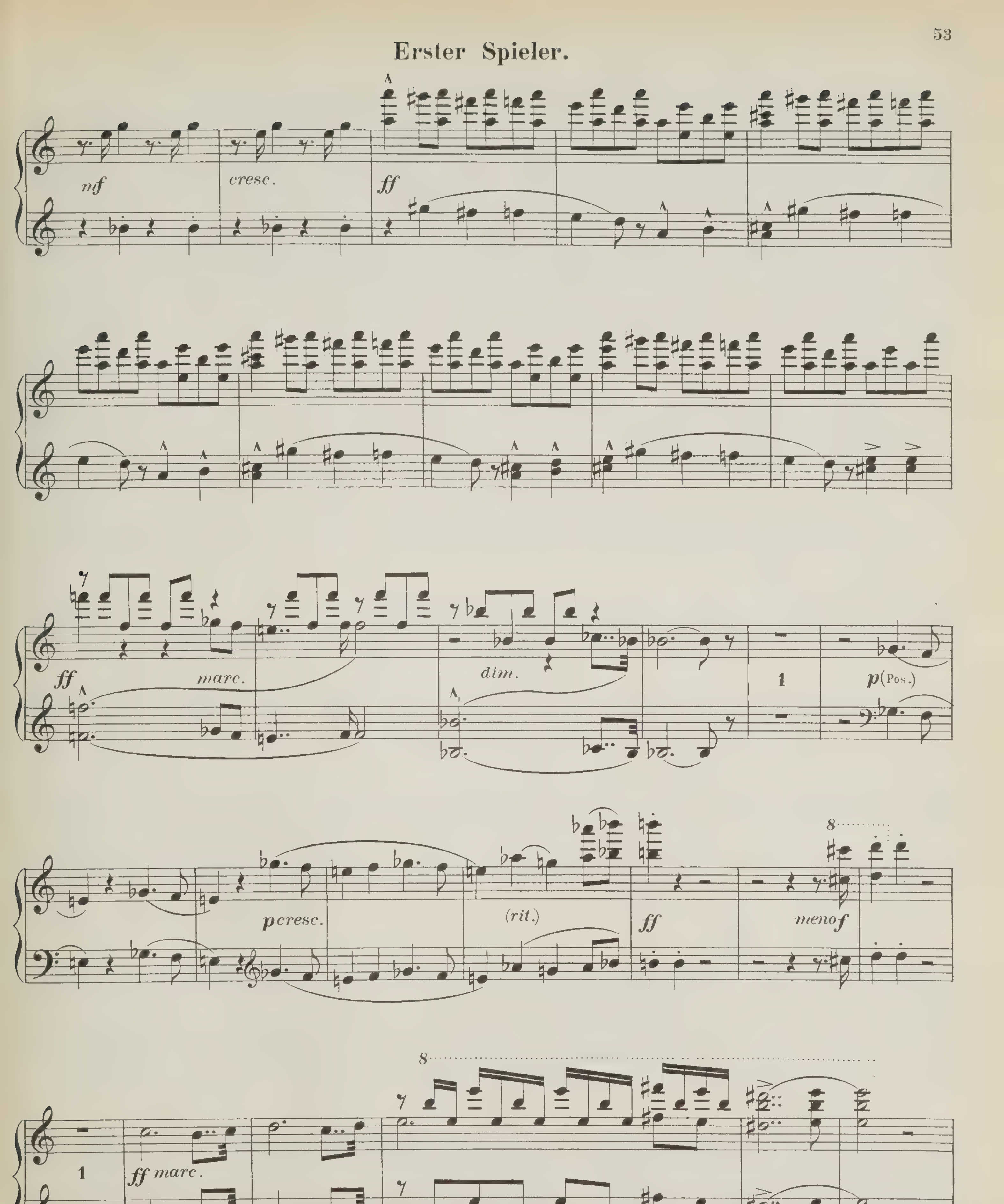
Bewegt; doch nicht zu schnell.
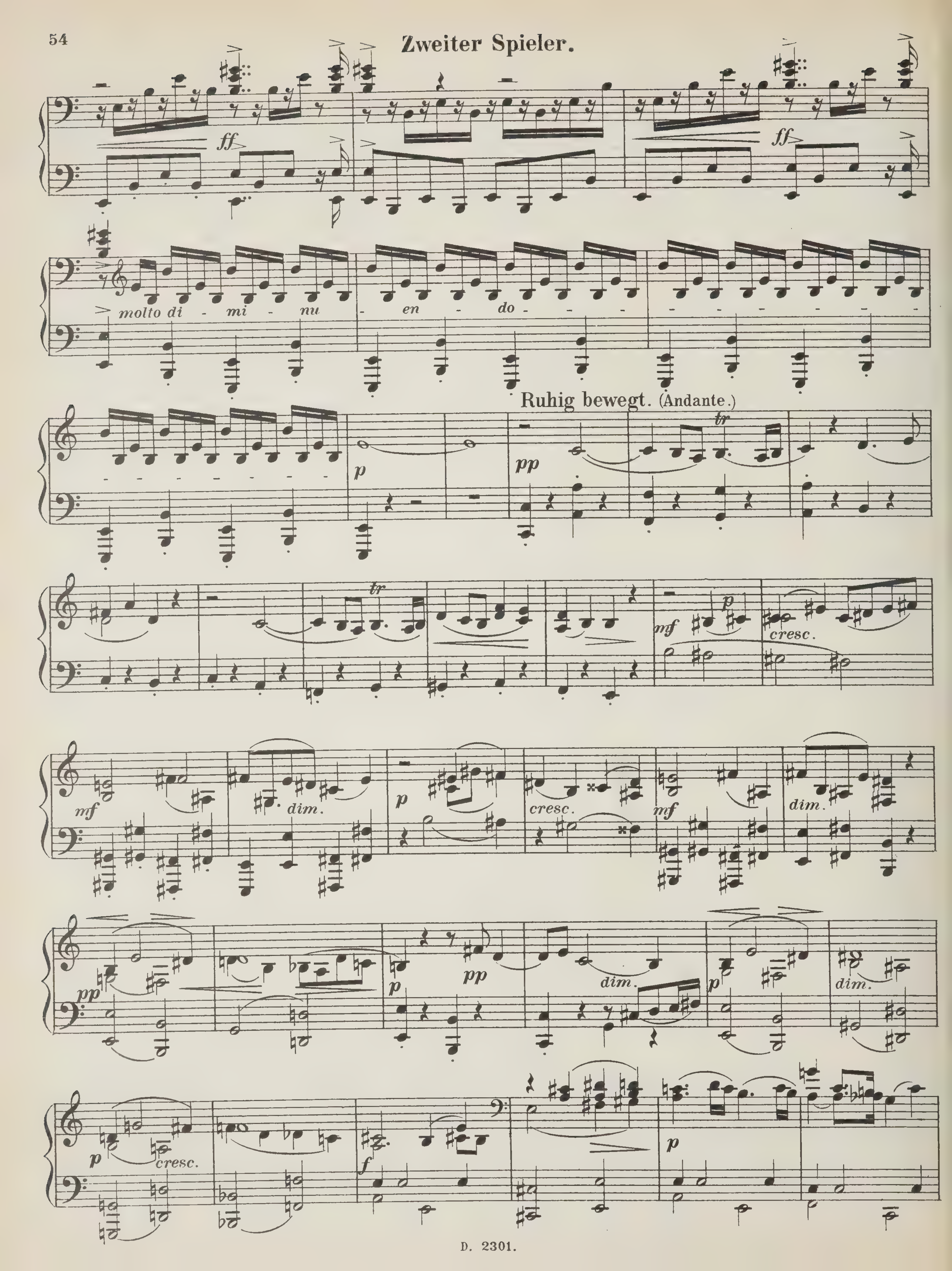


Zweiter Spieler.



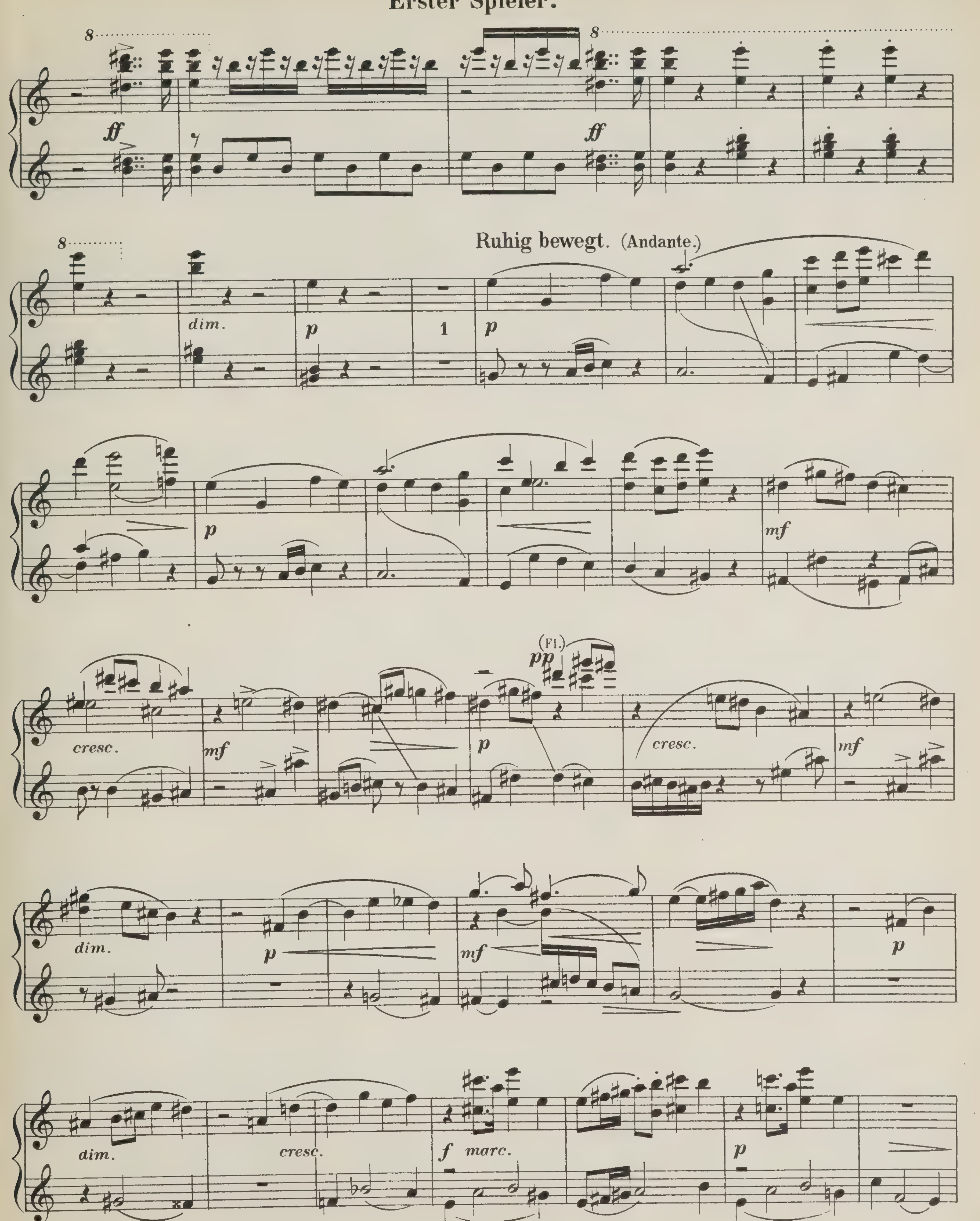
Erster Spieler.



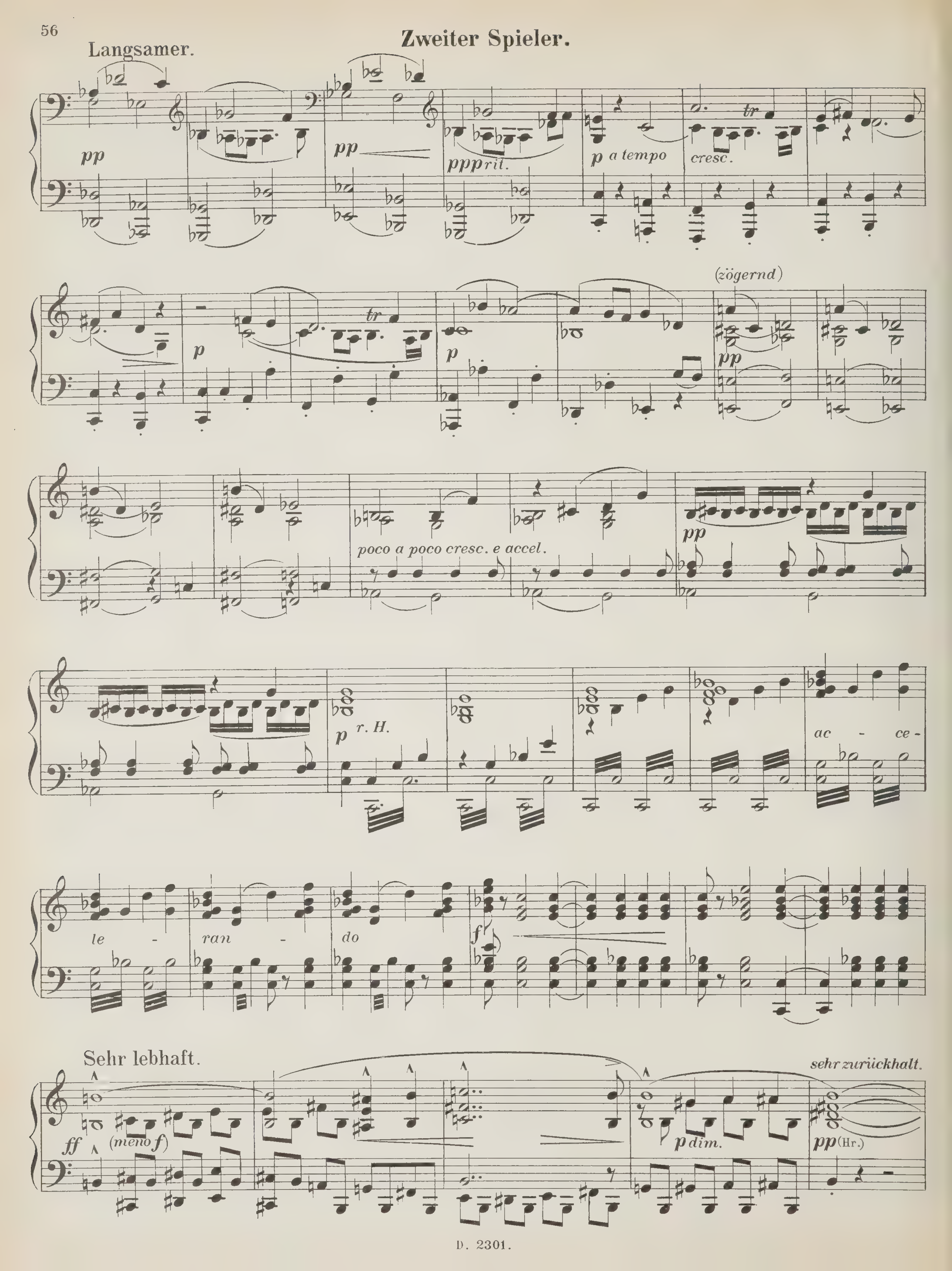
Zweiter Spieler.



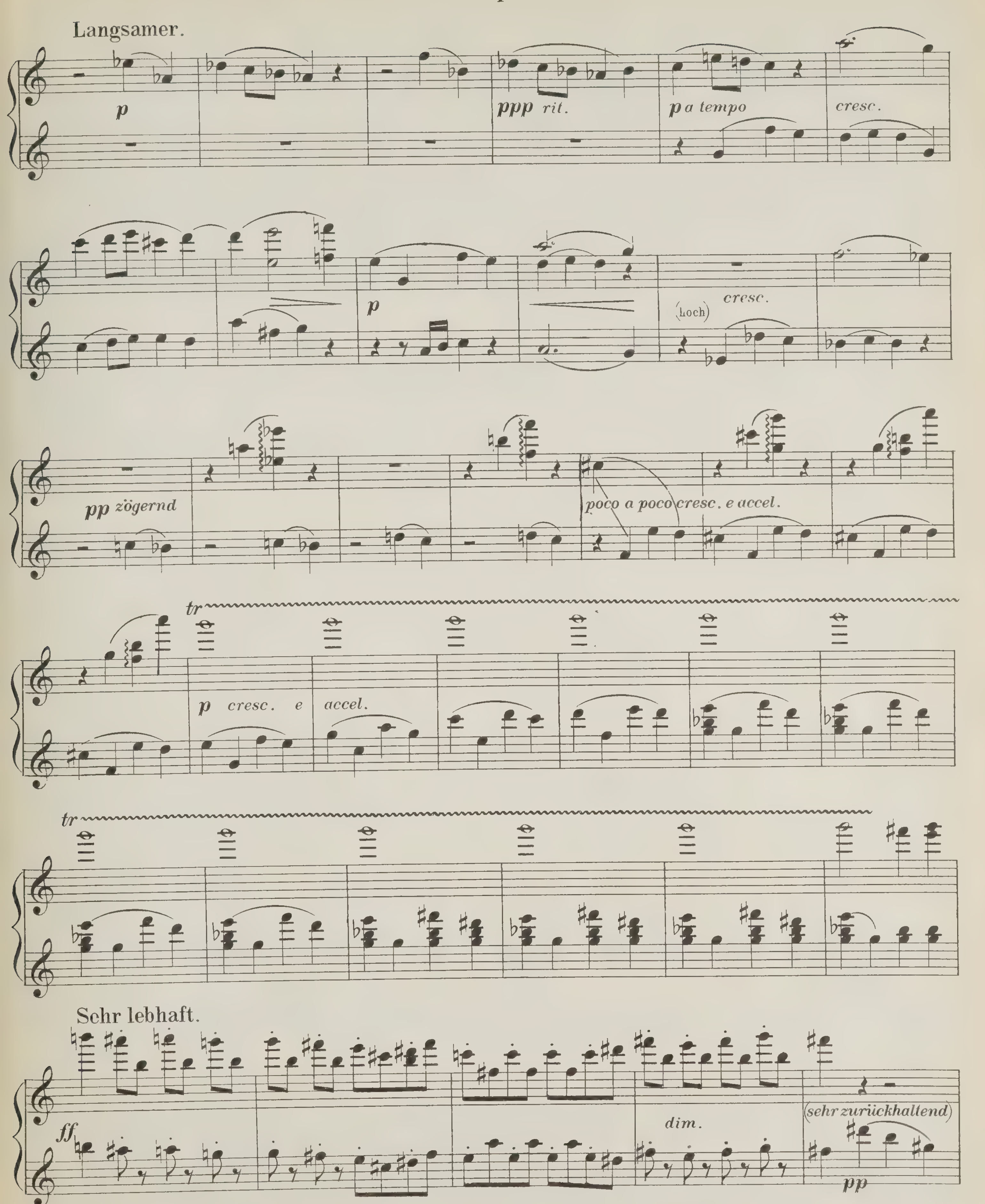
Erster Spieler.

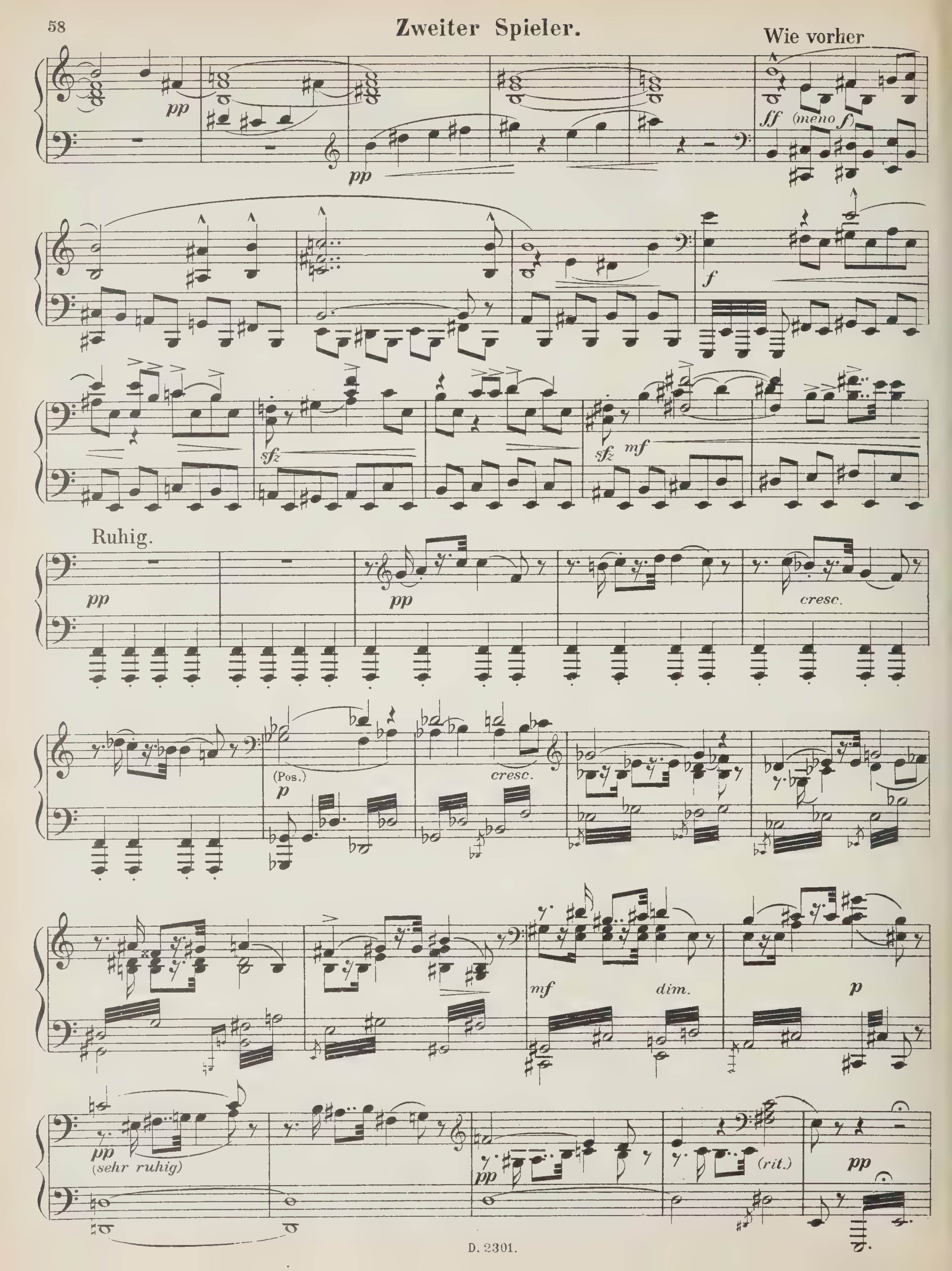


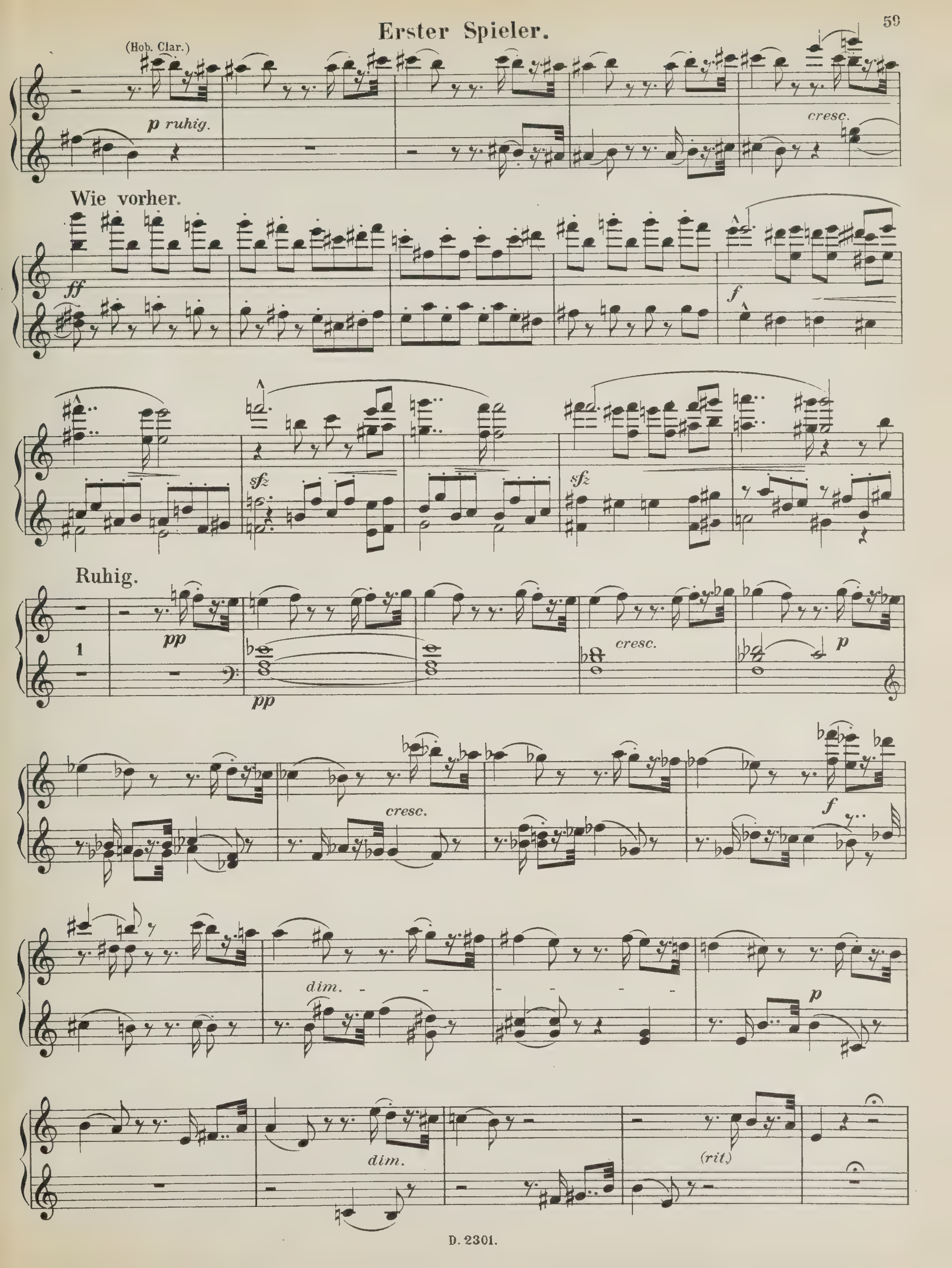
Zweiter Spieler.

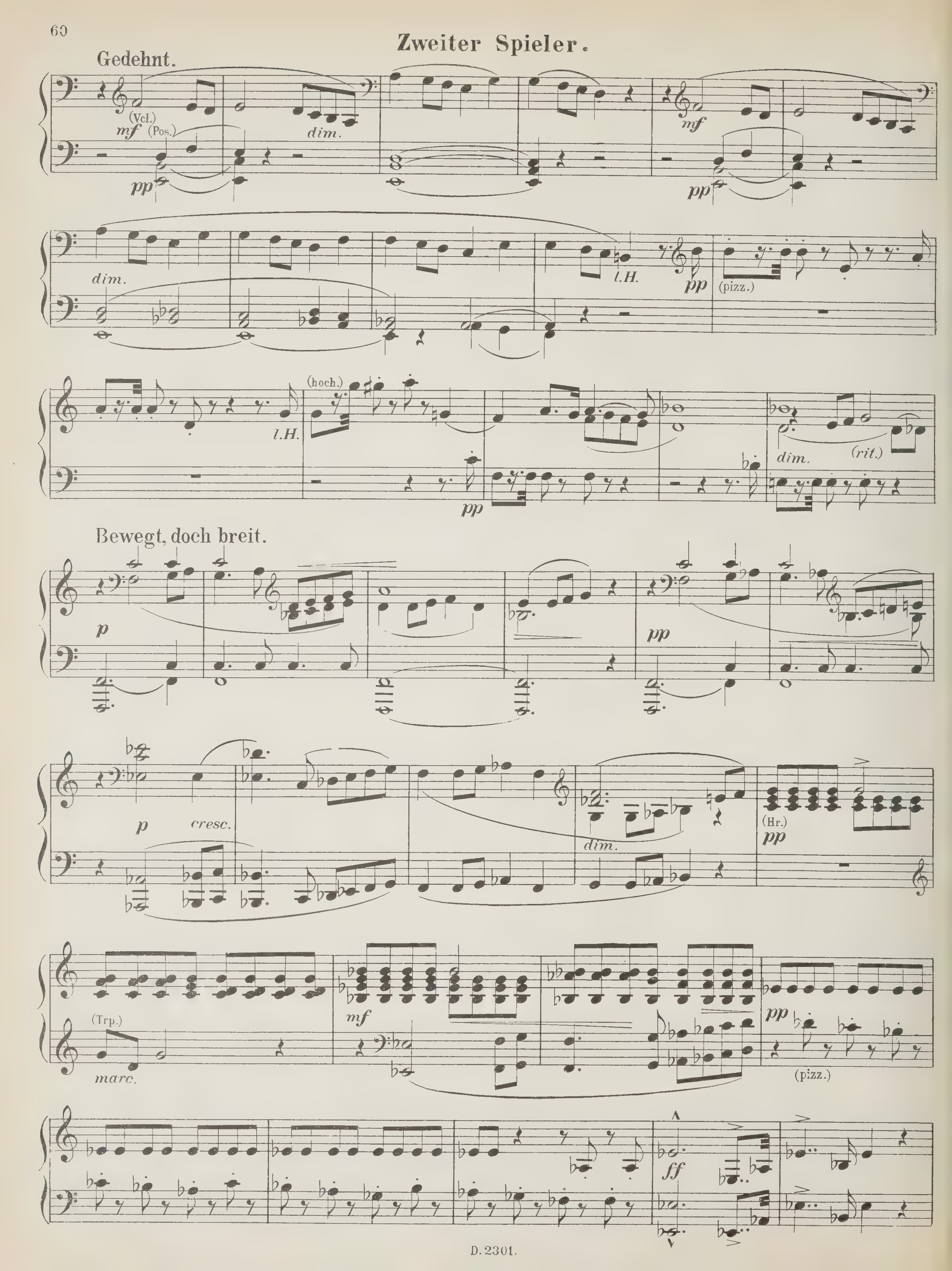


Erster Spieler.

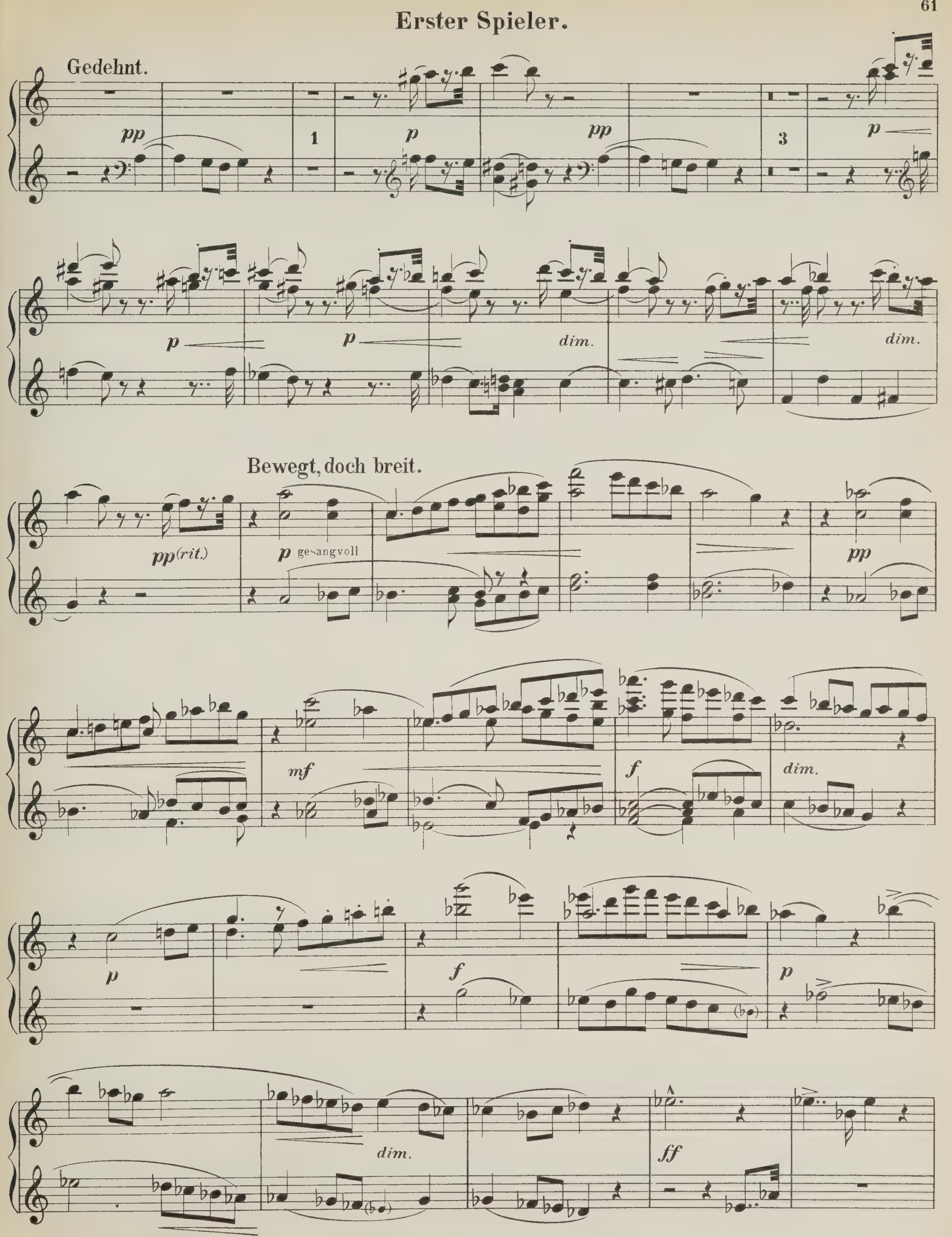



Wie vorher
pp
pp
ff (meno f)
f
sfz
sfz mf
Ruhig.
pp
pp
cresc.
(Pos.)
p
cresc.
mf
dim.
p
pp
(sehr ruhig)
pp
(rit.)
pp

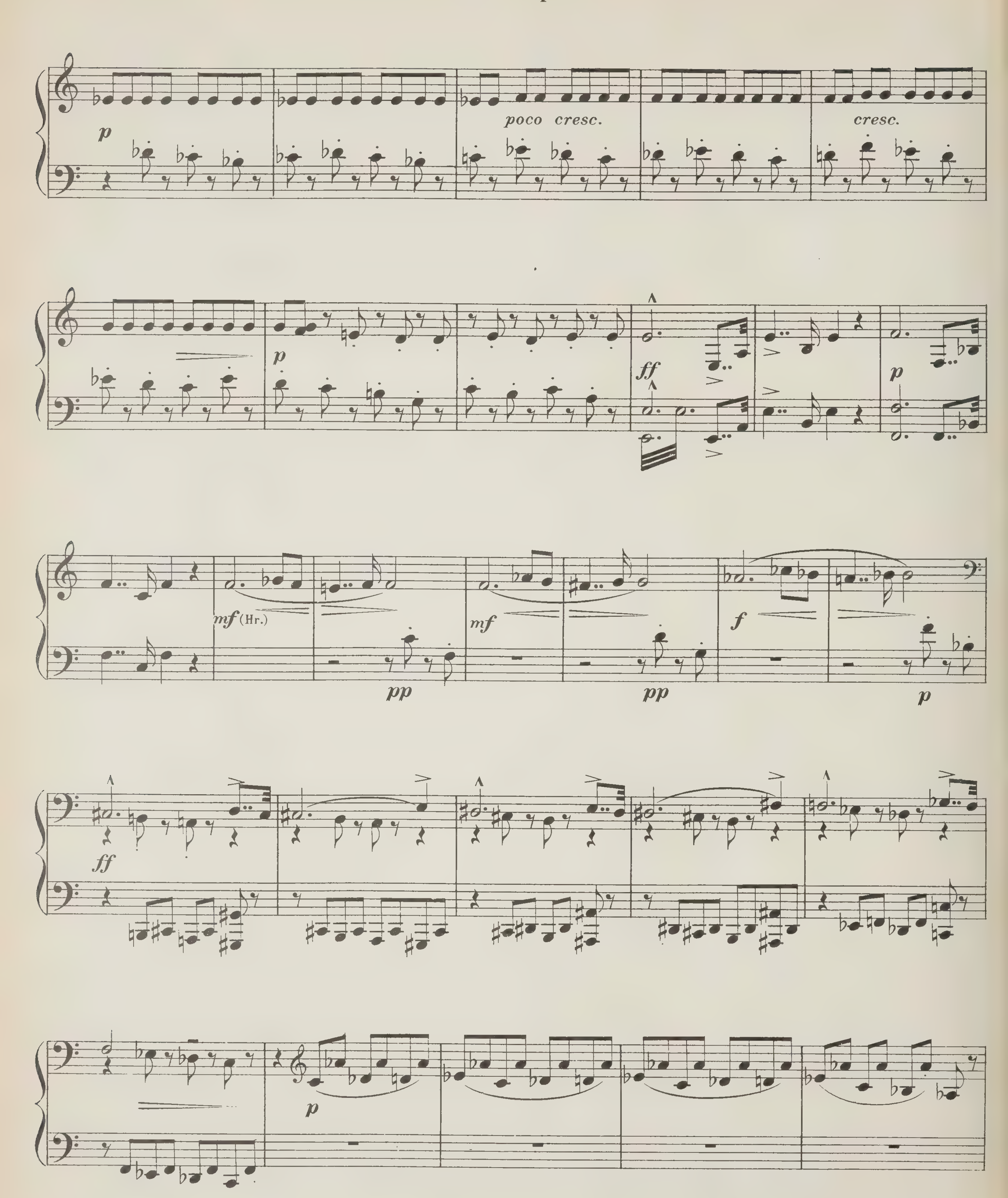

(Hob. Clar.)
p ruhig.
cresc.
Wie vorher.
ff
f
sfz
sfz
Ruhig.
1
pp
pp
cresc.
p
cresc.
f
dim.
p
dim.
(rit.)


Zweiter Spieler.
Gedehnt.
(Vcl.)
mf
(Pos.)
pp
dim.
mf
pp
dim.
l.H.
pp
(pizz.)
l.H.
(hoch.)
pp
dim.
(rit.)
Bewegt, doch breit.
p
pp
p
cresc.
dim.
(Hr.)
pp
(Trp.)
marc.
mf
pp
(pizz.)
ff

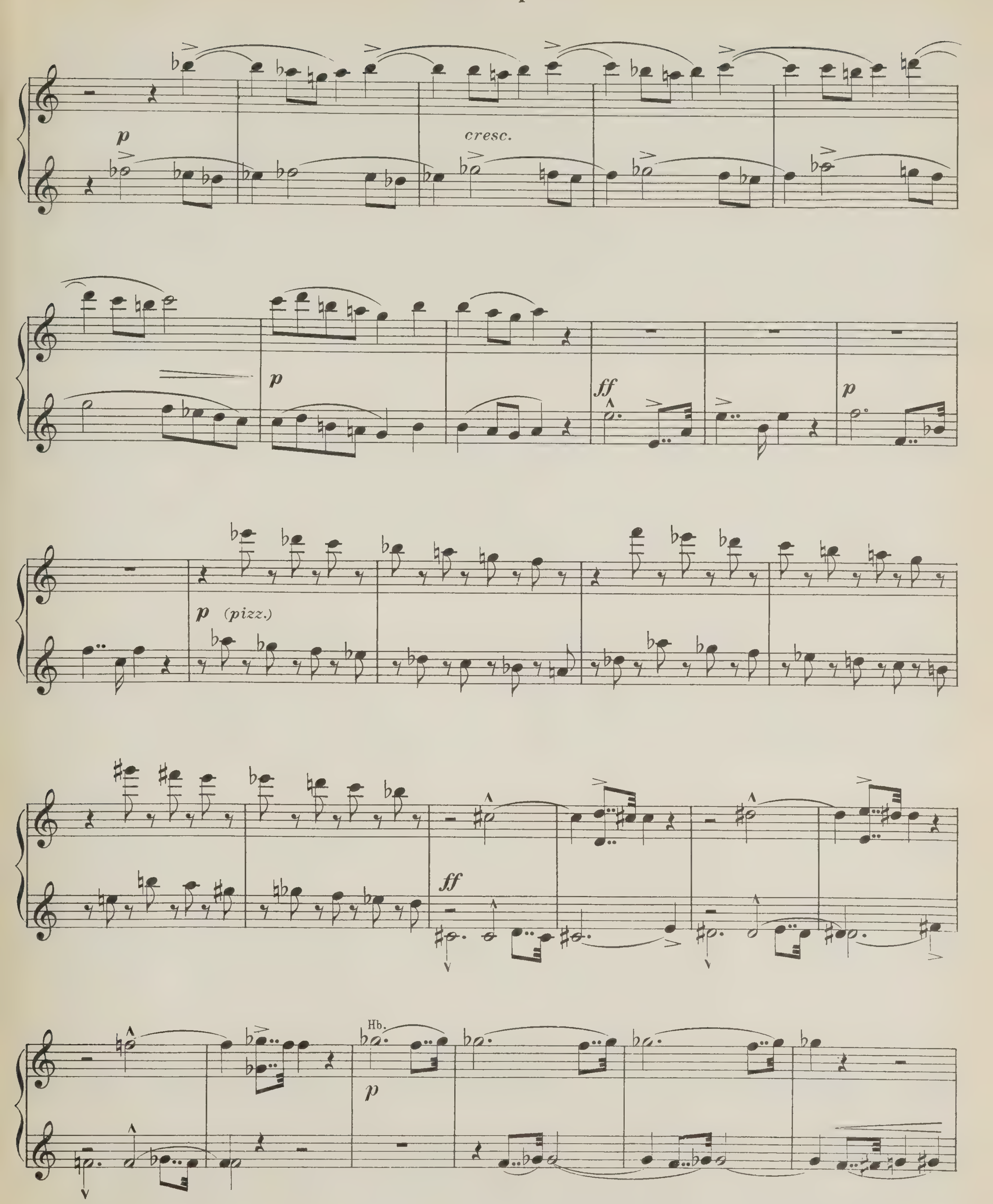
Erster Spieler.



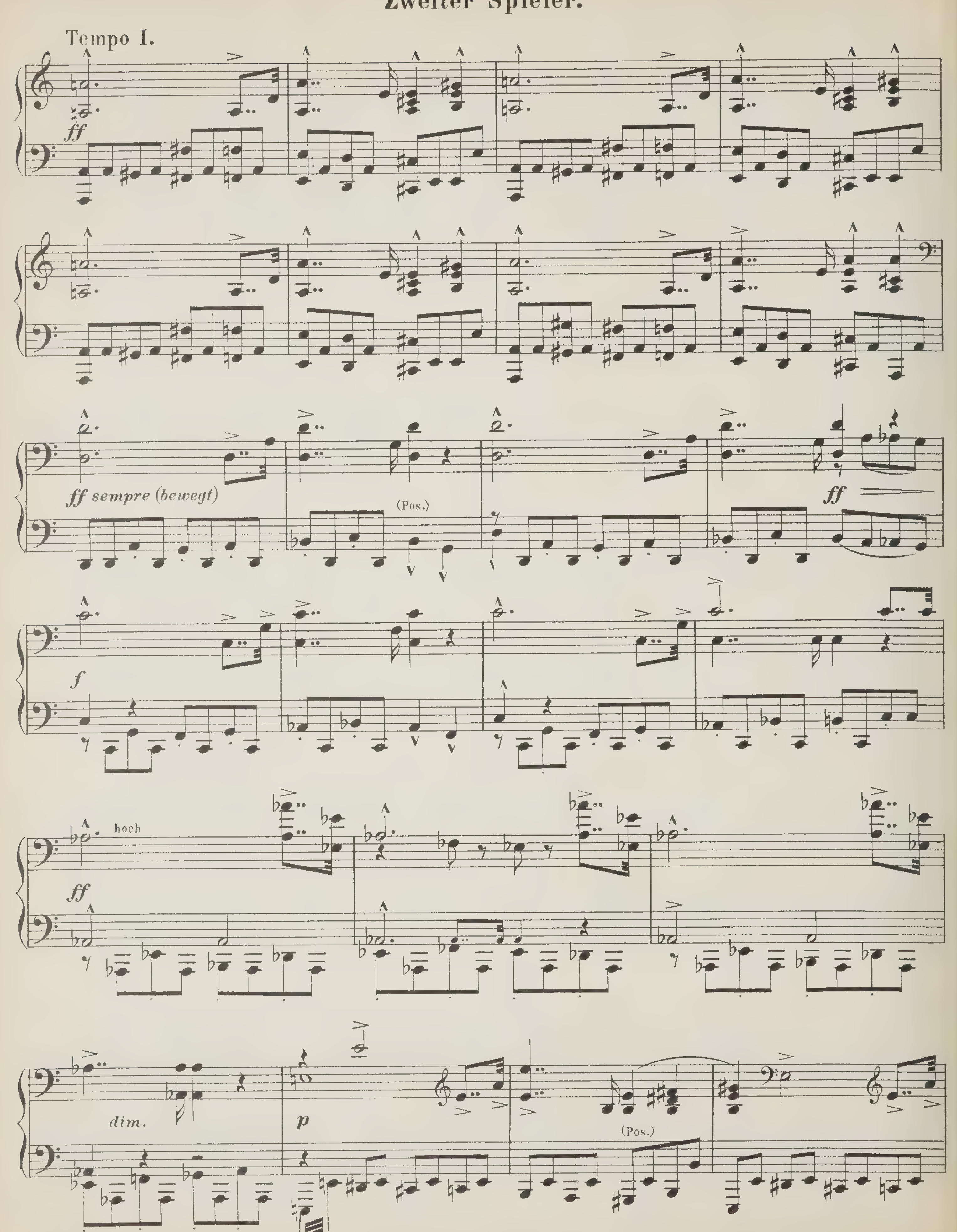
Zweiter Spieler.

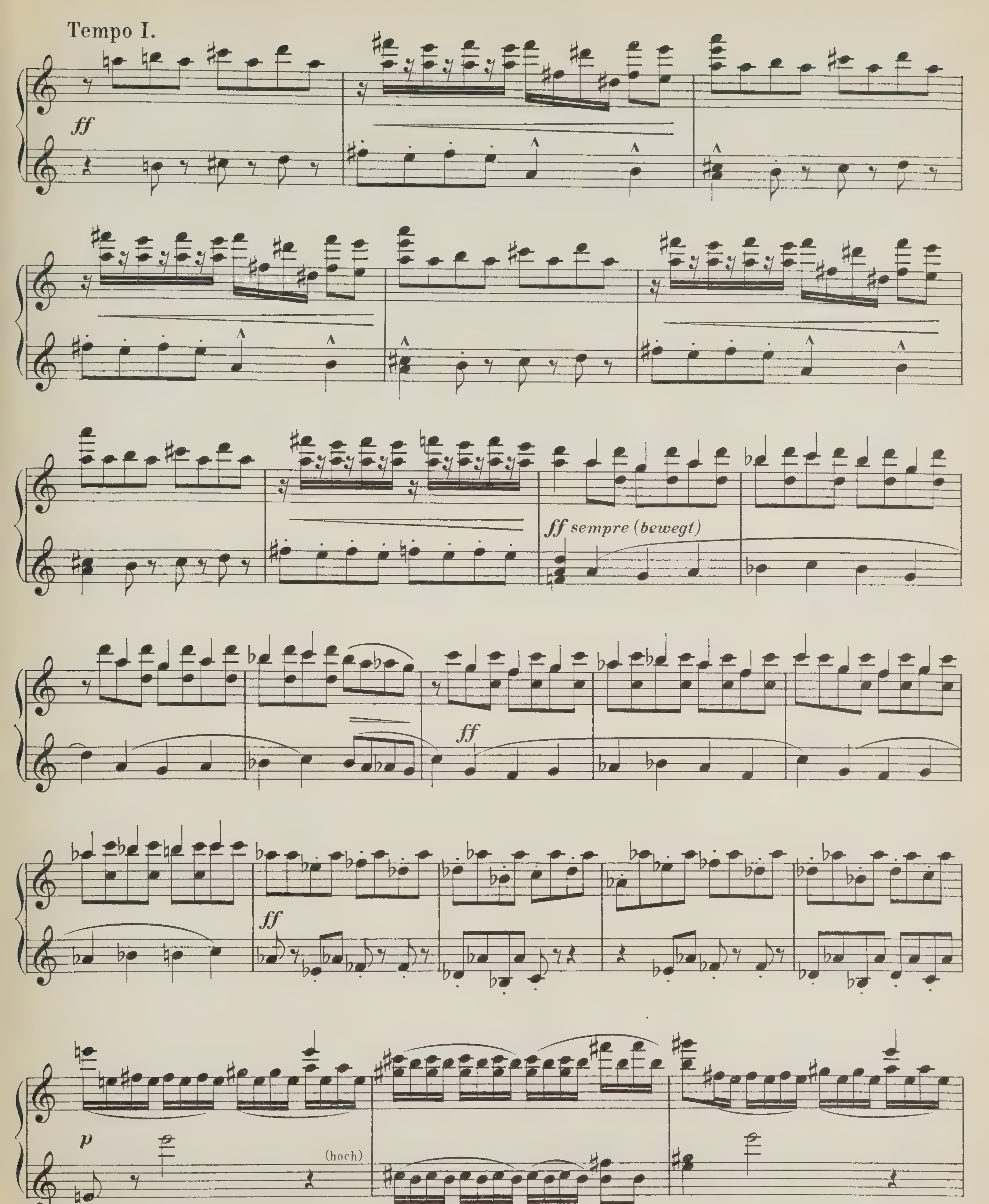


Erster Spieler.

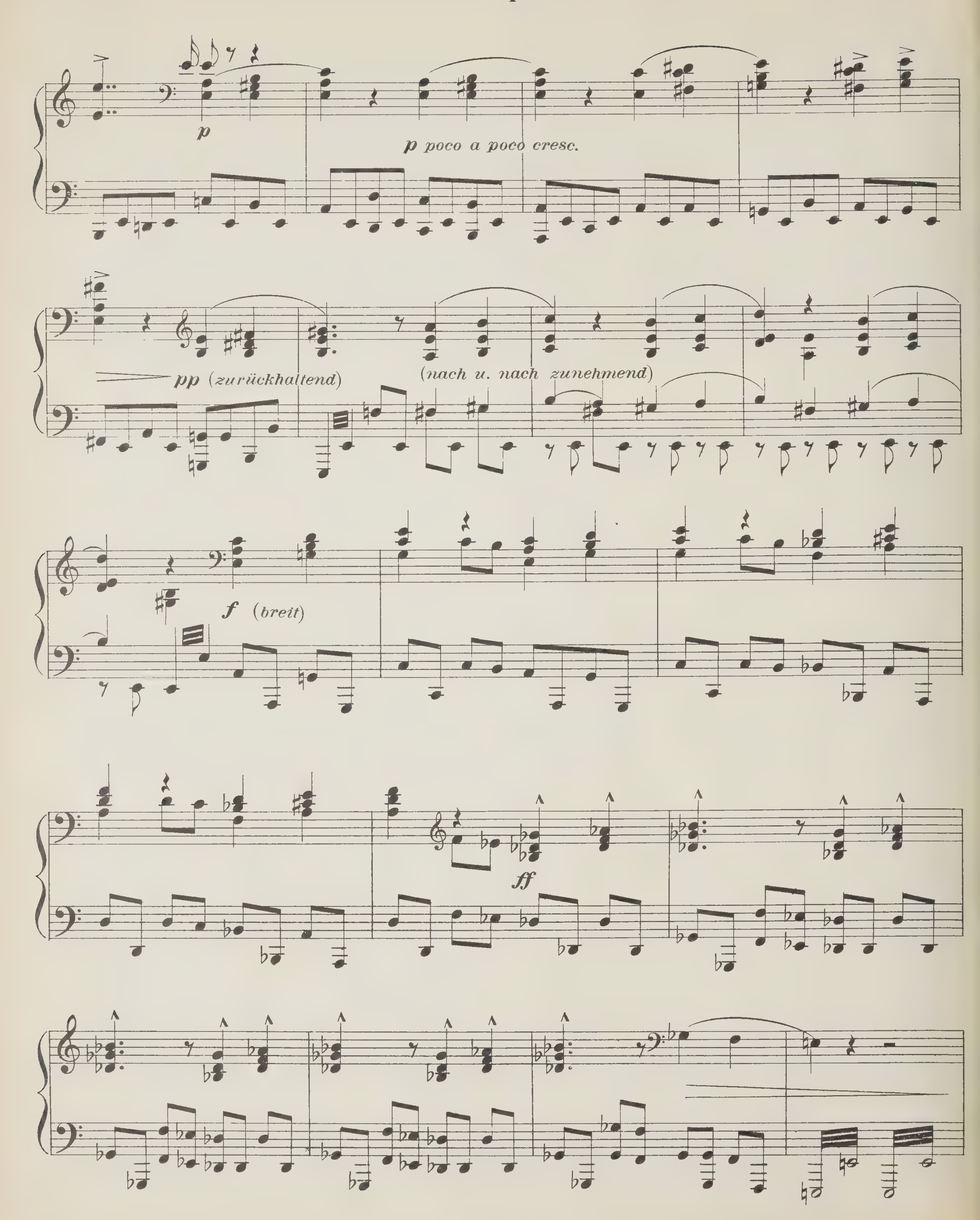


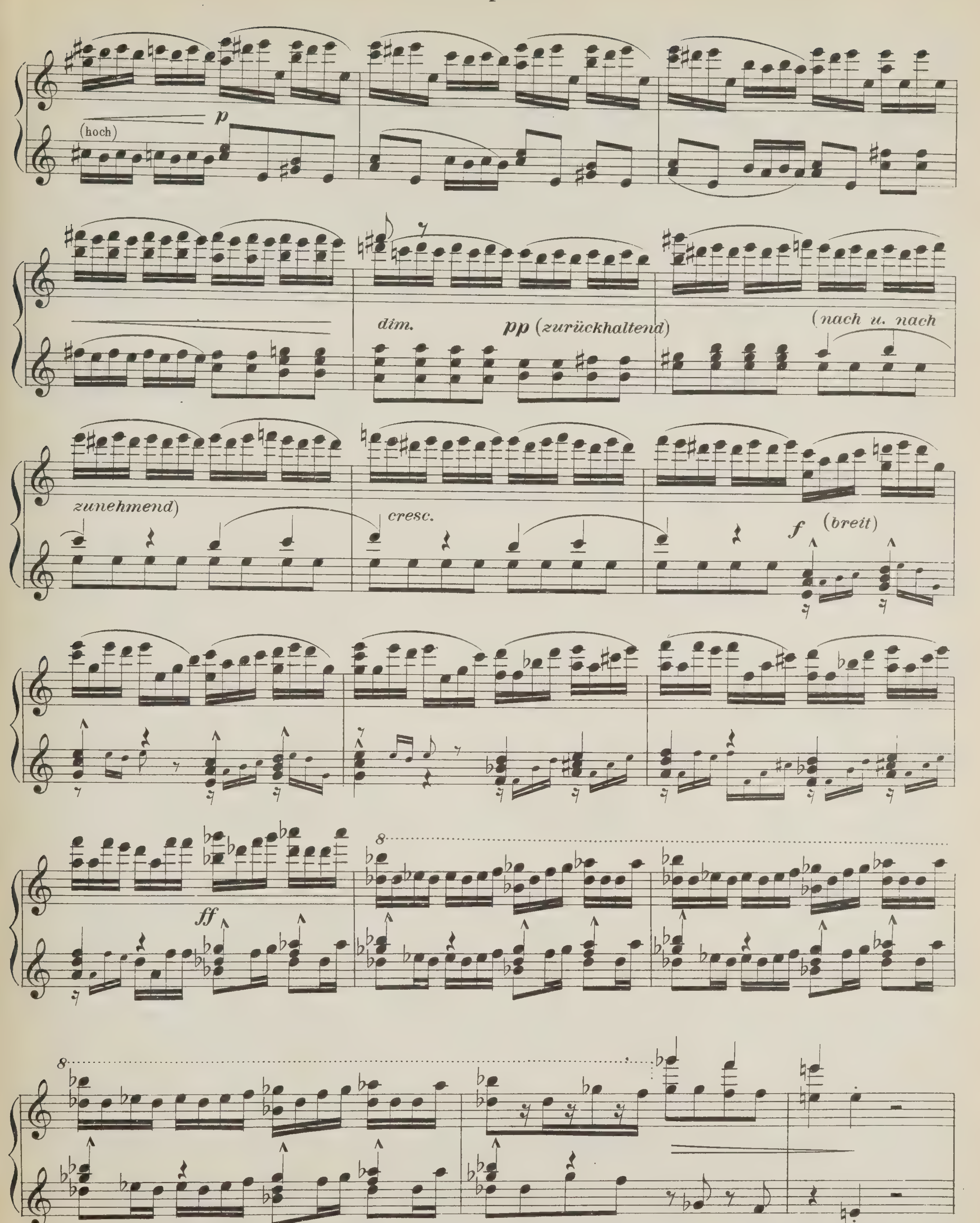
Zweiter Spieler.



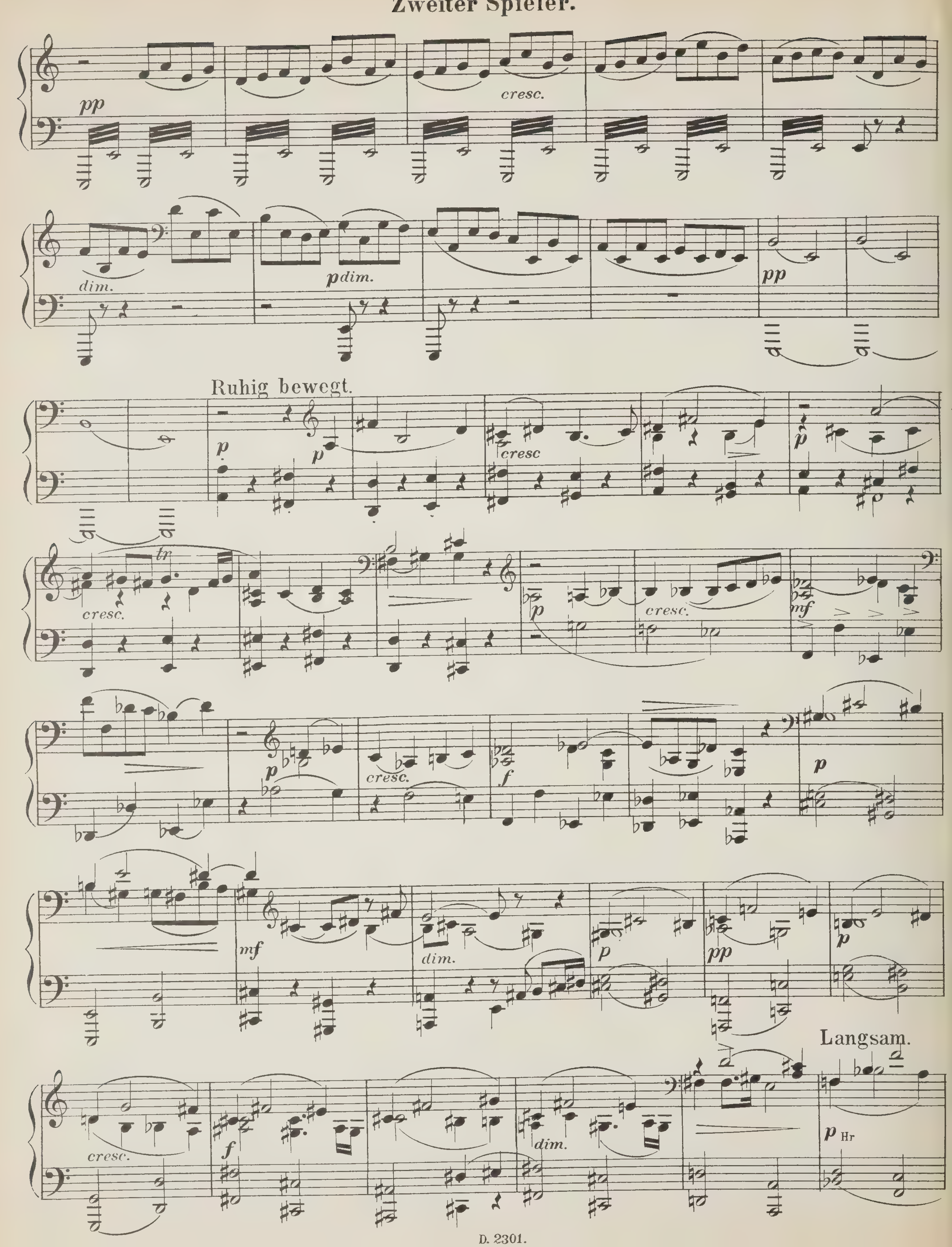

Tempo I.
ff
ff sempre (bewegt)
ff
ff
p
(hoch)

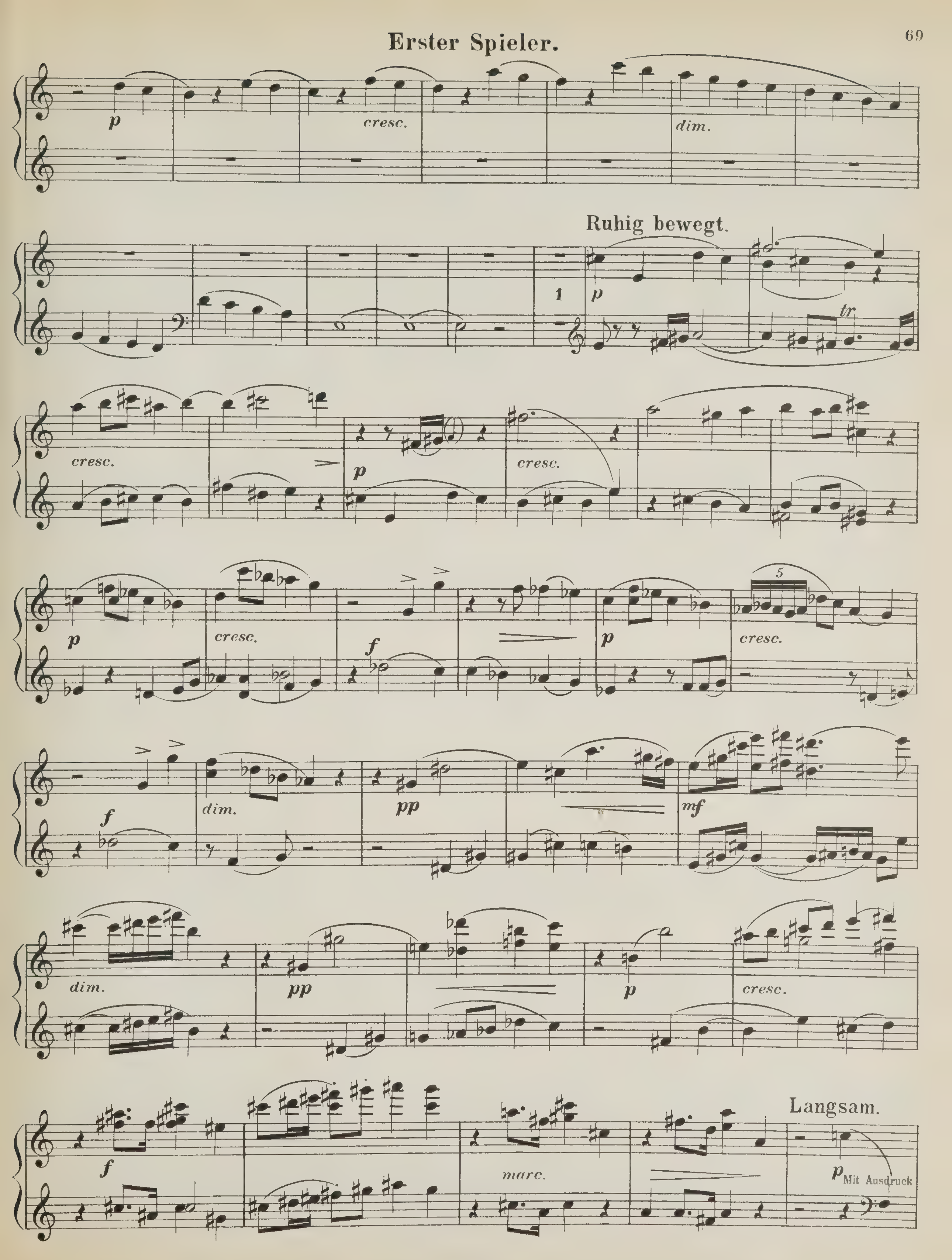
Zweiter Spieler.



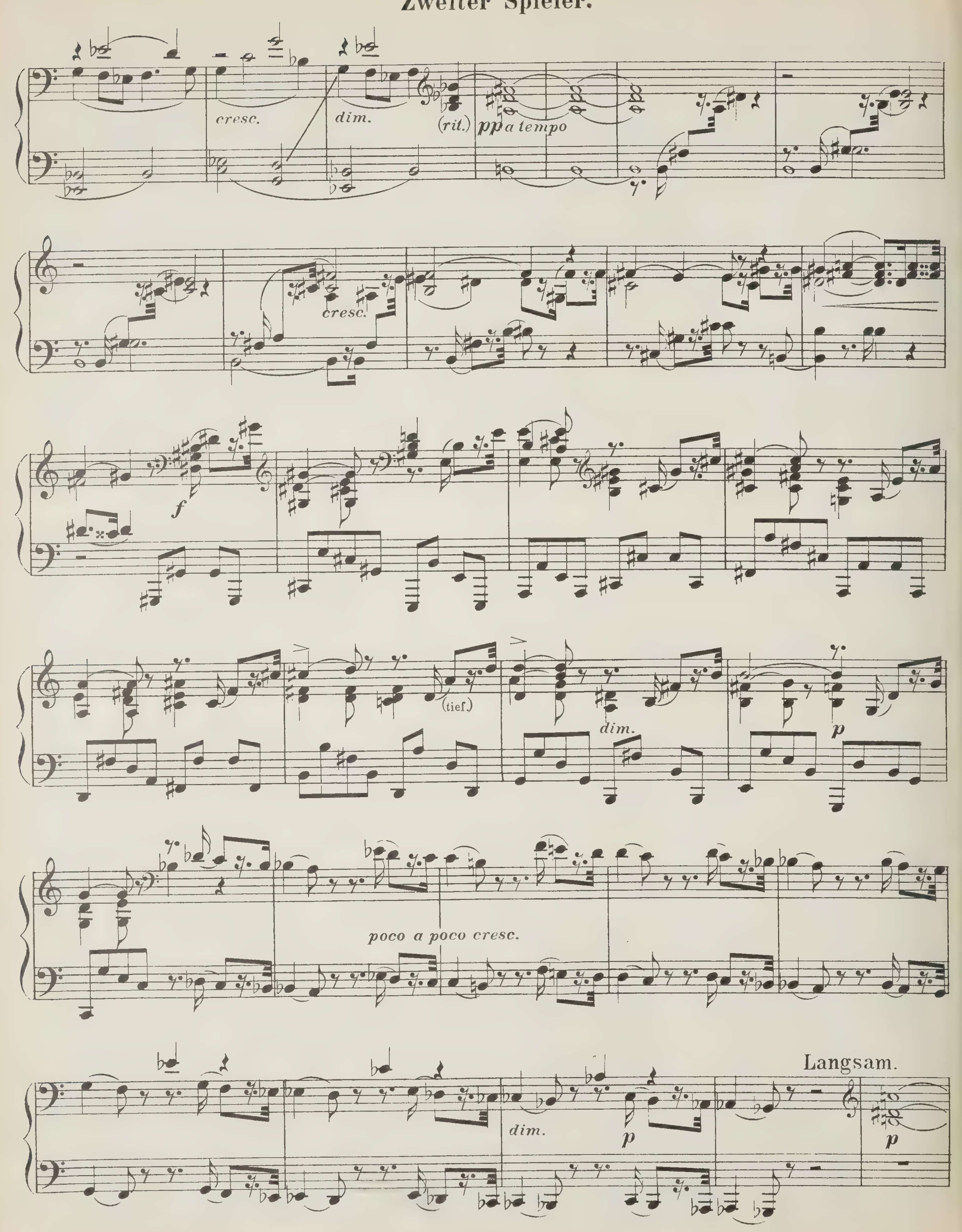

(hoch)
p
dim.
pp (zurückhaltend)
(nach u. nach
zunehmend)
cresc.
f
(breit)
ff
8

Zweiter Spieler.

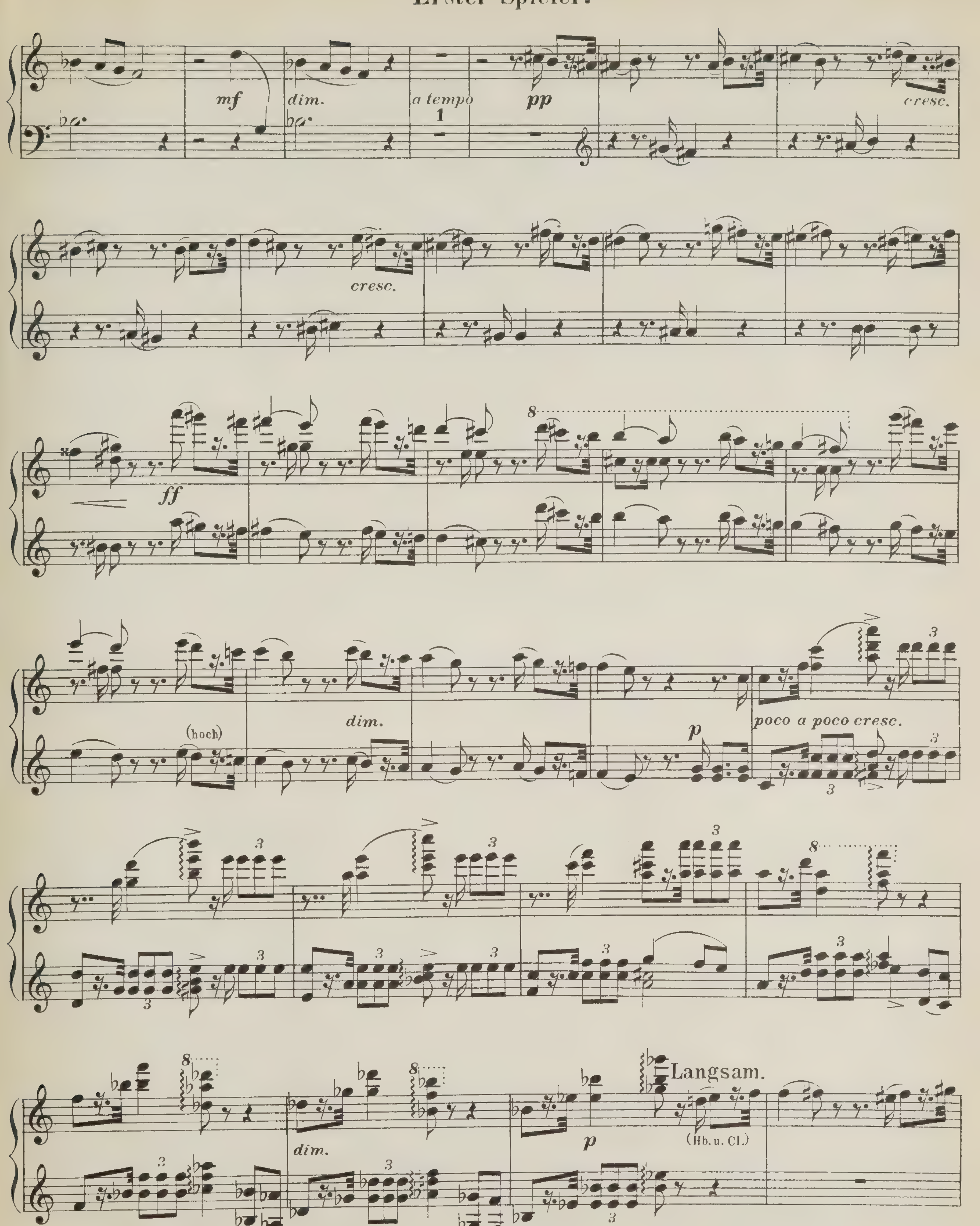



p
cresc.
dim.
Ruhig bewegt.
1
p
cresc.
p
cresc.
p
cresc.
f
p
5
cresc.
f
dim.
pp
mf
dim.
pp
p
cresc.
f
marc.
Langsam.
p Mit Ausdruck

Zweiter Spieler.



Erster Spieler.





ppp

accel. e

p

cresc.

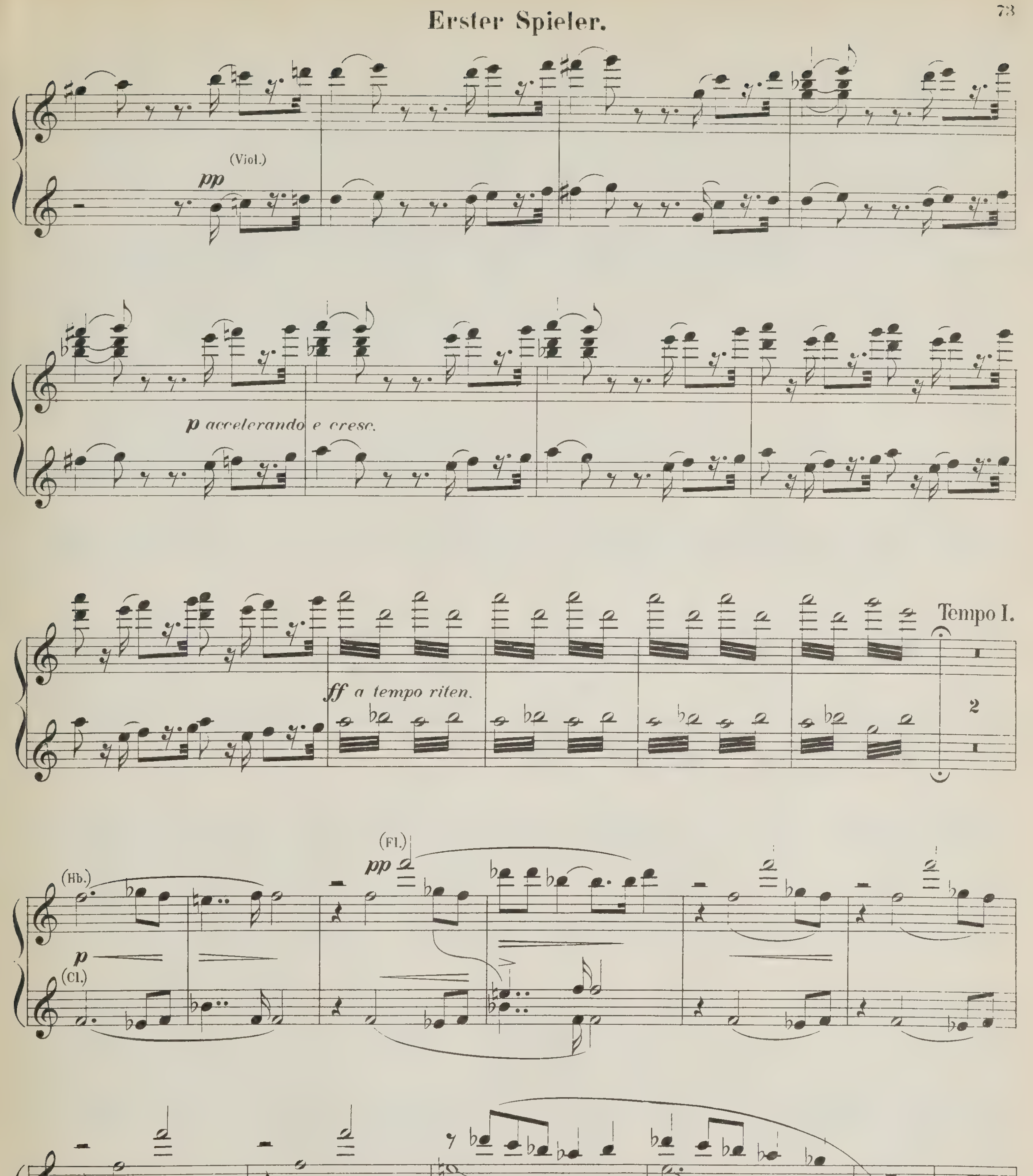
a tempo riten.

ritard.

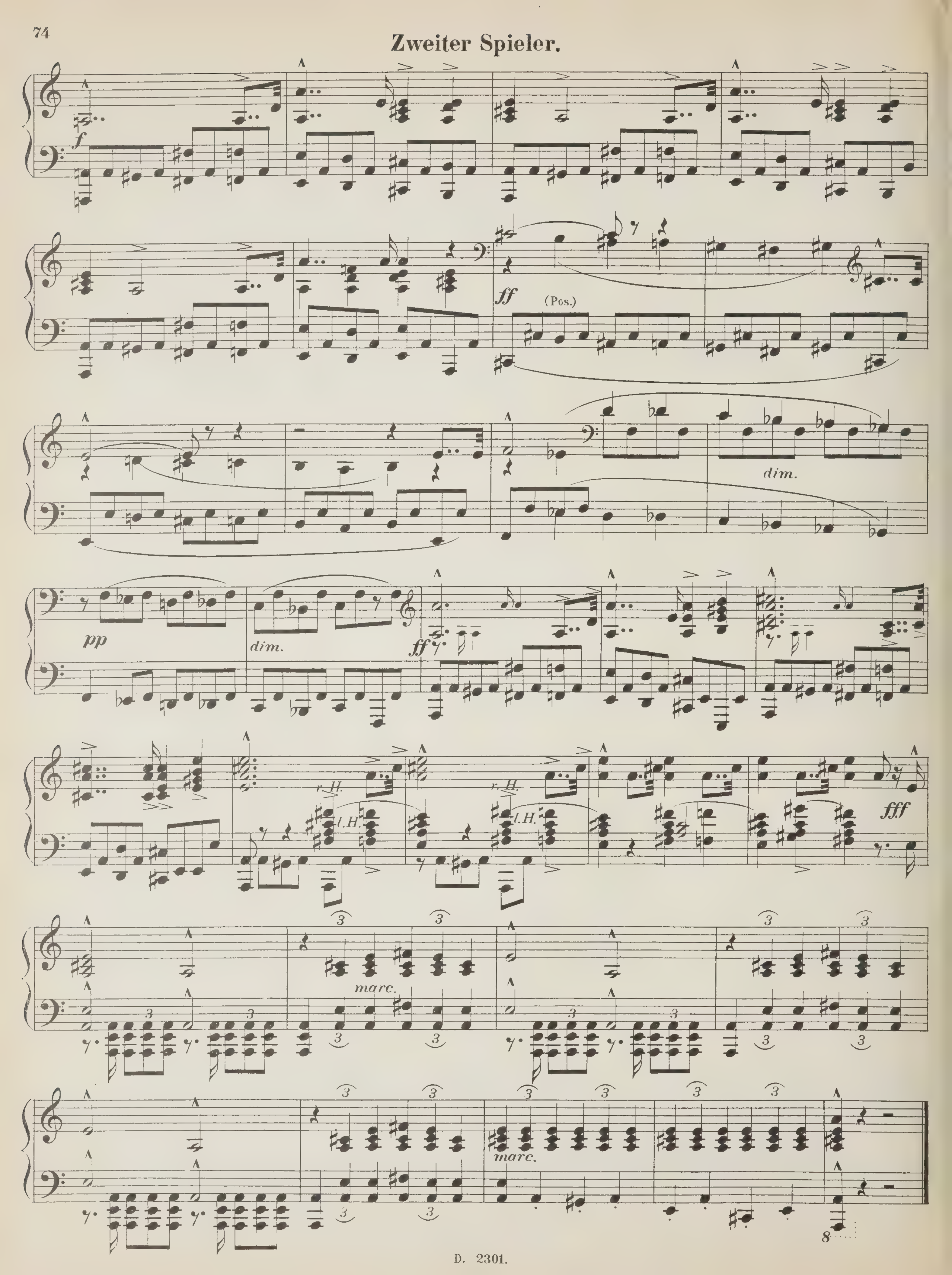
Tempo I.

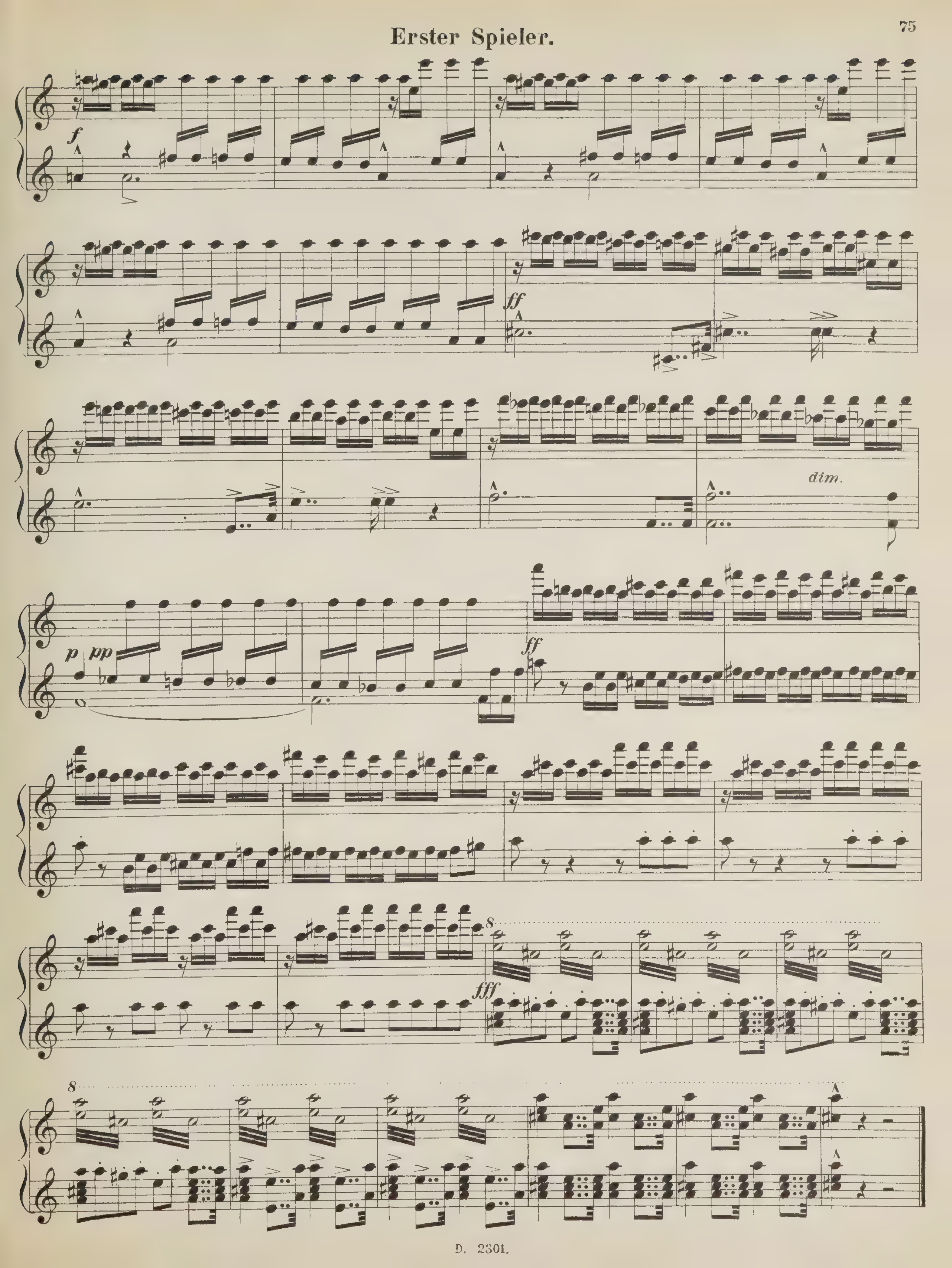
pp

ppp


(Viol.)
pp
p accelerando e cresc.
ff a tempo riten.
Tempo I.
2
(Hb.)
p
(Cl.)
(Fl.)
pp
dim.

Zweiter Spieler.




f
ff
dim.
p
pp
ff
fff
8





